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# A Simulation Model for Investigating Clock Synchronization Issues in Time-Sensitive Networks

### 3. KuVS Fachgespräch "Network Softwarization"

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# Introduction and Motivation

- Realtime (RT) communication for process control and manufacturing systems is mandatory for modern industrial automation
- IEEE 802.1 Time-Sensitive Networking (TSN) task group defines a set of standards for time-sensitive data transmission over Ethernet
- Many applications in the (Industrial) Internet of Things
- Production robots working together in a production line must be precisely synchronized in a smart factory







Industry robots made by Kuka

Time-critical communication when handing over work pieces.



# Basics of IEEE 802.1AS

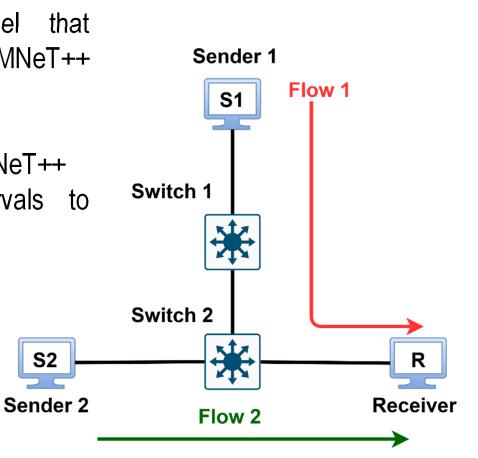
- To enable RT communication, time synchronization is required
- IEEE 802.1AS generalized Precision Time Protocol (gPTP) describes mechanisms to synchronize the clocks of network components
- Two types of systems: time-aware bridges and time-aware end stations
  - Time-aware end station can be selected as grandmaster (GM)
  - GM provides the timing information to all time-aware systems





### Contributions

- Integration of a simulation model that implements IEEE 802.1AS in the OMNeT++ framework NeSTiNg
- Simulation of a clock model with drift •
- Proof of concept and evaluation in OMNeT++ •
- Analysis of resynchronization intervals to compensate clock drift



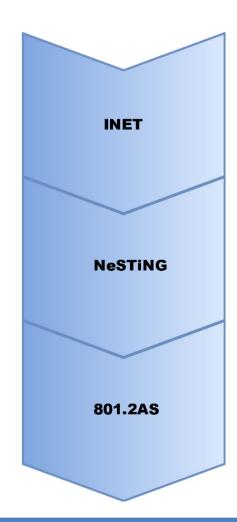
**S2** 





# Methodology

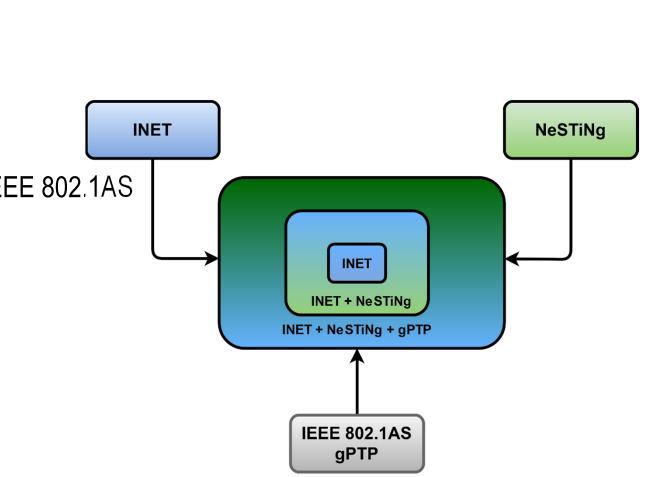
- INET
  - INET contains models for many protocols and standards
  - Implemented the basic model of IEEE 802.1Q
- NeSTiNg
  - Scheduling
  - Routing
  - Queueing
  - Prioritization
- Simulation model IEEE 802.1AS (gPTP)
  - Time synchronization
  - Propagation delay measurement



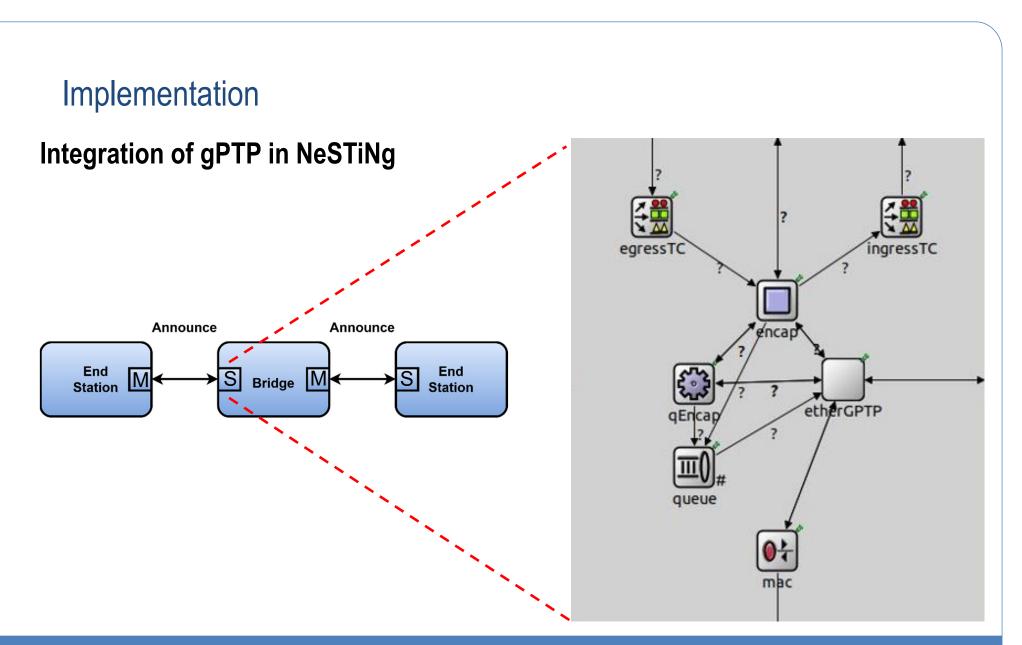


### Methodology

- OMNeT ++ 5.6.2
  - INET 4.1.2
  - NeSTiNg
  - Simulation model IEEE 802.1AS







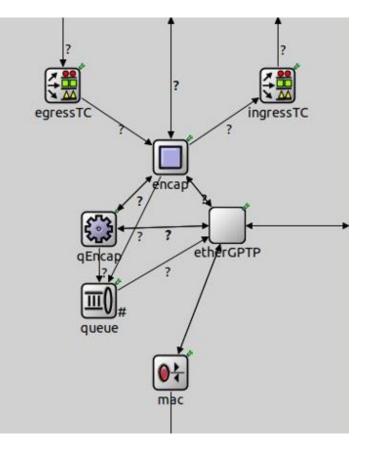




### Implementation

### Integration of gPTP in NeSTiNg

- EtherGPTP
- If the message type is gPTP
  - processes it based on a type of the gPTP message
- If the message type is not gPTP
  - forwards it to the upper layer without any modification



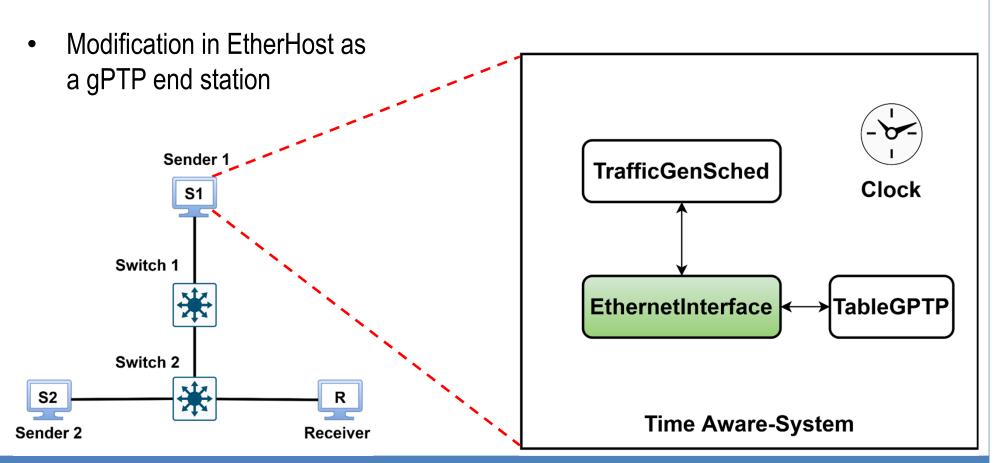




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### Implementation

### gPTP End Station

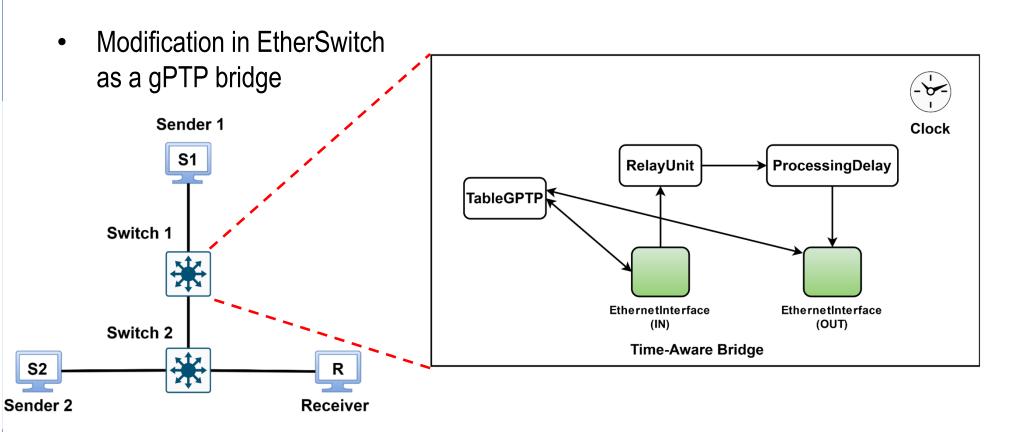




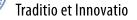


### Implementation

# gPTP Bridge





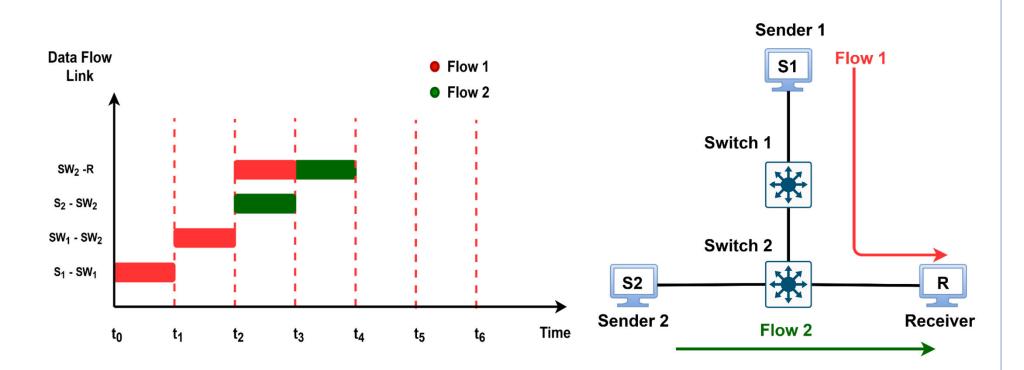


#### Implementation **Network Topology** Sender 1 Flow 1 **S1** sender1 Switch 1 switch1 Switch 2 switch2 sender2 x1 Receiver **S2** R Sender 2 Receiver Flow 2



### Implementation

#### **Ideal Scenario**

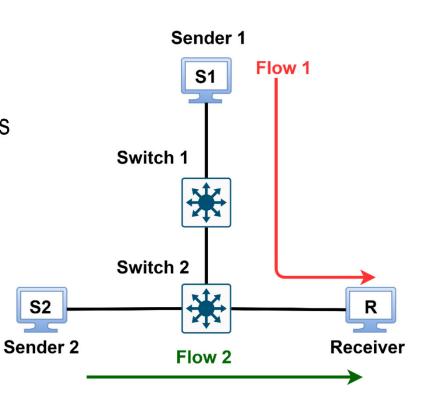






### **Test parameter**

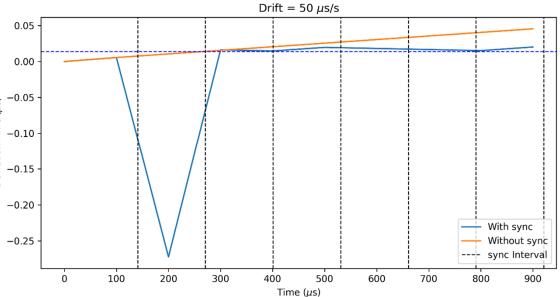
- Sender 1 act as a master
- Sender 2 has clock drift
- No drift in the switches
- The data packets are sent after every 100 µs
- The re-sync interval 130 µs



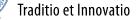


• Sender 2 clock drift = 50 µs/sec

Packet No.	Sender 2 time without sync (µs)	Sender 2 time with sync (µs)	0.
1	0	0	0.
2	100.0056	100.0056	
3	200.0106	199.272295	(sn) а
4	300.0156	300.016232	Deviation Time (μs)
5	400.0206	400.014732	viation -0
6	500.0256	500.019732	DeV DeV
7	600.0306	600.018232	-0.
8	700.0356	700.016732	-0.1
9	800.0406	800.015232	0.
10	900.0456	900.020232	



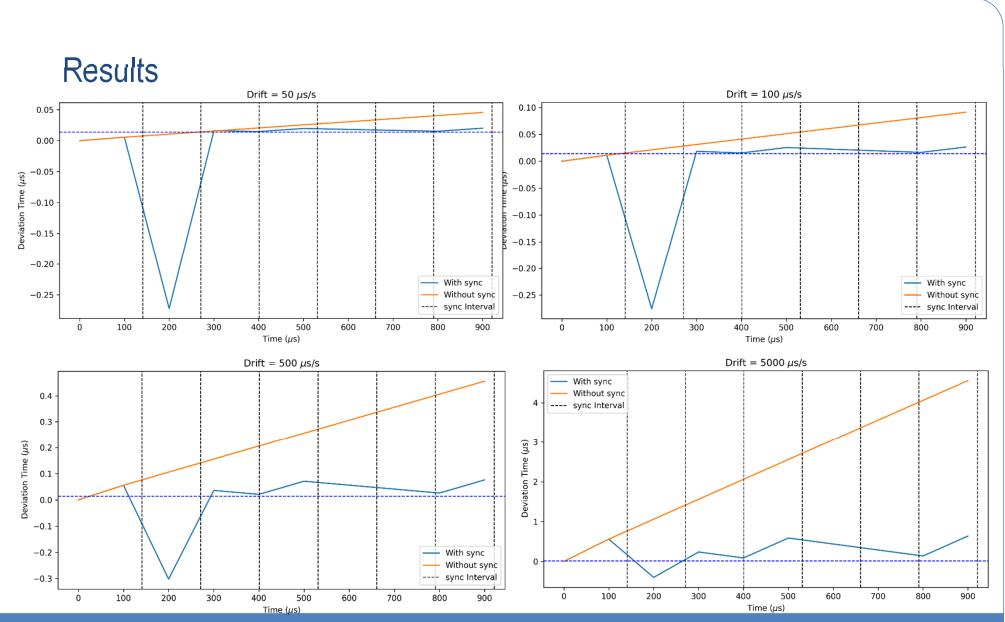




• Sender 2 clock drift = 5000 µs/sec

Packet	Sender 2 time	Sender 2 time with	Drift = 5000 µs/s
No.	without sync (µs)		With sync   Without sync
1	0	0	4 sync Interval
2	100.56	100.56	
3	201.06	199.598545	Deviation Time (JLS)
4	301.56	300.23717	
5	402.06	400.08717	gi g
6	502.56	500.58717	D D C C C C C C C C C C C C C C C C C C
7	603.06	600.43717	
8	703.56	700.28717	
9	804.06	800.13717	
10	904.56	900.63717	0 100 200 300 400 500 600 700 800 900
			Time (µs)









- Sender 2 clock drift = 500 µs/sec
- The re-sync interval 160 µs

Packet Sender 2 time		Sender 2 time with	Drift = 500 $\mu$ s/s, Re-Syn interval = 160 $\mu$ s		
No.	without sync (µs)	sync (µs)	0.4 -		
1	0	0	0.3 -		
2	100.056	100.056	ũ 0.2 -		
3	200.106	199.286954			
4	300.156	299.336955			
5	400.206	400.056327			
6	500.256	500.026327			
7	600.306	600.076327	-0.2		
8	700.356	700.046326	— With sync — Without sync		
9	800.406	800.096327	-0.3		
10	900.456	900.066326	ο 100 200 300 400 500 600 700 800 900 Time (μs)		



# Conclusion

- gPTP functionality is integrated in the NeSTiNg project
- Realistic clock model is used
- Proof of concept in OMNeT++
- Re-synchronization mechanism is analysed



# Future Work

• Simulate more realistically and with more complex topologies



# Thank you for your attention!



# Questions?

