



## Basic Physics Course with MATLAB's Symbolic Toolbox and Live Editor

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### 2.2 Lorentz transformation LT (Computational example)

$$\begin{pmatrix} x' \\ ct' \end{pmatrix} = LT \begin{pmatrix} x \\ ct \end{pmatrix}, \quad LT = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$

```
clear all
syms a_11 a_12 a_21 a_22 real
syms x ct v xb c ctb real
```

#### 1 Basics

Four-space in reference system  $S$ :  $\vec{r} = \begin{pmatrix} x \\ ct \end{pmatrix}$ , in  $S'$ :  $\vec{r}' = \begin{pmatrix} x' \\ ct' \end{pmatrix}$

Metric:  $G = (g_{\mu\nu}) = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

Lorentz transformation:  $T_L = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$

```
r_v=[x;ct]
```

```
r_v =
      (
      x
      ct
      )
```

Metric:  $G = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

```
G=[1 0;0 -1]
```

```
G = 2x2
```

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Approach for the Lorentz transformation  $T_L = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$

$$LT1 = [a_{11} \ a_{12}; a_{21} \ a_{22}]$$

LT1 =

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$

so

$$r_{vb} = LT1 * r_v$$

$r_{vb} =$

$$\begin{pmatrix} a_{12} ct + a_{11} x \\ a_{22} ct + a_{21} x \end{pmatrix}$$

## 2 Transformation into the rest frame

Origin of  $S'$  in  $S$ :  $\begin{pmatrix} 0 \\ ct' \end{pmatrix} = T_L \begin{pmatrix} x \\ ct \end{pmatrix}$  und  $x = vt$

so:  $\vec{r}' = \begin{pmatrix} 0 \\ ct' \end{pmatrix}$ ,  $v = \frac{x}{t} = \frac{cx}{ct}$   $\rightarrow a_{12}(a_{11})$

Rest frame

$$RS = [x_b = 0 \quad x = ct * v / c]$$

RS =

$$\begin{pmatrix} x_b = 0 & x = \frac{ct v}{c} \end{pmatrix}$$

substitution in  $\vec{r}'$

$$\text{sube}(r_{vb}, RS)$$

ans =

$$\begin{pmatrix} a_{12} ct + \frac{a_{11} ct v}{c} \\ a_{22} ct + \frac{a_{21} ct v}{c} \end{pmatrix}$$

```
a_12=solve(ans(1,1),a_12)
```

a\_12 =

$$-\frac{a_{11} v}{c}$$

The Lorentz transformation is therefore

```
LT2=subs(LT1)
```

LT2 =

$$\begin{pmatrix} a_{11} & -\frac{a_{11} v}{c} \\ a_{21} & a_{22} \end{pmatrix}$$

and  $\vec{r}'$

```
r_vb=eval(r_vb)
```

r\_vb =

$$\begin{pmatrix} a_{11} x - \frac{a_{11} ct v}{c} \\ a_{22} ct + a_{21} x \end{pmatrix}$$

### 3 Lorentz transformation

Equating the lengths of the four-vectors leads to the other three equations:

Invariance:  $\left(\vec{r}\right)^2 = \left(\vec{r}'\right)^2, \quad \left(\left(\vec{r}\right)^2 = g_{\mu\nu} x^\mu x^\nu = \vec{r}'^t (g_{\mu\nu}) \vec{r}'\right)$

```
r_vb'*G*r_vb==r_v'*G*r_v
```

ans =

$$\left(a_{11} x - \frac{a_{11} ct v}{c}\right)^2 - (a_{22} ct + a_{21} x)^2 = x^2 - ct^2$$

all to one side:

```
rhs(expand(ans-lhs(ans)))
```

ans =

$$x^2 - ct^2 + a_{22}^2 ct^2 - a_{11}^2 x^2 + a_{21}^2 x^2 - \frac{a_{11}^2 ct^2 v^2}{c^2} + 2 a_{21} a_{22} ct x + \frac{2 a_{11}^2 ct v x}{c}$$

Coefficients of  $x^2$ ,  $xct$  and  $(ct)^2$

```
Coeff=coeffs(ans,[x ct])
```

Coeff =

$$\left( a_{22}^2 - \frac{a_{11}^2 v^2}{c^2} - 1 \quad 2 a_{21} a_{22} + \frac{2 a_{11}^2 v}{c} \quad -a_{11}^2 + a_{21}^2 + 1 \right)$$

all coefficients have to be 0  $\rightarrow a_{ij}$

```
assumeAlso(v>0 & v<c)
Sol=solve(Coeff,[a_11 a_21 a_22], 'ReturnConditions',true);
SN=1;
ME=[a_11==Sol.a_11(SN),a_21==Sol.a_21(SN),a_22==Sol.a_22(SN)];
LT=simplify(sube(LT2,ME), 'Steps',20)
```

LT =

$$\begin{pmatrix} \frac{c}{\sqrt{c^2 - v^2}} & -\frac{v}{\sqrt{c^2 - v^2}} \\ -\frac{v}{\sqrt{c^2 - v^2}} & \frac{c}{\sqrt{c^2 - v^2}} \end{pmatrix}$$

Save LT for further use in Chap 2.3

```
save Kap02 LT
```