## PROBABILISTIC MACHINE LEARNING Lecture 27 Revision

Philipp Hennig 27 July 2021

## EBERHARD KARLS UNIVERSITÄT TÜBINGEN



Faculty of Science Department of Computer Science Chair for the Methods of Machine Learning



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The Toolbox



Framework:

$$\int p(x_1, x_2) \, dx_2 = p(x_1) \qquad p(x_1, x_2) = p(x_1 \mid x_2) p(x_2) \qquad p(x \mid y) = \frac{p(y \mid x) p(x)}{p(y)}$$

Modelling:

#### Computation:



#### The Rules of Probability:

► the Sum Rule:

$$P(A) = P(A, B) + P(A, \neg B)$$

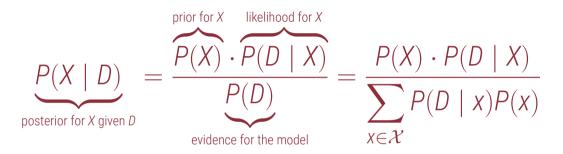
► the Product Rule:

$$P(A,B) = P(A \mid B) \cdot P(B) = P(B \mid A) \cdot P(A)$$

► Bayes' Theorem:

$$P(A \mid B) = \frac{P(B \mid A)P(A)}{P(B)} = \frac{P(B \mid A)P(A)}{P(B,A) + P(B,\neg A)}$$

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Bayes' Theorem tells us how to update the *belief* in a *hypothesis X* when observing *data D*.

- $\blacktriangleright$  P(D | X) is the likelihood of X, but the (conditional) probability for D (given X)
- the model is the entire thing prior and likelihood
- ► despite the name, the prior is not necessarily what you know *before* seeing the data, but the marginal distribution  $P(X) = \sum_{d \in D} P(X, d)$  under *all* possible data.

Bayesian inference formalizes common sense





A = "it will begin to rain by 6pm" B = "the sky will become cloudy before 6pm"

> $A \Rightarrow B$ if A is true, the B is true

Assume: if A is true, then B is true  $(A \Rightarrow B)$ A is true thus B is true (modus ponens) B is false thus A is false (modus tollens) B is true thus A becomes more plausible A is false thus B becomes less plausible if A is true, B becomes more plausible  $(P(B \mid A) > P(B))$ A is truethusB becomes more plausibleB is falsethusA becomes less plausibleB is truethusA becomes more plausibleA is falsethusB becomes less plausibleA is falsethusB becomes less plausible

Uncertainty is a global notion

The joint distribution of n = 26 propositional variables  $A, B, \ldots, Z$  has  $2^n$  free parameters

 $\triangleright$  requires not just large memory, but computing marginals like P(A) is also very expensive

- ▶ nb: just committing to a single guess is **much** (exponentially in *n*) cheaper
- can we specify the joint distribution with fewer numbers?

Chiefly a computational concept



#### Definition (conditional independence)

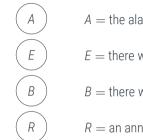
Two variables A and B are **conditionally independent** given variable C, if and only if their conditional distribution factorizes,

P(A, B|C) = P(A|C) P(B|C)

In that case we have P(A|B, C) = P(A|C), i.e. in light of information C, B provides no (further) information about A. Notation:  $A \perp B \mid C$ 

## Parameter Counting

a simple example



A = the alarm was triggered

E = there was an earthquake

B = there was a break-in

R = an announcement is made on the radio

Joint probability distribution has  $2^4 - 1 = 15 = 8 + 4 + 2 + 1$  parameters

 $P(A, E, B, R) = P(A \mid R, E, B) \cdot P(R \mid E, B) \cdot P(E \mid B) \cdot P(B).$ 

Removing irrelevant conditions (domain knowledge!) reduces to 8 = 4 + 2 + 1 + 1 parameters:

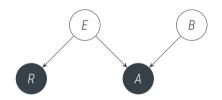
 $P(A, E, B, R) = P(A \mid E, B) \cdot P(R \mid E) \cdot P(E) \cdot P(B)$ 

## A Graphical Representation

Our first Bayesian network.



#### $P(A, E, B, R) = P(A \mid E, B) \cdot P(R \mid E) \cdot P(E) \cdot P(B)$



- A = the alarm was triggered
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The Toolbox



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#### Modelling:

► graphical models

#### Computation:

## Constructing Directed Graphs

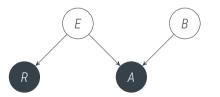
Conditional Independence Affects Computational Complexity

Joint probability distribution has  $2^4 - 1 = 15 = 8 + 4 + 2 + 1$  parameters

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 $p(A, E, B, R) = p(A \mid E, B) \cdot p(R \mid E) \cdot p(E) \cdot p(B)$ 



Procedural construction of **directed** graphical model

- 1. For each variable in the joint distribution, draw a circle
- 2. For each term  $p(x_1, ... | y_1, ...)$  in the factorized joint distribution, draw an arrow *from* every **parent** (right side) node  $y_i$  to every **child** (left side) node  $x_i$ .
- 3. fill in all **observed** variables (variables on which we want to *condition*).

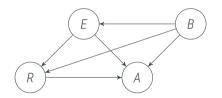


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It's just not always a helpful concept

By the Product Rule, every joint can be factorized into a (dense) DAG.

 $p(A, E, B, R) = p(A \mid E, B, R) \cdot p(R \mid E, B) \cdot p(E \mid B) \cdot p(B)$ 



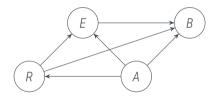
- A = the alarm was triggered
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It's just not always a helpful concept



#### The direction of the arrows is not a causal statement.

 $p(A, E, B, R) = p(B \mid A, E, R) \cdot p(E \mid A, R) \cdot p(R \mid A) \cdot p(A)$ 



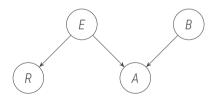
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It's just not always a helpful concept

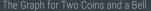


But the representation is particularly interesting when it reveals independence.

 $p(A, E, B, R) = p(A \mid E, B) \cdot p(R \mid E) \cdot p(E) \cdot p(B)$ 



- A = the alarm was triggered
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$$P(A = 1) = 0.5$$
 $P(C = 1 \mid A = 1, B = 1) = 1$  $P(C = 1 \mid A = 1, B = 0) = 0$  $P(B = 1) = 0.5$  $P(C = 1 \mid A = 0, B = 1) = 0$  $P(C = 1 \mid A = 0, B = 0) = 1$ 

These CPTs imply P(A|B) = P(A), P(B|C) = P(B) and P(C|A) = P(C) and P(C | B) = P(C).



The Graph for Two Coins and a Bell

$$P(A = 1) = 0.5$$
 $P(C = 1 \mid A = 1, B = 1) = 1$  $P(C = 1 \mid A = 1, B = 0) = 0$  $P(B = 1) = 0.5$  $P(C = 1 \mid A = 0, B = 1) = 0$  $P(C = 1 \mid A = 0, B = 0) = 1$ 

These CPTs imply P(A|B) = P(A), P(B|C) = P(B) and P(C|A) = P(C) and P(C | B) = P(C).

We thus have three factorizations:

1.  $P(A, B, C) = P(C|A, B) \cdot P(A|B) \cdot P(B) = P(C|A, B) \cdot P(A) \cdot P(B)$ 2.  $P(A, B, C) = P(A|B, C) \cdot P(B|C) \cdot P(C) = P(A|B, C) \cdot P(B) \cdot P(C)$ 3.  $P(A, B, C) = P(B|C, A) \cdot P(C|A) \cdot P(A) = P(B|C, A) \cdot P(C) \cdot P(A)$  The Graph for Two Coins and a Bell



P(A = 1) = 0.5 $P(C = 1 \mid A = 1, B = 1) = 1$  $P(C = 1 \mid A = 1, B = 0) = 0$ P(B = 1) = 0.5 $P(C = 1 \mid A = 0, B = 1) = 0$  $P(C = 1 \mid A = 0, B = 0) = 1$ 

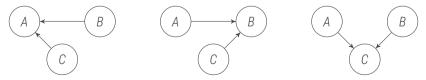
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3.  $P(A, B, C) = P(B|C, A) \cdot P(C|A) \cdot P(A) = P(B|C, A) \cdot P(C) \cdot P(A)$ 

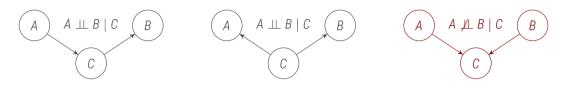
Each corresponds to a graph. Note that each can only express some of the independencies:



## d-separation

#### A Generalization of the Atomic Structures above

[J. Pearl, Probabilistic Reasoning in Intelligent Systems 1988]



#### Theorem (d-separation, Pearl, 1988. Formulation taken from Bishop, 2006)

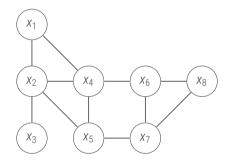
Consider a general directed acyclic graph, in which A, B, C are nonintersecting sets of nodes whose union may be smaller than the complete graph. To ascertain whether  $A \perp B \mid C$ , consider all possible paths (connections along lines in the graph, regardless of the direction) from any node in A to any node in B. Any such path is considered blocked if it includes a node such that either

▶ the arrows on the path meet either head-to-tail or tail-to-tail at the node, and the node is in C, or

▶ the arrows meet head-to-head at the node, and neither the node, nor any of its descendants is in C. If all paths are blocked, then A is said to be d-separated from B by C, and A  $\perp \perp B \mid C$ .

## Undirected Graphical Models

aka. Markov Random Fields



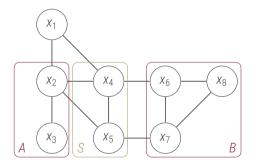
#### Definition (Markov Random Field)

An *undirected Graph* G = (V, E) is a set V of nodes and edges E. An undirected graph G and a set of random variables  $X = \{X_v\}_{v \in V}$  is a **Markov Random Field** if, for any subsets  $A, B \subset V$  and a *separating set* S (i.e. a set such that every path from A to B passes through S),  $X_A \perp X_B \mid X_S$ .

The above definition is known as the global Markov property. It implies the weaker pairwise Markov property: Any two nodes u, v that do not share an edge are conditionally independent given all other variables:  $X_u \perp \perp X_v \mid X_{v \setminus \{u,v\}}$ .

## Undirected Graphical Models

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## Potentials

the price of dropping direction from edges



Any distribution p(x) that satisfies the conditional independence structures of the graph *G* can be written as a factorization over all cliques, and thus also just over all *maximal* cliques (since any clique is part of at least one maximal clique).

$$p(\mathbf{x}) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c) \tag{(\star)}$$

- ▶ in directed graphs, each factor  $p(x_{ch} | x_{pa})$  had to be a probability distribution of the children (but not of the parents!). But in MRFs there is no distinction between parents and children. So we only know that each **potential function**  $\psi_c(x_c) \ge 0$ . For simplicity, we will restrict  $\psi_c(x_c) > 0$ .
- ▶ The normalization constant *Z* is the **partition function**

$$Z := \sum_{\mathbf{x}} \prod_{c \in C} \psi_c(\mathbf{x}_c).$$

Because of the loss of structure from directed to undirected graphs, we have to explicitly compute Z. This can be NP-hard, and is the primary downside of MRFs. (e.g. consider *n* discrete variables with *k* states each, then computing Z may require summing  $k^n$  terms).



#### Definition (Borel algebra)

Let  $(\Omega, \tau)$  be a topological space. The **Borel**  $\sigma$ -algebra is the  $\sigma$ -algebra generated by  $\tau$ . That is by taking  $\tau$  and completing it to include infinite intersections of elements from  $\tau$  and all complements in  $\Omega$  to elements of  $\tau$ .

#### Definition (Probability Density Functions (pdf's))

Let  $\mathfrak{B}$  be the Borel  $\sigma$ -algebra in  $\mathbb{R}^d$ . A probability measure P on  $(\mathbb{R}^d, \mathfrak{B})$  has a **density** p if p is a non-negative (Borel) measurable function on  $\mathbb{R}^d$  satisfying, for all  $B \in \mathfrak{B}$ 

$$P(B) = \int_B p(x) \, dx =: \int_B p(x_1, \dots, x_d) \, dx_1 \, \dots \, dx_d$$

## Densities Satisfy the Laws of Probability Theory

because integrals are linear operators



For probability densities p on  $(\mathbb{R}^d, \mathfrak{B})$  we have

$$P(E) \stackrel{(IV)}{=} 1 = \int_{\mathbb{R}^d} p(x) \, dx.$$

▶ Let  $X = (X_1, X_2) \in \mathbb{R}^2$  be a random variable with density  $p_X$  on  $\mathbb{R}^2$ . Then the **marginal densities** of  $X_1$  and  $X_2$  are given by the **sum rule** 

$$p_{X_1}(x_1) = \int_{\mathbb{R}} p_X(x_1, x_2) \, dx_2, \qquad p_{X_2}(x_2) = \int_{\mathbb{R}} p_X(x_1, x_2) \, dx_1$$

▶ The conditional density  $p(x_1 | x_2)$  (for  $p(x_2) > 0$ ) is given by the product rule

$$p(x_1 \mid x_2) = \frac{p(x_1, x_2)}{p(x_2)}$$

Bayes' Theorem holds:

$$p(x_1 \mid x_2) = \frac{p(x_1) \cdot p(x_2 \mid x_1)}{\int p(x_1) \cdot p(x_2 \mid x_1) \, dx_1}.$$



#### Theorem (Transformation Law, general)

Let  $X = (X_1, ..., X_d)$  have a joint density  $p_X$ . Let  $g : \mathbb{R}^d \to \mathbb{R}^d$  be continously differentiable and injective, with non-vanishing Jacobian  $J_g$ . Then Y = g(X) has density

$$p_Y(y) = \begin{cases} p_X(g^{-1}(y)) \cdot |J_{g^{-1}}(y)| & \text{if } y \text{ is in the range of } g, \\ 0 & \text{otherwise.} \end{cases}$$

The Jacobian  $J_g$  is the  $d \times d$  matrix with

$$[J_g(x)]_{ij} = \frac{\partial g_i(x)}{\partial x_j}.$$

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The Toolbox



#### Framework:

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#### Modelling:

► graphical models

#### ► Markov Chains

#### Computation:

► Monte Carlo



$$F := \int f(x)p(x) \, dx \approx \frac{1}{N} \sum_{i=1}^{N} f(x_i) =: \hat{F} \qquad \text{if } x_i \sim p$$
$$\mathbb{E}_p(\hat{F}) = F \qquad \qquad \text{var}_p(\hat{F}) = \frac{\text{var}_p(f)}{N}$$

- ► Random numbers can be used to estimate integrals → Monte Carlo algorithms
- although the concept of randomness is fundamentally unsound, Monte Carlo algorithms are competitive in high dimensional problems (primarily because the advantages of the alternatives degrade rapidly with dimensionality)

► direct sampling is not possible in general. Practical MC algorithms only use the unnormalized density p̃ in

$$p(x) = \frac{\tilde{p}(x)}{Z}$$

but even this is not easy, because independent sampling requires access to global structure

## The Metropolis-Hastings\* Method

\* Authorship controversial. Likely inventors: M. Rosenbluth, A. Rosenbluth & E. Teller, 1953



#### we want to find representers (samples) of $\tilde{p}(x)$

- given current sample x<sub>t</sub>
- ► draw proposal  $x' \sim q(x' \mid x_t)$  (for example,  $q(x' \mid x_t) = \mathcal{N}(x'; x_t, \sigma^2)$ )
- evaluate

$$a = \frac{\tilde{p}(x')}{\tilde{p}(x_t)} \frac{q(x_t \mid x')}{q(x' \mid x_t)}$$

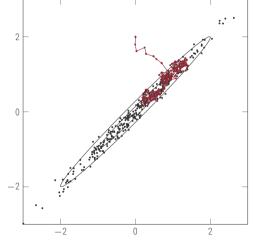
• if 
$$a \ge 1$$
, accept:  $x_{t+1} \leftarrow x'$ 

- ▶ else
  - ▶ accept with probability a:  $x_{t+1} \leftarrow x'$
  - **stay** with probability 1 a:  $x_{t+1} \leftarrow x_t$

Usually, assume symmetry  $q(x_t \mid x') = q(x' \mid x_t)$  (the Metropolis method)

- ▶ no rejection. Every sample counts!
- like optimization, but with a chance to move downhill

# Metropolis-Hastings performs a (biased) random walk hence diffuses $\mathcal{O}(s^{1/2})$



#### Rule of Thumb: [MacKay, (29.32)]

- Metropolis-Hastings, in its basic form, performs a random walk, so that the time (number of steps) to draw an independent sample scales like  $(L/\varepsilon)^2$ , where *L* is the largest,  $\varepsilon$  the smallest length-scale of the distribution
- Algorithms that try to correct this behaviour include, for example
  - ▶ Gibbs-sampling (drawing exact along the axes)
  - Hamiltonian MC (higher-order dynamics to create smooth exploration

The Toolbox



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$$\int p(x_1, x_2) \, dx_2 = p(x_1) \qquad p(x_1, x_2) = p(x_1 \mid x_2) p(x_2) \qquad p(x \mid y) = \frac{p(y \mid x) p(x_2)}{p(y)}$$

#### Modelling:

- ► graphical models
- Gaussian distributions
- ► (deep) learnt representations
- ► Kernels
- Markov Chains

### Computation:

- ► Monte Carlo
- ► Linear algebra / Gaussian inference
- ► maximum likelihood / MAP
- ► Laplace approximations

## Gaussians provide the linear algebra of inference

f all joints are Gaussian and all observations are linear, all posteriors are Gaussian

▶ products of Gaussians are Gaussians

 $\mathcal{N}(x; a, A)\mathcal{N}(x; b, B)$ =  $\mathcal{N}(x; c, C)\mathcal{N}(a; b, A + B)$  $C := (A^{-1} + B^{-1})^{-1} \quad c := C(A^{-1}a + B^{-1}b)$ 

linear projections of Gaussians are Gaussians

 $p(z) = \mathcal{N}(z; \mu, \Sigma)$  $\Rightarrow \quad p(Az) = \mathcal{N}(Az, A\mu, A\Sigma A^{\mathsf{T}})$  ▶ marginals of Gaussians are Gaussians

$$\int \mathcal{N}\left[\begin{pmatrix} x \\ y \end{pmatrix}; \begin{pmatrix} \mu_x \\ \mu_y \end{pmatrix}, \begin{pmatrix} \Sigma_{xx} & \Sigma_{xy} \\ \Sigma_{yx} & \Sigma_{yy} \end{pmatrix}\right] dy = \mathcal{N}(x; \mu_x, \Sigma_{xx})$$

(linear) conditionals of Gaussians are Gaussians

$$p(x \mid y) = \frac{p(x, y)}{p(y)}$$
$$= \mathcal{N}\left(x; \mu_x + \Sigma_{xy}\Sigma_{yy}^{-1}(y - \mu_y), \Sigma_{xx} - \Sigma_{xy}\Sigma_{yy}^{-1}\Sigma_{yx}\right)$$

Bayesian inference becomes linear algebra

If  $p(x) = \mathcal{N}(x; \mu, \Sigma)$  and  $p(y \mid x) = \mathcal{N}(y; A^{\mathsf{T}}x + b, \Lambda)$ , then  $p(B^{\mathsf{T}}x + c \mid y) = \mathcal{N}[B^{\mathsf{T}}x + c; B^{\mathsf{T}}\mu + c + B^{\mathsf{T}}\Sigma A(A^{\mathsf{T}}\Sigma A + \Lambda)^{-1}(y - A^{\mathsf{T}}\mu - b), B^{\mathsf{T}}\Sigma B - B^{\mathsf{T}}\Sigma A(A^{\mathsf{T}}\Sigma A + \Lambda)^{-1}A^{\mathsf{T}}\Sigma B]$ 







$$f(\mathbf{X}) = \mathbf{W}_1 + \mathbf{W}_2 \mathbf{X} = \phi_{\mathbf{X}}^{\mathsf{T}} \mathbf{W}$$

$$\phi_{\mathbf{X}} := \begin{bmatrix} 1 \\ \mathbf{X} \end{bmatrix}$$

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## Learning a Function, with Gaussian algebra

example: Gaussian features

$$\phi(\mathbf{X}) = \begin{bmatrix} e^{-\frac{1}{2}(\mathbf{X}-\mathbf{8})^2} & e^{-\frac{1}{2}(\mathbf{X}-7)^2} & e^{-\frac{1}{2}(\mathbf{X}-\mathbf{6})^2} & \dots \end{bmatrix}^{\mathsf{T}}$$



## Learning a Function, with Gaussian algebra

example: Gaussian features

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## It's all just (painful) linear algebra!

Gaussian Inference on a linear function

prior  $p(w) = \mathcal{N}(w; \mu, \Sigma) \Rightarrow p(f) = \mathcal{N}(f_x; \phi_x^{\mathsf{T}} \mu, \phi_x \Sigma \phi_x)$ likelihood  $p(y \mid w, \phi_y) = \mathcal{N}(y; \phi_y^{\mathsf{T}} w, \sigma^2 l) = \mathcal{N}(y; f_y, \sigma^2 l)$ posterior on  $\mathbf{w}$   $p(\mathbf{w} \mid \mathbf{y}, \phi_{\mathbf{x}}) = \mathcal{N}(\mathbf{w}; \mu + \Sigma \phi_{\mathbf{x}} (\phi_{\mathbf{y}}^{\mathsf{T}} \Sigma \phi_{\mathbf{x}} + \sigma^2 I)^{-1} (\mathbf{y} - \phi_{\mathbf{y}}^{\mathsf{T}} \mu),$  $\Sigma = \Sigma \phi_{\rm Y} (\phi_{\rm y}^{\rm T} \Sigma \phi_{\rm y} + \sigma^2 l)^{-1} \phi_{\rm y}^{\rm T} \Sigma)$  $= \mathcal{N}\left(\mathbf{W}; (\Sigma^{-1} + \sigma^{-2}\phi_{\mathbf{X}}^{\mathsf{T}}\phi_{\mathbf{X}})^{-1} \left(\Sigma^{-1}\mu + \sigma^{-2}\phi_{\mathbf{X}}\mathbf{y}\right),\right.$  $(\Sigma^{-1} + \sigma^{-2}\phi_{\chi}^{\mathsf{T}}\phi_{\chi})^{-1})$ posterior on f  $p(f_x \mid y, \phi_X) = \mathcal{N}(f_x; \phi_X^\mathsf{T} \mu + \phi_x^\mathsf{T} \Sigma \phi_X (\phi_y^\mathsf{T} \Sigma \phi_X + \sigma^2 l)^{-1} (y - \phi_y^\mathsf{T} \mu).$  $\phi_{\mathbf{x}}^{\mathsf{T}} \Sigma \phi_{\mathbf{x}} - \phi_{\mathbf{x}}^{\mathsf{T}} \Sigma \phi_{\mathbf{x}} (\phi_{\mathbf{x}}^{\mathsf{T}} \Sigma \phi_{\mathbf{x}} + \sigma^2 l)^{-1} \phi_{\mathbf{x}}^{\mathsf{T}} \Sigma \phi_{\mathbf{x}})$  $\mathcal{N}\left(f_{X};\phi_{X}(\Sigma^{-1}+\sigma^{-2}\phi_{X}^{\mathsf{T}}\phi_{X})^{-1}\left(\Sigma^{-1}\mu+\sigma^{-2}\phi_{X}y\right),\right.$  $\phi_{X}(\Sigma^{-1} + \sigma^{-2}\phi_{X}^{\mathsf{T}}\phi_{X})^{-1}\phi_{X}^{\mathsf{T}})$ 

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## Hierarchical Bayesian Inference

Bayesian model adaptation



$$p(f \mid \mathbf{y}, \mathbf{x}, \boldsymbol{\theta}) = \frac{p(\mathbf{y} \mid f, \mathbf{x}, \boldsymbol{\theta})p(f \mid, \boldsymbol{\theta})}{\int p(\mathbf{y} \mid f, \mathbf{x}, \boldsymbol{\theta})p(f \mid, \boldsymbol{\theta}) \, df} = \frac{p(\mathbf{y} \mid f, \mathbf{x}, \boldsymbol{\theta})p(f \mid, \boldsymbol{\theta})}{p(\mathbf{y} \mid \mathbf{x}, \boldsymbol{\theta})}$$

**•** Model parameters like  $\theta$  are also known as hyper-parameters.

► This is largely a computational, practical distinction:

 data are observed
 → condition

 variables are the things we care about
 → full probabilistic treatment

 parameters are the things we have to deal with to get the model right
 → integrate out

 hyper-parameters are the top-level, too expensive to properly infer
 → fit

The model evidence in Bayes' Theorem is the (marginal) likelihood for the model. So we would like

$$p(\boldsymbol{\theta} \mid \boldsymbol{y}) = \frac{p(\boldsymbol{y} \mid \boldsymbol{\theta})p(\boldsymbol{\theta})}{\int p(\boldsymbol{y} \mid \boldsymbol{\theta}')p(\boldsymbol{\theta}') d\boldsymbol{\theta}'}$$

# Hierarchical Bayesian Inference

Bayesian model adaptation



$$p(f \mid \mathbf{y}, \mathbf{x}, \boldsymbol{\theta}) = \frac{p(\mathbf{y} \mid f, \mathbf{x}, \boldsymbol{\theta}) p(f \mid, \boldsymbol{\theta})}{\int p(\mathbf{y} \mid f, \mathbf{x}, \boldsymbol{\theta}) p(f \mid, \boldsymbol{\theta}) \, df} = \frac{p(\mathbf{y} \mid f, \mathbf{x}, \boldsymbol{\theta}) p(f \mid, \boldsymbol{\theta})}{p(\mathbf{y} \mid \mathbf{x}, \boldsymbol{\theta})}$$

► For Gaussians, die evidence has **analytic form**:

$$\underbrace{\mathcal{N}(\mathbf{y}; \phi_{\mathbf{X}}^{\boldsymbol{\theta}^{\mathsf{T}}} \mathbf{w}, \Lambda)}_{p(\mathbf{y}|f, \mathbf{x}, \boldsymbol{\theta})} \cdot \underbrace{\mathcal{N}(\mathbf{w}, \mu, \Sigma)}_{p(f)} = \underbrace{\mathcal{N}(\mathbf{w}; m_{\mathsf{post}}^{\boldsymbol{\theta}}, V_{\mathsf{post}}^{\boldsymbol{\theta}})}_{p(f|\mathbf{y}, \mathbf{x}, \boldsymbol{\theta})} \cdot \underbrace{\mathcal{N}(\mathbf{y}; \phi_{\mathbf{X}}^{\boldsymbol{\theta}^{\mathsf{T}}} \mu, \phi_{\mathbf{X}}^{\boldsymbol{\theta}^{\mathsf{T}}} \Sigma \phi_{\mathbf{X}}^{\boldsymbol{\theta}} + \Lambda)}_{p(\mathbf{y}|\boldsymbol{\theta}, \mathbf{x})}$$

BUT: It's not a linear function of θ, so analytic Gaussian inference is not available!

Computational complexity is the principal challenge of probabilistic reasoning.

Finding the "best fit"  $\overline{ heta}$  in Gaussian models

$$\begin{aligned} \hat{\boldsymbol{\theta}} &= \arg\max_{\boldsymbol{\theta}} p(\boldsymbol{y} \mid \boldsymbol{x}, \boldsymbol{\theta}) = \arg\max_{\boldsymbol{\theta}} \int p(\boldsymbol{y} \mid f, \boldsymbol{x}, \boldsymbol{\theta}) p(f \mid, \boldsymbol{\theta}) \, df \\ &= \arg\max_{\boldsymbol{\theta}} \mathcal{N}(\boldsymbol{y}; \quad \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \mu, \quad \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \Sigma \phi_{X}^{\boldsymbol{\theta}} + \Lambda) \\ &= \arg\max_{\boldsymbol{\theta}} \log \mathcal{N}(\boldsymbol{y}; \quad \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \mu, \quad \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \Sigma \phi_{X}^{\boldsymbol{\theta}} + \Lambda) \\ &= \arg\min_{\boldsymbol{\theta}} - \log \mathcal{N}(\boldsymbol{y}; \quad \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \mu, \quad \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \Sigma \phi_{X}^{\boldsymbol{\theta}} + \Lambda) \\ &= \arg\min_{\boldsymbol{\theta}} \frac{1}{2} \left( \underbrace{(\boldsymbol{y} - \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \mu)^{\mathsf{T}} \left( \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \Sigma \phi_{X}^{\boldsymbol{\theta}} + \Lambda \right)^{-1} (\boldsymbol{y} - \phi_{X}^{\boldsymbol{\theta}^{\mathsf{T}}} \mu)}_{\text{nodel complexity / Occam factor}} \right) + \frac{N}{2} \log 2\pi \end{aligned}$$

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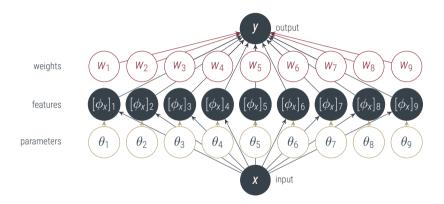
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# The Connection to Deep Learning

Representation Learning





A linear Gaussian regressor is a **single hidden layer** neural network, with quadratic output loss, and fixed input layer. Hyperparameter-fitting corresponds to training the input layer. The usual way to train such network, however, does not include the Occam factor.

# What are we actually doing with those features?

let's look at that algebra again

$$p(f_x \mid y, \phi_X) = \mathcal{N}(f_x; \phi_x^\mathsf{T} \mu + \phi_x^\mathsf{T} \Sigma \phi_X (\phi_X^\mathsf{T} \Sigma \phi_X + \sigma^2 l)^{-1} (y - \phi_X^\mathsf{T} \mu),$$
  

$$\phi_x^\mathsf{T} \Sigma \phi_x - \phi_x^\mathsf{T} \Sigma \phi_X (\phi_X^\mathsf{T} \Sigma \phi_X + \sigma^2 l)^{-1} \phi_X^\mathsf{T} \Sigma \phi_X)$$
  

$$= \mathcal{N}(f_x; \mathbf{m}_x + k_{xX} (k_{XX} + \sigma^2 l)^{-1} (y - \mathbf{m}_X),$$
  

$$k_x x - k_{xX} (k_{XX} + \sigma^2 l)^{-1} k_{XX})$$

using the abstraction / encapsulation

$$\begin{array}{ll} m_{x} := \phi_{x}^{\mathsf{T}} \mu & m: \mathbb{X} \to \mathbb{R} & \text{mean function} \\ k_{ab} := \phi_{a}^{\mathsf{T}} \Sigma \phi_{b} & k: \mathbb{X} \times \mathbb{X} \to \mathbb{R} & \text{covariance function, aka. kernel} \end{array}$$

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#### ernelization and Gaussian processes

### Definition (kernel)

 $k : \mathbb{X} \times \mathbb{X} \to \mathbb{R}$  is a (Mercer / positive definite) kernel if, for any finite collection  $X = [x_1, \dots, x_N]$ , the matrix  $k_{XX} \in \mathbb{R}^{N \times N}$  with  $[k_{XX}]_{ij} = k(x_i, x_j)$  is positive semidefinite.

# def kernel (f) : $\lambda$ (a,b) -> [[f(a[i],b[j]) for j=1:length(b)] for i=1:length(a) ] actually, in python:

def kernel (f) : return lambda a,b : np.array([ [np.float64(f(a[i],b[j])) for j in range(b.size) ] for i in range(a.size) ])

#### Definition

Let  $\mu : \mathbb{X} \to \mathbb{R}$  be any function,  $k : \mathbb{X} \times \mathbb{X} \to \mathbb{R}$  be a Mercer kernel. A **Gaussian process**   $p(f) = \mathcal{GP}(f; \mu, k)$  is a probability distribution over the function  $f : \mathbb{X} \to \mathbb{R}$ , such that every finite restriction to function values  $f_X := [f_{x_1}, \dots, f_{x_N}]$  is a Gaussian distribution  $p(f_X) = \mathcal{N}(f_X; \mu_X, k_{XX})$ .

### Gaussian Processes



- Sometimes it is possible to consider infinitely many features at once, by extending from a sum to an integral. This requires some regularity assumption about the features' locations, shape, etc.
- ► The resulting nonparametric model is known as a Gaussian process
- ▶ Inference in GPs is tractable (though at polynomial cost  $\mathcal{O}(N^3)$  in the number N of datapoints)
- ▶ There is no unique kernel. In fact, there are quite a few! E.g.

$$k(a,b) = \exp(-(a-b)^2)$$

$$k(a,b) = \min(a-t_0, b-t_0)$$

$$k(a,b) = \frac{1}{3}\min^3(a-t_0, b-t_0)$$

$$+ \frac{1}{2}|a-b| \cdot \min^2(a-t_0, b-t_0)$$

$$k(a,b) = \frac{2}{\pi}\sin^{-1}\left(\frac{2a^{\intercal}b}{\sqrt{(1+2a^{\intercal}a)(1+2b^{\intercal}b)}}\right)$$

Gaussian / Square Exponential / RBF kernel Wiener process

cubic spline kernel

Neural Network kernel (Williams, 1998)

the space of kernels is large



#### Theorem:

Let  $\mathbb{X}$ ,  $\mathbb{Y}$  be index sets and  $\phi : \mathbb{Y} \to \mathbb{X}$ . If  $k_1, k_2 : \mathbb{X} \times \mathbb{X} \to \mathbb{R}$  are Mercer kernels, then the following functions are also Mercer kernels (up to minor regularity assumptions)

▶ 
$$\alpha \cdot k_1(a,b)$$
 for  $\alpha \in \mathbb{R}_+$ 

▶  $k_1(\phi(c), \phi(d))$  for  $c, d \in \mathbb{Y}$ 

▶ 
$$k_1(a,b) + k_2(a,b)$$

 $\blacktriangleright$   $k_1(a,b) \cdot k_2(a,b)$ 

(proof: trivial)

(proof: by Mercer's theorem, next lecture)

(proof: trivial)

### Schur product theorem

(proof involved. E.g. Bapat, 1997. Million, 2007)



• Gaussian process regression is closely related to kernel ridge regression.

• the posterior mean is the kernel ridge / regularized kernel least-squares estimate in the RKHS  $\mathcal{H}_{k}$ .

$$m(x) = k_{xx}(k_{xx} + \sigma^2 l)^{-1} \mathbf{y} = \arg\min_{f \in \mathcal{H}_k} ||\mathbf{y} - f_x||^2 + ||f||_{H_t}^2$$

the posterior variance (expected square error) is the worst-case square error for bounded-norm RKHS elements.

$$v(x) = k_{xx} - k_{xx}(k_{xx})^{-1}k_{xx} = \arg\max_{f \in \mathcal{H}_{k}, \|f\|_{H_{k}} \le 1} \|f(x) - m(x)\|^{2}$$

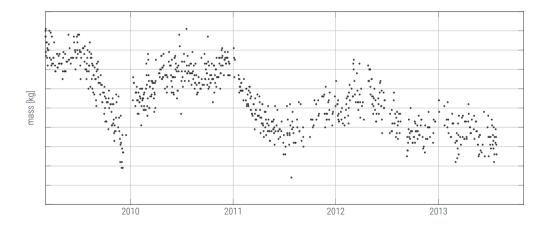
- Similar connections apply for most kernel methods.
- GPs are quite powerful: They can learn any function in the RKHS (a large, generally infinite-dimensional space!)

▶ GPs are quite limited: If  $f \notin \mathcal{H}_k$ , they may converge **very** (e.g. exponentially) slowly to the truth.

But if we are willing to be cautious enough (e.g. with a rough kernel whose RKHS is a Sobolev space of low order), then polynomial rates are achievable. (Unfortunately, exponentially slow in the dimensionality of the input space)

# Gaussian Regression is a Powerful Tool for Everyday Use!

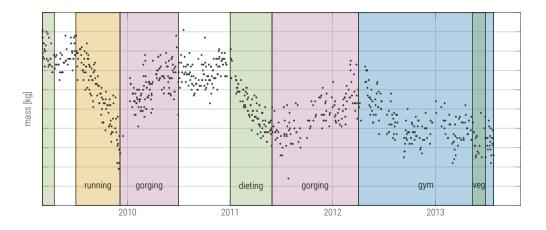
(c) P. Hennig, 2007–2013



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# Gaussian Regression is a Powerful Tool for Everyday Use!

(c) P. Hennig, 2007–2013



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The Toolbox



#### Framework:

$$\int p(x_1, x_2) \, dx_2 = p(x_1) \qquad p(x_1, x_2) = p(x_1 \mid x_2) p(x_2) \qquad p(x \mid y) = \frac{p(y \mid x) p(x_2)}{p(y)}$$

### Modelling:

- ► graphical models
- Gaussian distributions
- ► (deep) learnt representations
- ► Kernels
- Markov Chains

### Computation:

- ► Monte Carlo
- ► Linear algebra / Gaussian inference
- ► maximum likelihood / MAP
- ► Laplace approximations

# Graphical View: Parametric Model



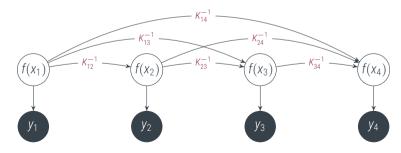
Conditional independence of data given model weights

$$p(f) = \mathcal{GP}(f; 0, \Phi_X^{\mathsf{T}} \Sigma \Phi_X) \quad p\left( \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{bmatrix} \middle| \mathbf{w} \right) = \prod_i \delta(f_i - \phi_i^{\mathsf{T}} \mathbf{w}) \quad p(\mathbf{y} \mid f) = \prod_i \mathcal{N}(y_i; f_i, \sigma^2)$$

Fully connected graph



$$p(f) = \mathcal{GP}(f; 0, k) \quad p\left( \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{bmatrix} \right) = \mathcal{N}\left( 0, \begin{bmatrix} \mathcal{K}_{11}^{-1} & \mathcal{K}_{12}^{-1} & \mathcal{K}_{13}^{-1} & \mathcal{K}_{14}^{-1} \\ \mathcal{K}_{22}^{-1} & \mathcal{K}_{23}^{-1} & \mathcal{K}_{24}^{-1} \\ \mathcal{K}_{33}^{-1} & \mathcal{K}_{44}^{-1} \end{bmatrix}^{-1} \right) \quad p(\mathbf{y} \mid f) = \prod_{i} \mathcal{N}(y_i; f_i, \sigma^2)$$



Processes with a "local memory'



$$p(f) = \mathcal{GP}(f; 0, k) \quad p\left( \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{bmatrix} \right) = \mathcal{N}\left( 0, \begin{bmatrix} \kappa_{11}^{-1} & \kappa_{12}^{-1} & 0 & 0 \\ \kappa_{12}^{-1} & \kappa_{23}^{-1} & \kappa_{34}^{-1} & 0 \\ 0 & \kappa_{23}^{-1} & \kappa_{34}^{-1} & \kappa_{34}^{-1} \\ 0 & 0 & \kappa_{34}^{-1} & \kappa_{44}^{-1} \end{bmatrix}^{-1} \right) \quad p(\mathbf{y} \mid f) = \prod_i \mathcal{N}(y_i; f_i, \sigma^2)$$

$$(f(x_1)) \qquad \kappa_{12}^{-1} \longrightarrow (f(x_2)) \qquad \kappa_{23}^{-1} \longrightarrow (f(x_3)) \qquad \kappa_{34}^{-1} \longrightarrow (f(x_4))$$

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Time Series:

- ► Markov Chains formalize the notion of a stochastic process with a local finite memory
- ▶ Inference over Markov Chains separates into three operations, that can be performed in *linear* time:

Filtering:  $\mathcal{O}(T)$ 

predict: 
$$p(x_t | Y_{0:t-1}) = \int p(x_t | x_{t-1}) p(x_{t-1} | Y_{0:t-1}) dx_{t-1}$$
 (Chapman-Kolmogorov Eq.)  
update:  $p(x_t | Y_{0:t}) = \frac{p(y_t | x_t) p(x_t | Y_{0:t-1})}{p(y_t)}$ 

Smoothing:  $\mathcal{O}(T)$ 

smooth: 
$$p(x_t \mid Y) = p(x_t \mid Y_{0:t}) \int p(x_{t+1} \mid x_t) \frac{p(x_{t+1} \mid Y)}{p(x_{t+1} \mid Y_{0:t})} dx_{t+1}$$

#### Time Series:



- ► Markov Chains formalize the notion of a stochastic process with a local finite memory
- ▶ Inference over Markov Chains separates into three operations, that can be performed in *linear* time.
- ▶ If all relationships are *linear* and *Gaussian*,

 $\overline{\rho(x(t_i) \mid x(t_{i-1}))} = \mathcal{N}(x_i; Ax_{i-1}, Q) \qquad \rho(y_t \mid x_t) = \mathcal{N}(y_t; Hx_t, R)$ 

then inference is analytic and given by the Kalman Filter and the Rauch-Tung-Striebel Smoother:

(Kalman) Filter:

$p(x_t) = \mathcal{N}(x_t; m_t^-, P_t^-)$	with
$m_t^- = Am_{t-1}$	predictive mean
$P_t^- = A P_{t-1} A^{T} + Q$	predictive covariance
$p(x_t \mid y_t) = \mathcal{N}(x_t; m_t, P_t)$	with
$z_t = y_t - Hm_t^-$	innovation residual
$S_t = HP_t^- H^{T} + R$	innovation covariance
$K_t = P_t^- H^{T} S^{-1}$	Kalman gain
$m_t = m_t^- + K z_t$	estimation mean
$P_t = (I - KH)P_t^-$	estimation covariance
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(Rauch Tung Striebel) Smoother:

$$\begin{split} \rho(\mathbf{x}_{t} \mid Y) &= \mathcal{N}(\mathbf{x}_{t}; m_{t}^{s}, P_{t}^{s}) & \text{with} \\ G_{t} &= P_{t} A^{\mathsf{T}} (P_{t+1}^{-})^{-1} & \text{RTS gain} \\ m_{t}^{s} &= m_{t} + G_{t} (m_{t+1}^{s} - m_{t+1}^{-}) & \text{smoothed mean} \\ P_{t}^{s} &= P_{t} + G_{t} (P_{t+1}^{s} - P_{t+1}^{-}) G^{\mathsf{T}} & \text{smoothed covariance} \end{split}$$

# Classification vs. Regression

Two types of supervised learning problems



#### **Regression:**

Given supervised *data* (special case d = 1: univariate regression)

$$(X, Y) := (x_i, y_i)_{i=1,...,n}$$
 with  $x_i \in \mathbb{X}, y_i \in \mathbb{R}^d$ 

find function  $f : \mathbb{X} \to \mathbb{R}^d$  such that f "models"  $Y \approx f(X)$ .

#### Classification:

Given supervised *data* (special case d = 2: binary classification)

$$(X, Y) := (x_i, c_i)_{i=1,...,n}$$
 with  $x_i \in \mathbb{X}, c_i \in \{1, ..., d\}$ 

find probability  $\pi : \mathbb{X} \to U^d$  ( $U^d = \{ p \in [0, 1]^d : \sum_{i=1}^d p_i = 1 \}$ ) such that  $\pi$  "models"  $y_i \sim \pi_{x_i}$ .

Regression predicts a function, classification predicts a probability.



Logistic Regression

$$p(f) = \mathcal{GP}(f; m, k)$$

$$p(y \mid f_x) = \sigma(yf_x) = \begin{cases} \sigma(f) & \text{if } y = 1\\ 1 - \sigma(f) & \text{if } y = -1 \end{cases} \quad \text{using } \sigma(x) = 1 - \sigma(-x).$$

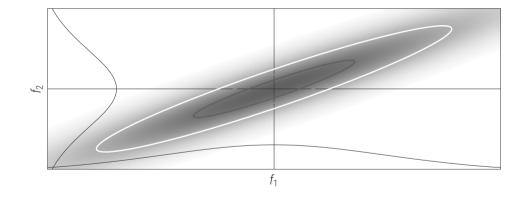
The problem: The posterior is not Gaussian!

$$p(f_X \mid Y) = \frac{p(Y \mid f_X)p(f_X)}{p(Y)} = \frac{\mathcal{N}(f_X; m, k) \prod_{i=1}^n \sigma(y_i f_{x_i})}{\int \mathcal{N}(f_X; m, k) \prod_{i=1}^n \sigma(y_i f_{x_i}) df_X}$$
  
$$\log p(f_X \mid Y) = -\frac{1}{2} f_X^T k_{XX}^{-1} f_X + \sum_{i=1}^n \log \sigma(y_i f_{x_i}) + \text{const.}$$

# Logistic Regression is non-analytic

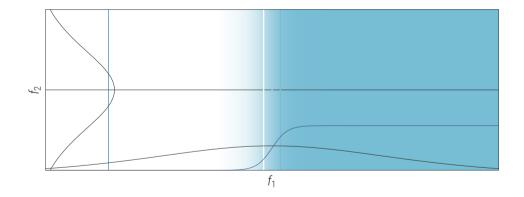
We'll have to break out the toolbox





# Logistic Regression is non-analytic

We'll have to break out the toolbox

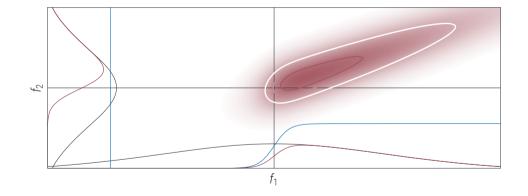




# Logistic Regression is non-analytic

We'll have to break out the toolbox

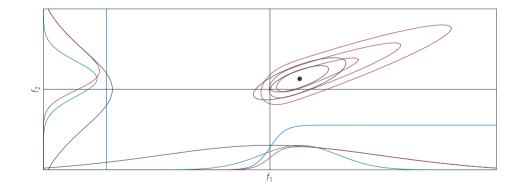




# The Laplace Approximation

A local Gaussian approximation







- Consider a probability distribution  $p(\theta)$  (may be a posterior  $p(\theta \mid D)$  or something else)
- ▶ find a (local) maximum of  $p(\theta)$  or (equivalently)  $\log p(\theta)$

$$\hat{\theta} = \arg \max \log p(\theta) \qquad \Rightarrow \qquad \nabla \log p(\hat{\theta}) = 0$$

▶ perform second order Taylor expansion around  $\theta = \hat{\theta} + \delta$  in log space

$$\log p(\delta) = \log p(\hat{\theta}) + \frac{1}{2} \delta^{\mathsf{T}} \left( \underbrace{\nabla \nabla^{\mathsf{T}} \log p(\hat{\theta})}_{=:\Psi} \right) \delta + \mathcal{O}(\delta^3)$$

▶ define the Laplace approximation *q* to *p* 

$$q(\theta) = \mathcal{N}(\theta; \hat{\theta}, -\Psi^{-1})$$

• Note that, if  $p(\theta) = \mathcal{N}(\theta; m, \Sigma)$ , then  $p(\theta) = q(\theta)$ 



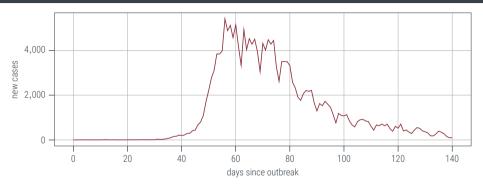
#### **Generalized Linear Models**

- extend the idea discussed for *classification* in the previous lecture to general *link functions*. That is, *non-Gaussian likelihoods* of general form.
- a simple (approximate) probabilistic version can be constructed by analogously extending the Laplace approximation from the previous lecture
- > note that, for arbitrary link functions, the Laplace approximation may well be quite bad

### A recent example

count data

UNIVERSITAT UUBINGEN data: Robert Koch Institut, 22 May 2020

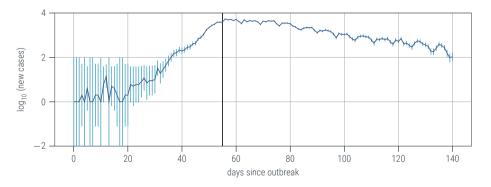


 $p(\mathbf{y} \mid f_T) = \mathcal{N}(\mathbf{y}; f_T, \sigma^2 l) \qquad p(f) = \mathcal{GP}(f; 0, k)$ 

### A recent example

count data

UNIVERSITAT TÜBINGEN data: Robert Koch Institut, 22 May 2020



$$p(\mathbf{y} \mid f_T) = \mathcal{N}(\mathbf{y}; \exp(f_T), \sigma^2 l) \approx q(\mathbf{y} \mid f_T) = \mathcal{N}(\log \mathbf{y}; f_T, \sigma^2 \operatorname{diag}(1/\mathbf{y}))$$
 because  

$$\frac{\partial \log p(\mathbf{y} \mid f_T)}{\partial f_T} \Big|_{f_T = \hat{f}_T} = 0 \implies \hat{f}_T = \log \mathbf{y} \text{ and } \frac{\partial^2 \log p(\mathbf{y} \mid f_T)}{\partial^2 f_T} \Big|_{f_t = \hat{f}_T} = \frac{\mathbf{y}^2}{\sigma^2}$$

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# Be Bayesian, even in Deep Learning!



Laplace approximations for deep nets

- ► A strong point estimate doesn't matter if it's uncertain
- ▶ replace  $p(y = 1 | x) = \sigma(f_W(x))$  with the marginal

$$p(y = 1 \mid x) = \int \sigma(f_{W}(x)) p(W \mid y) dW$$

approximate posterior on W by Laplace as

$$\rho(W \mid \mathbf{y}) \approx \mathcal{N}(W; W^*, -(\nabla \nabla^{\mathsf{T}} J(W))^{-1}) =: \mathcal{N}(W; W^*, \Psi)$$

► and on *f* by linearizing with  $G(x) = \frac{df_{W^*}(x)}{dW}$  as  $f_W(x) \approx f_{W^*}(x) + G(x)(W - W^*)$ , thus  $p(f_W(x)) = \int p(f \mid W)p(W) \, dW \approx \mathcal{N}(f(x); f_{W^*}(x), G(x)\Psi G(x)^{\mathsf{T}}) =: \mathcal{N}(f(x); m(x), v(x))$ 

and approximate the marginal (MacKay, 1992) as

$$p(y = 1 \mid x) \approx \sigma\left(\frac{m(x)}{\sqrt{1 + \pi/8 v(x)}}\right)$$
.

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# Problem solved (asymptotically)!



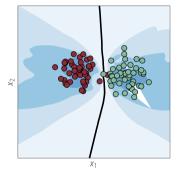
Kristiadi et al. 2020 https://arxiv.org/abs/2002.10118

#### Theorem (Kristiadi et al., 2020)

Let  $f_W : \mathbb{R}^n \to \mathbb{R}$  be a binary ReLU classification network parametrized by  $W \in \mathbb{R}^p$  with  $p \ge n$ , and let  $\mathcal{N}(W|W^*, \Psi)$  be the approximate posterior. Then for any input  $\mathbf{x} \in \mathbb{R}^n$ , there exists an  $\alpha > 0$  such that for any  $\delta \ge \alpha$ , the confidence  $\sigma(|z(\delta \mathbf{x})|)$  is bounded from above by the limit  $\lim_{\delta \to \infty} \sigma(|z(\delta \mathbf{x})|)$ . Furthermore,

$$\lim_{\delta \to \infty} \sigma(|z(\delta \mathbf{x})|) \leq \sigma \left( \frac{|\mathbf{u}|}{s_{\min}(J) \sqrt{\pi/8 \lambda_{\min}(\Psi)}} \right) ,$$

where  $\mathbf{u} \in \mathbb{R}^n$  is a vector depending only on W and the  $n \times p$  matrix  $\mathbf{J} := \frac{\partial \mathbf{u}}{\partial W} \Big|_{W^*}$  is the Jacobian of  $\mathbf{u}$  w.r.t. W at  $W^*$ .



The Toolbox



#### Framework:

$$\int p(x_1, x_2) \, dx_2 = p(x_1) \qquad p(x_1, x_2) = p(x_1 \mid x_2) p(x_2) \qquad p(x \mid y) = \frac{p(y \mid x) p(x_2)}{p(y)}$$

### Modelling:

- ► graphical models
- Gaussian distributions
- ► (deep) learnt representations
- ► Kernels
- Markov Chains
- ► Exponential Families / Conjugate Priors
- ► Factor Graphs & Message Passing

### Computation:

- ► Monte Carlo
- ► Linear algebra / Gaussian inference
- ► maximum likelihood / MAP
- ► Laplace approximations



### Definition (Conjugate Prior)

Let *D* and *x* be a data-set and a variable to be inferred, respectively, connected by the likelihood  $p(D | x) = \ell(D; x)$ . A **conjugate prior to**  $\ell$  **for** *x* is a probability measure with pdf  $p(x) = \pi(x; \theta)$  of functional form  $\pi$ , such that

$$p(x \mid D) = \frac{\ell(D; x)\pi(x; \theta)}{\int \ell(D; x)\pi(x; \theta) \, dx} = \pi(x; \theta').$$

That is, such that the posterior arising from  $\ell$  is of the same functional form as the prior, with updated parameters.



### Definition (Exponential Family, simplified form)

Consider a random variable X taking values  $x \in \mathbb{X} \subset \mathbb{R}^n$ . A probability distribution for X with pdf of the functional form

$$p_{w}(x) = h(x) \exp \left[\phi(x)^{\mathsf{T}} w - \log Z(w)\right] = \frac{h(x)}{Z(w)} e^{\phi(x)^{\mathsf{T}} w} = p(x \mid w)$$

is called an **exponential family** of probability measures. The function  $\phi : \mathbb{X} \to \mathbb{R}^d$  is called the **sufficient statistics**. The parameters  $w \in \mathbb{R}^d$  are the **natural parameters** of  $p_w$ . The normalization constant  $Z(w) : \mathbb{R}^d \to \mathbb{R}$  is the **partition function**. The function  $h(x) : \mathbb{X} \to \mathbb{R}_+$  is the **base measure**.



Name	sufficient stats	domain	use case
	$\phi(x) = [x]$ $\phi(x) = [x]$ $\phi(x) = [1, x]^{T}$ $\phi(x) = [x, -\log x]$ $\phi(x) = [\log x]$ $\phi(x) = [x, \log x]$	$ \begin{split} \mathbb{X} &= \{0;1\} \\ \mathbb{X} &= \mathbb{R}_+ \\ \mathbb{X} &= \mathbb{R} \\ \mathbb{X} &= \mathbb{R} \\ \mathbb{X} &= \mathbb{R}_+ \\ \mathbb{X} &= \mathbb{R}_+ \end{split} $	coin toss emails per day floods variances class probabilities variances
Wishart Gauss Boltzmann		$ \begin{aligned} \mathbb{X} &= \{ X \in \mathbb{R}^{N \times N} \mid v^{T} X v \geq 0 \forall v \in \mathbb{R}^{N} \} \\ \mathbb{X} &= \mathbb{R}^{N} \\ \mathbb{X} &= \{0, 1\}^{N} \end{aligned} $	covariances functions thermodynamics

# Full Bayesian Regression on Distributions!



Fitting distributions with exponential families

• Given  $[x_i]_{i=1,...,n}$  with  $x_i \sim p(x)$ , assume

 $p(x) \approx p_w(x \mid w) = \exp(\phi(x)^{\mathsf{T}} w - \log Z(w)) \quad \text{and} \quad p_F(w \mid \alpha, \nu) = \exp(w^{\mathsf{T}} \alpha - \nu \log Z(w) - \log F(\alpha, \nu))$ 

compute the posterior on w, using the conjugate prior

$$p(w \mid x, \alpha, \nu) = \frac{\prod_{i=1}^{n} p_w(x_i \mid w) p_F(w \mid \alpha, \nu)}{\int p(x \mid w) p(w \mid \alpha, \nu) \, dx} = p_F\left(w \mid \alpha + \sum_i \phi(x_i), \nu + n\right)$$

▶ In the limit  $n \rightarrow \infty$ , posterior concentrates at  $w_*$  with

$$\nabla_{w} \log Z(w_{*}) = \frac{\alpha}{n} + \frac{1}{n} \sum_{i=1}^{n} \phi(x_{i}) = \mathbb{E}_{p}(\phi(x)) \quad \text{thus} \quad p_{w}(x \mid w_{*}) = \arg\min_{w} D_{\mathsf{KL}}(p(x) \parallel p_{w}(x \mid w))$$

The Toolbox



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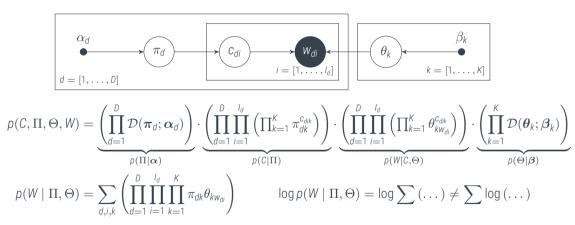
### Computation:

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- ► Linear algebra / Gaussian inference
- ► maximum likelihood / MAP
- ► Laplace approximations
- ► EM / variational approximations

# Maximum Likelihood?

unfortunately, not always an analytic option





Maximizing the likelihood for  $\Theta$ ,  $\Pi$  is difficult because it does not factorize along documents or words.



#### The EM algorithm:

► to find *maximum likelihood* (or MAP) estimate for a model involving a **latent** variable

$$\theta_* = \arg \max_{\theta} [\log p(x \mid \theta)] = \arg \max_{\theta} \left[ \log \left( \int p(x, z \mid \theta) \, dz \right) \right]$$

- ▶ Initialize  $\theta_0$ , then iterate between
- E Compute  $p(z \mid x, \theta_{old})$ , thereby setting  $D_{KL}(q \parallel p(z \mid x, \theta) = 0$
- M Set  $\theta_{new}$  to the Maximize the Expectation Lower Bound

$$heta_{\mathsf{new}} = rg\max_{ heta} \mathcal{L}(q, heta) = rg\max_{ heta} \int q(z) \log\left(rac{p(x, z \mid heta)}{q(z)}
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• Check for convergence of either the log likelihood, or  $\theta$ .



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M Set  $\theta_{new}$  to the Maximize the Expectation Lower Bound / minimize the Variational Free Energy

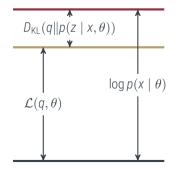
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• Check for convergence of either the log likelihood, or  $\theta$ .

## EM maximizes the ELBO / minimizes Free Energy

a more general view

$$\log p(x \mid \theta) = \mathcal{L}(q, \theta) + D_{\mathsf{KL}}(q \parallel p(z \mid x, \theta))$$
$$\mathcal{L}(q, \theta) = \int q(z) \log \left(\frac{p(x, z \mid \theta)}{q(z)}\right) dz$$
$$D_{\mathsf{KL}}(q \parallel p(z \mid x, \theta)) = -\int q(z) \log \left(\frac{p(z \mid x, \theta)}{q(z)}\right) dz$$



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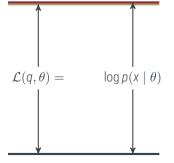
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E -step: 
$$q(z) = p(z \mid x, \theta_{old})$$
, thus  $D_{KL}(q \parallel p(z \mid x, \theta_i)) = 0$ 



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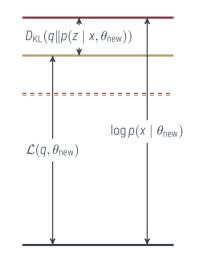
# EM maximizes the ELBO / minimizes Free Energy

a more general view

$$\log p(x \mid \theta) = \mathcal{L}(q, \theta) + D_{\mathsf{KL}}(q \| p(z \mid x, \theta))$$
$$\mathcal{L}(q, \theta) = \int q(z) \log \left(\frac{p(x, z \mid \theta)}{q(z)}\right) dz$$
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E -step: 
$$q(z) = p(z \mid x, \theta_{old})$$
, thus  $D_{KL}(q || p(z \mid x, \theta_i)) = 0$   
M -step: Maximize ELBO

$$\theta_{\text{new}} = \arg \max_{\theta} \int q(z) \log p(x, z \mid \theta) \, dz$$
$$= \arg \max_{\theta} \mathcal{L}(q, \theta) + \int q(z) \log q(z) \, dz$$







#### Variational Inference

► is a general framework to construct approximating probability distributions q(z) to non-analytic posterior distributions p(z | x) by minimizing the functional

$$q^* = \arg\min_{q \in \mathcal{Q}} D_{KL}(q(z) \| p(z \mid x)) = \arg\max_{q \in \mathcal{Q}} \mathcal{L}(q)$$

- ▶ the beauty is that we get to *choose q*, so one can nearly always find a tractable approximation.
- ▶ If we impose the mean field approximation  $q(z) = \prod_i q(z_i)$ , get

 $\log q_j^*(z_j) = \mathbb{E}_{q,i\neq j}(\log p(x,z)) + \text{const.}.$ 

▶ for Exponential Family p things are particularly simple: we only need the expectation under q of the sufficient statistics.

Variational Inference is an extremely flexible and powerful approximation method. Its downside is that constructing the bound and update equations can be tedious. For a quick test, variational inference is often not a good idea. But for a deployed product, it can be the most powerful tool in the box.

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### Designing a probabilistic machine learning method:

### 1. get the data

1.1 try to collect as much meta-data as possible

### 2. build the model

- 2.1 identify quantities and datastructures; assign names
- 2.2 design a generative process (graphical model)
- 2.3 assign (conditional) distributions to factors/arrows (use exponential families!)

### 3. design the algorithm

- 3.1 consider conditional independence
- 3.2 try standard methods for early experiments
- 3.3 run unit-tests and sanity-checks
- 3.4 identify bottlenecks, find customized approximations and refinements

Packaged solutions can give great first solutions, fast. Building a tailormade solution requires creativity and mathematical stamina.

# Life's most important problems are, for the most part, problems of probability.

Pierre-Simon, marquis de Laplace (1749-1827)