

# Realtime Publish/Subscribe for the Industrial Internet of Things

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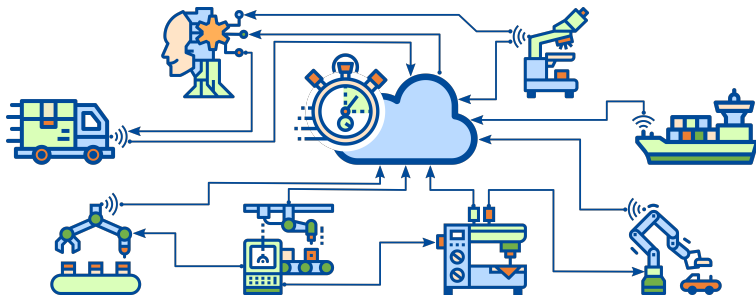
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## Realtime Communication in the Smart Factory

Machine-to-Machine communication has hard realtime requirements:

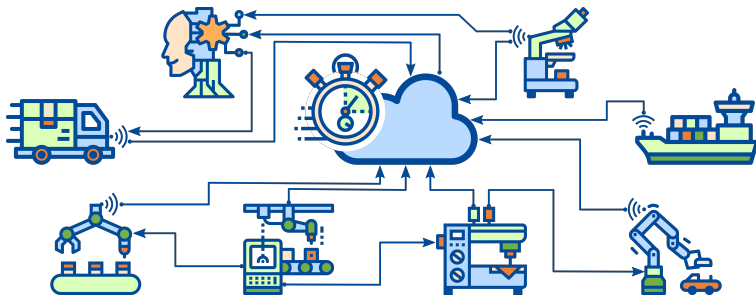
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- Deadline miss → catastrophic event



## Realtime Communication in the Smart Factory

Machine-to-Machine communication has hard realtime requirements:

- Guaranteed and timely message delivery
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- ▶ Typical IT protocols not sufficient (high QoS, but no guarantees)
- ▶ Industrial Ethernet: Profinet, EtherCAT, TTEthernet...

## Industrial Ethernet Capabilities

- Industrial Ethernet provides:
- Communication latencies  $< 100 \mu\text{s}$
  - Guarantees
  - Converged IT and OT networks
- ▶ **IEEE 802.1 Time-Sensitive Networking (TSN)** emerged as vendor-independent solution

## IEEE 802.1 Time-Sensitive Networking (TSN)

### Traffic Shapers

TSN supports realtime communication by means of different traffic shapers:

- Time-Aware Shaper (IEEE 802.1Qbv) for time-triggered (scheduled) traffic
- Credit-Based Shaper (IEEE 802.1Qav) for bandwidth reservations
- Asynchronous Shaper (IEEE 802.1Qcr), Cyclic Queuing and Forwarding (IEEE 802.1Qch)...
- (Best Effort)

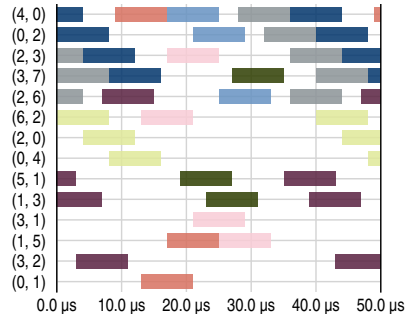
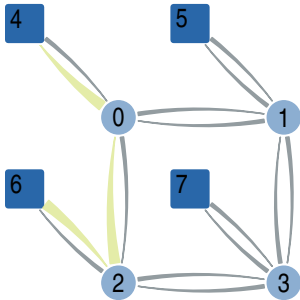
### Switch Capabilities

TSN defines switch capabilities that enable and improve realtime communication:

- Synchronization
- Frame preemption
- Seamless redundancy
- ...

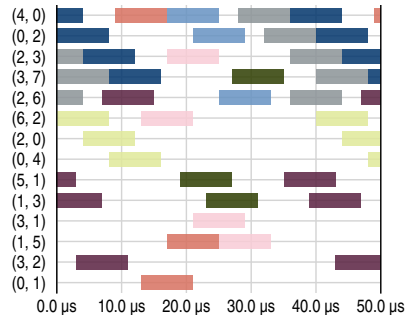
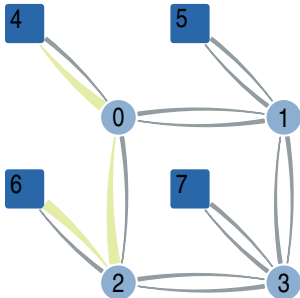
## Configuration of Realtime Communication

- Guarantees demand offline planning and resource reservations
- Example: Traffic schedule for time-triggered communication



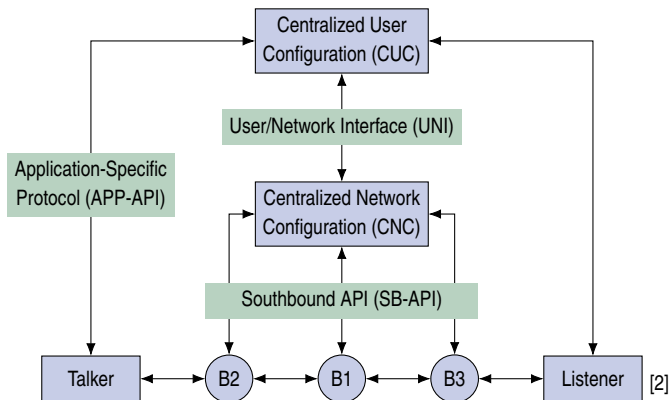
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- ▶ TSN suggests management architectures in IEEE 802.1Qcc

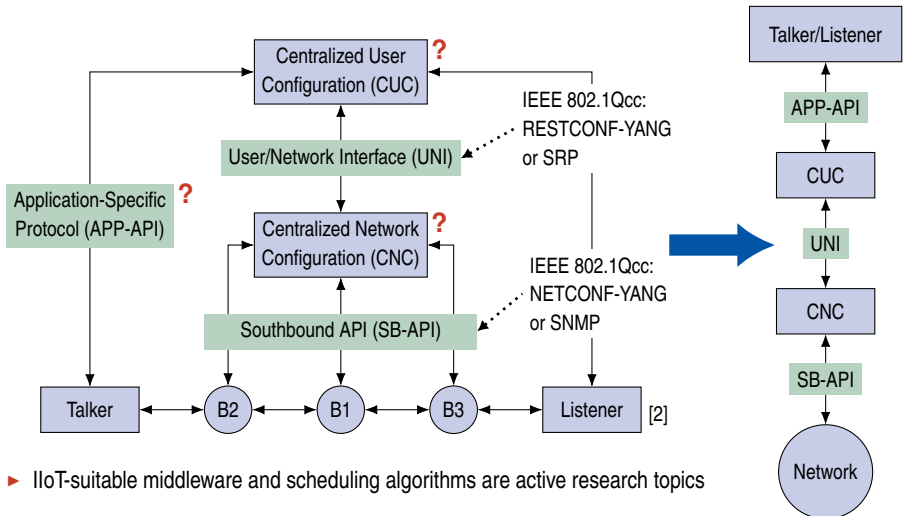
## TSN Centralized Architecture



1. Discovery
2. Collect Requirements
3. Create Streams
4. Scheduling
5. Configuration
6. Realtime Communication



## TSN Centralized Architecture



## Middleware for the Industrial Internet of Things

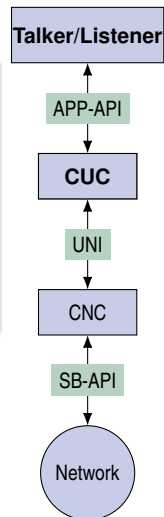
### Requirements

- Automatic discovery and stream creation
- Multicast notification services
- Dynamics

### ► Publish/Subscribe

### Candidates

- **DDS**: Data Distribution Service [14]
- **OPC UA**: Open Platform Communications Unified Architecture (IEC 62541) [15]
- **SDC**: Service-Oriented Device Connectivity (IEEE 11073) [1] [3] [10]



## Middleware for the Industrial Internet of Things

### Requirements

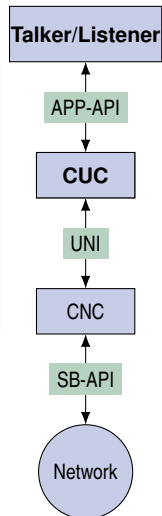
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### ► Publish/Subscribe

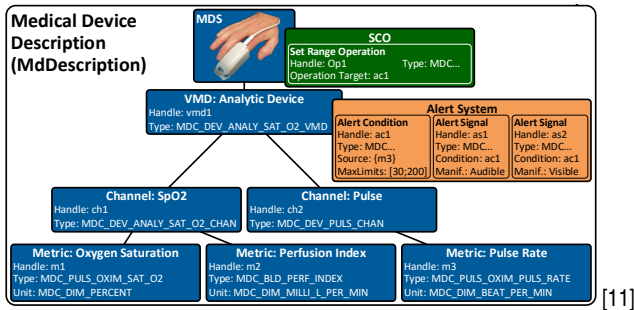
- Existing systems need to improve TSN support
  - Realtime protocol (e.g., prefer UDP)
  - Realtime stream and data modeling
  - UNI: RESTCONF-YANG or SRP

### Candidates

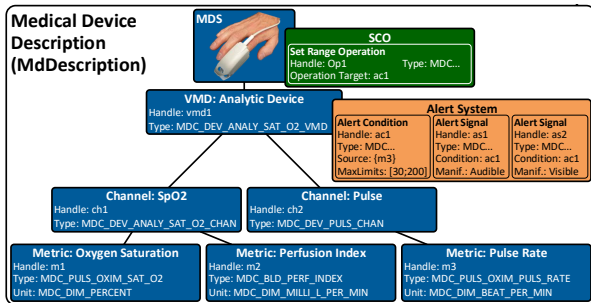
- **DDS**: Data Distribution Service [14]
- **OPC UA**: Open Platform Communications Unified Architecture (IEC 62541) [15]
- **SDC**: Service-Oriented Device Connectivity (IEEE 11073) [1] [3] [10]



## Modeling of Realtime Publish Subscribe (1)



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[11]

### Device & Data Model

Necessary extensions for the communication requirements:

- Interval/packet size or bandwidth
- Maximum delay
- Inter-stream dependencies (e.g., modeled as data flow graph)

## Modeling of Realtime Publish Subscribe (2)



### Stream Identification (IEEE 802.1CB)

- Middleware reports realtime streams and requirements via UNI
- CNC allocates resources, chooses the **stream identifier** and informs applications via UNI
  - **Null Stream Identification**
    - Source MAC and VLAN Stream Identification
    - IP Stream Identification
- Middleware uses given stream identifier or stream transformation

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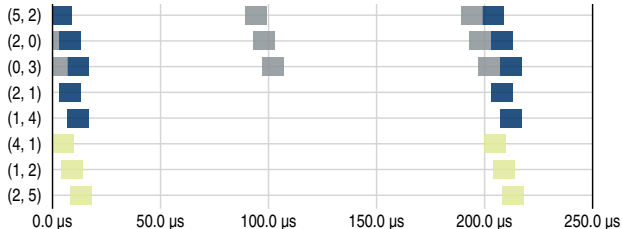
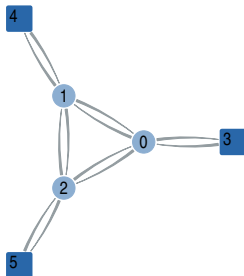
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- 
- ▶ No existing middleware satisfies all requirements
    - ▶ There is ongoing work [5] [17] [9] [4]
  - ▶ Research directions for increased efficiency
    - ▶ Content-based header creation
    - ▶ Time slot sharing

## Network Planning: Routing and Scheduling

"s0" : { "src" : 5, "dsts" : [4, 3], "ct" : 200, "rsl" : 10, "ml" : 800} ■

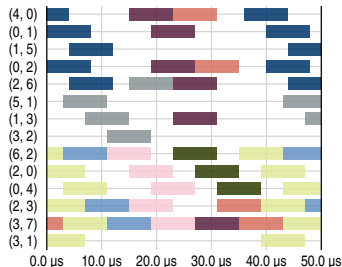
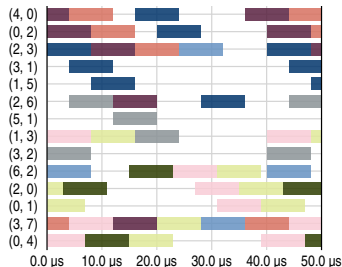
"s1" : { "src" : 5, "dsts" : [3], "ct" : 100, "rsl" : 10, "ml" : 400} ■

"s2" : { "src" : 4, "dsts" : [5], "ct" : 200, "rsl" : 10, "ml" : 800} ■



- CNC computes schedule and bandwidth reservations
- Scheduling algorithms are not defined in TSN standards
- ▶ Active research community [18] [13] [6] [8] [16] [19]

## Network Planning: Open Research Questions



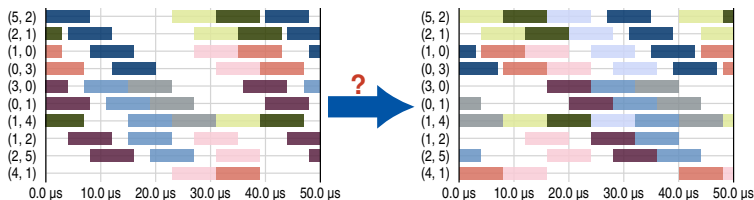
Trade-off: Runtime vs. schedule quality

- ▶ Application requirements
- ▶ Offline scheduling vs. reconfiguration
- ▶ Optimization objectives: Cost, energy

Holistic planning

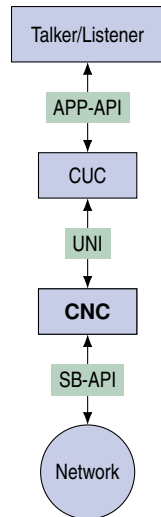
- ▶ Topology synthesis [7]
- ▶ Computational tasks [12]
- ▶ Multi-class planning

## Seamless Dynamic Reconfiguration

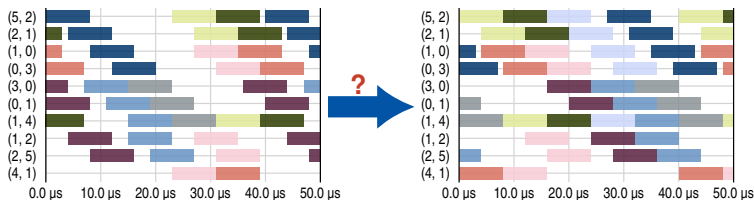


### Algorithms for Reconfiguration

- Migration strategies
  - Elementary: One stream at a time
  - Complex: Sequence of elementary migrations
  - Simultaneous: Difficult due to in-flight packets
- Consider jitter tolerance of applications
- Efficient algorithms for complex migrations not available yet

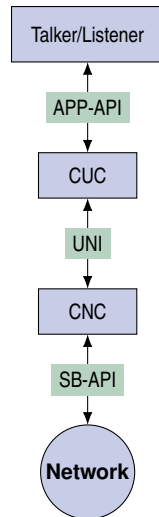


## Seamless Dynamic Reconfiguration (2)



### Reconfiguration Facilities in TSN Switches

- Configuration per-switch, per-port
- Two sets of configuration variables (see IEEE802.1Q-2018, clause 8.6):
  - Operational: OperCycleTime, OperControlList, OperGateStates...
  - Administration: AdminCycleTime, AdminControlList, AdminGateStates...
  - Timed reconfiguration Oper\* ← Admin\*
- Offers maximum flexibility
- Algorithms not part of the standard



## Scaling

### Divide and Conquer

- Architecture
  - Distributed CUC and CNC
  - Hybrid and decentralized architectures
  - Leverage research of distributed SDN controllers
- Algorithms
  - Network decomposition (static and dynamic)
  - Create and merge partial plans
  - Domain-crossing streams

## Summary

- Time-Sensitive Networking (TSN) provides well-defined switch capabilities and interfaces
- Ready for practical application with:
  - Static communication patterns
  - Limited network size
- Full potential of the flexible TSN interfaces will become available by ongoing research. . .

### Modeling Realtime Publish/Subscribe

- Data model
- UNI

### Seamless Dynamic Reconfiguration

- From elementary to simultaneous migrations
- Keep jitter minimal

### Planning: Routing and Scheduling

- Trade-off: Runtime vs. quality
- Holistic planning

### Scaling

- Distributed architecture
- Partial plans

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