



# Discrete-Time Modeling of NFV Accelerators that Exploit Batched Processing

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# NFV Advantages

## Service Elasticity

- Dynamic scaling
- Virtualization
- Reduced complexity in high availability scenarios



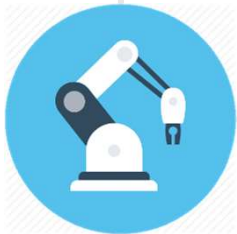
## Financial Benefits

- OPEX decrease
- CAPEX reduction through COTS hardware



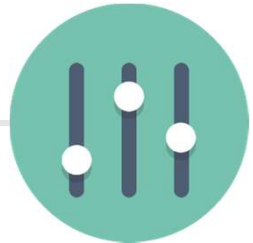
## Network Automation

- Network programmability
- Increased flexibility
- Improved interoperability



## Optimization Potential

- Dynamic placement
- Continuous reoptimization
- Fast redeployment and rollout



# NFV Considerations

## Use Case Classification

Low Latency

High Throughput

Stateful vs Stateless, CPE vs. Cloud, ...

## Implementation

Deployment Options

Framework

Infrastructure

## Evaluation

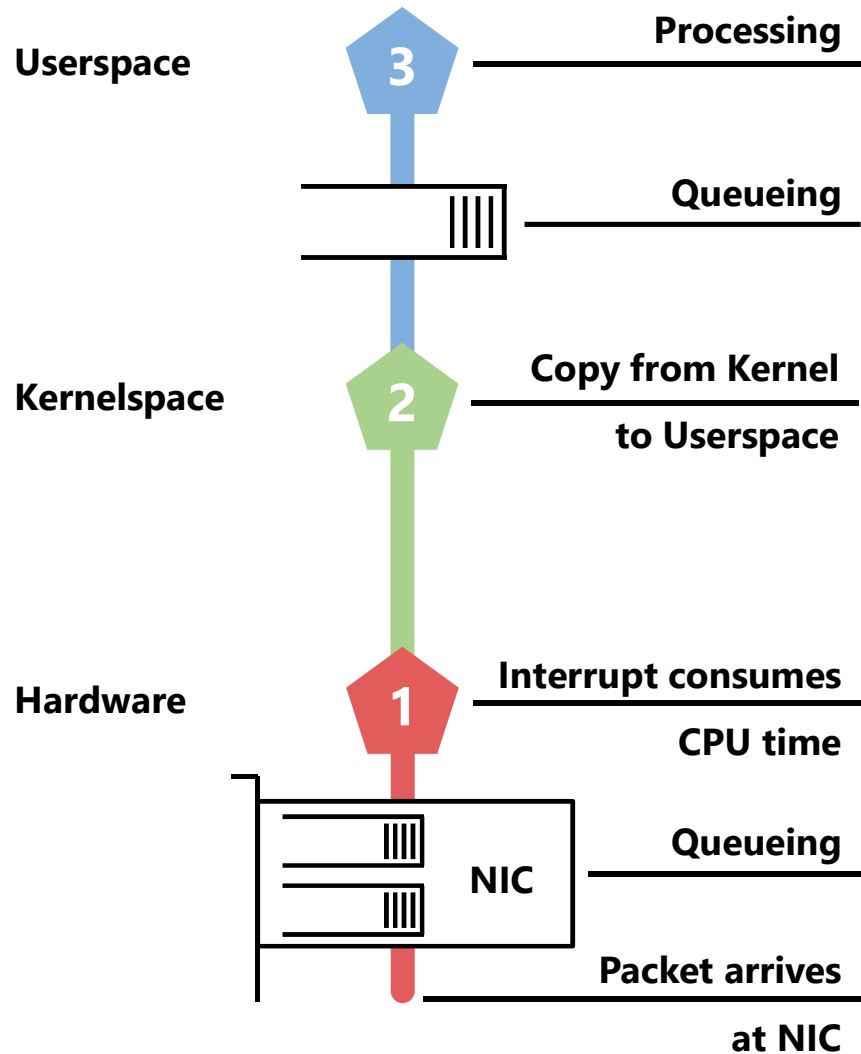
Distributions,  
Parameter Space

Measurements

Performance  
Modeling

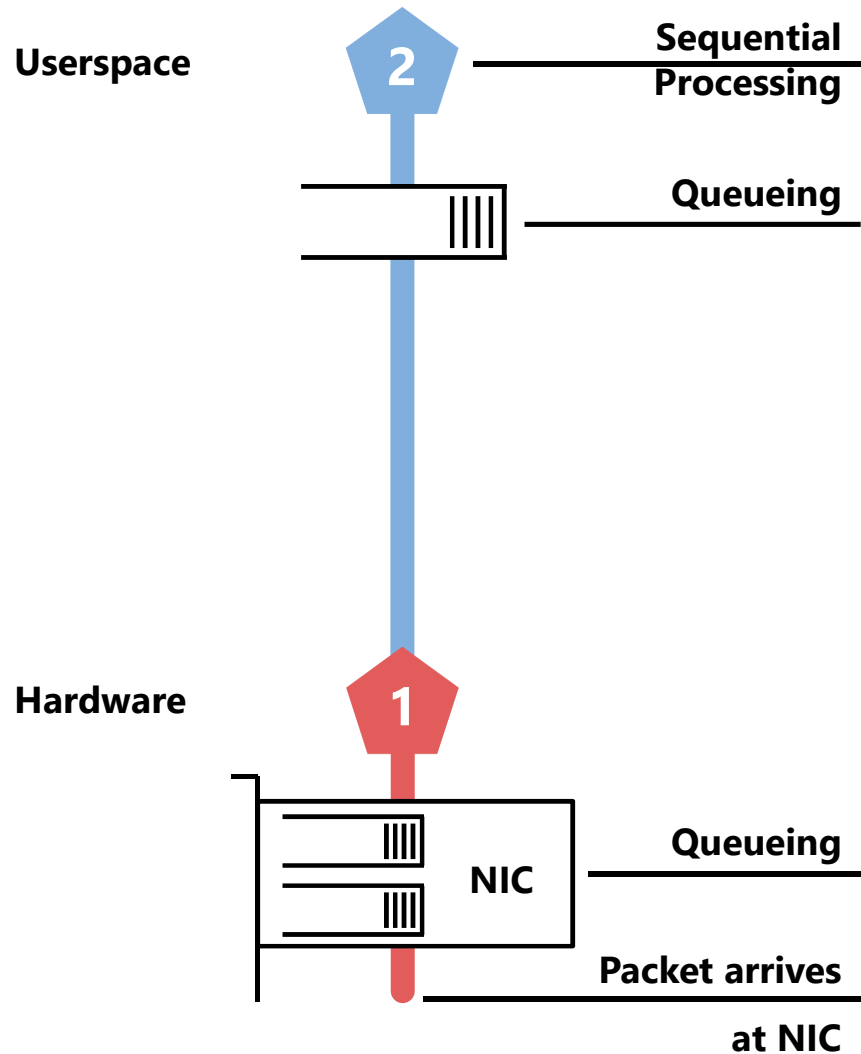
Relevant Parameter Values,  
Validation

# Traditional NAPI-based I/O



- ▶ Packets are **queued** for processing
- ▶ Packets are processed **sequentially**
- ▶ Packets are copied to Kernel space
- ▶ Headers are processed
- ▶ Packets are copied to Userspace
- ▶ Arriving packets are **queued** at NIC
- ▶ **Interrupt mitigation** mechanisms reduce interrupt load

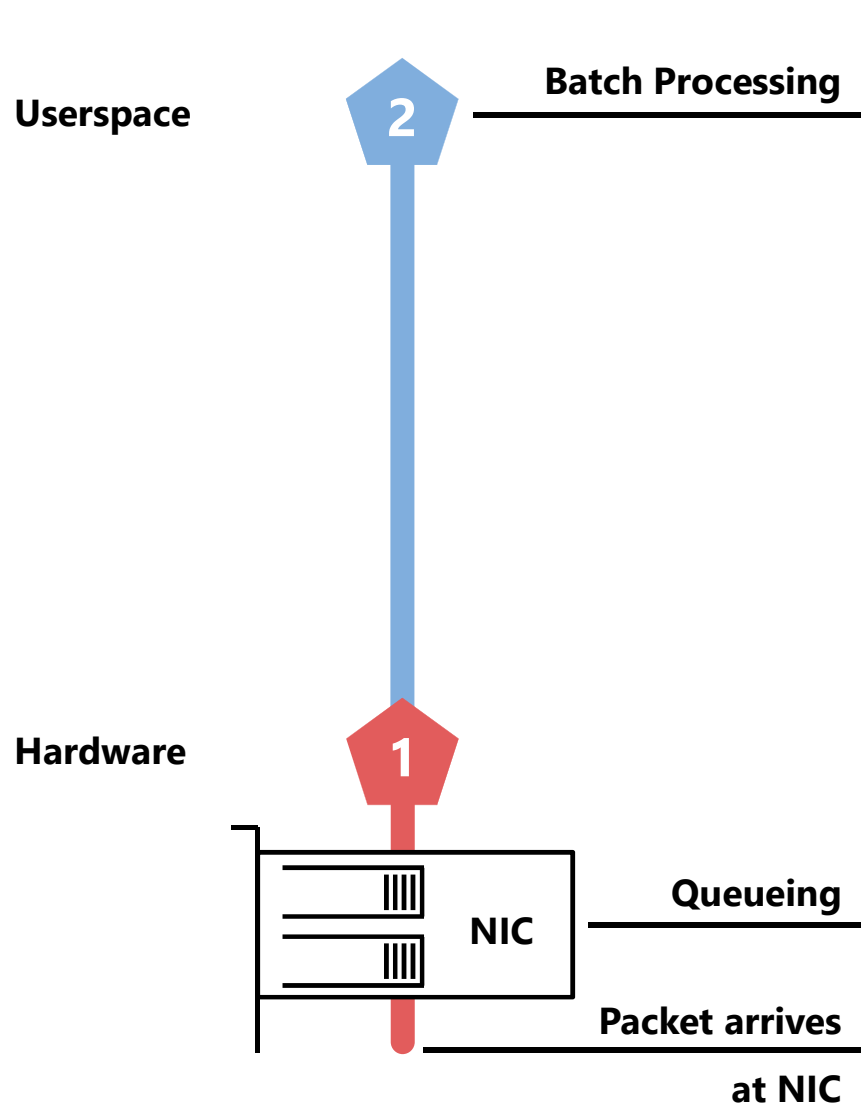
# Kernel Bypass and I/O Batching



- ▶ Userspace application collects packets directly from NIC
- ▶ Dedicated CPU-core for active busy polling
- ▶ Packets are processed sequentially

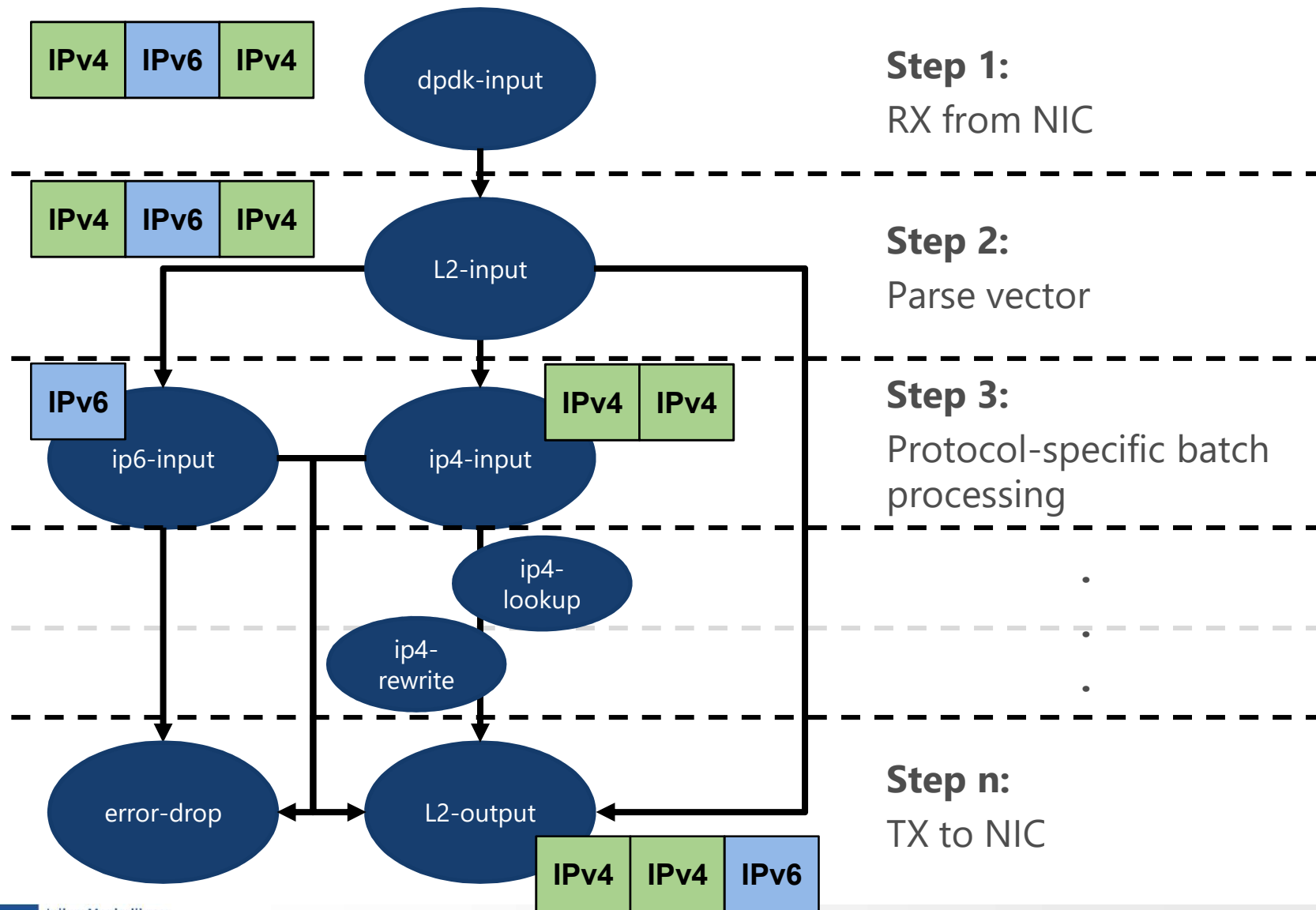
- ▶ Arriving packets are **queued** at NIC
- ▶ **No interrupts** are triggered for arriving packets

# Kernel Bypass and Compute Batching

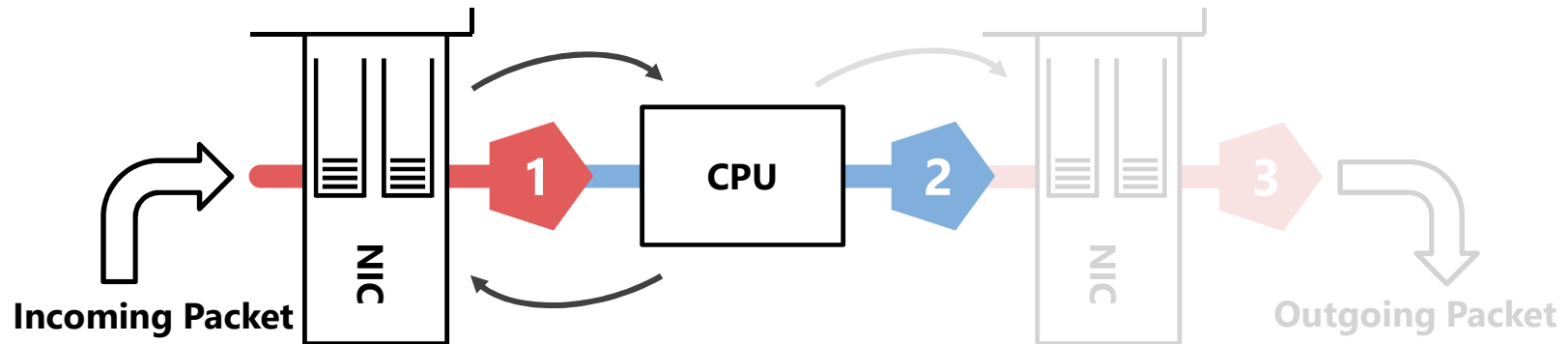


- ▶ Userspace application collects packets directly from NIC
- ▶ Dedicated CPU-core for active busy polling
- ▶ Batch processing of packets in form of packet vectors
- ▶ Arriving packets are **queued** at NIC
- ▶ **No interrupts** are triggered for arriving packets

# Vector Packet Processing (VPP)

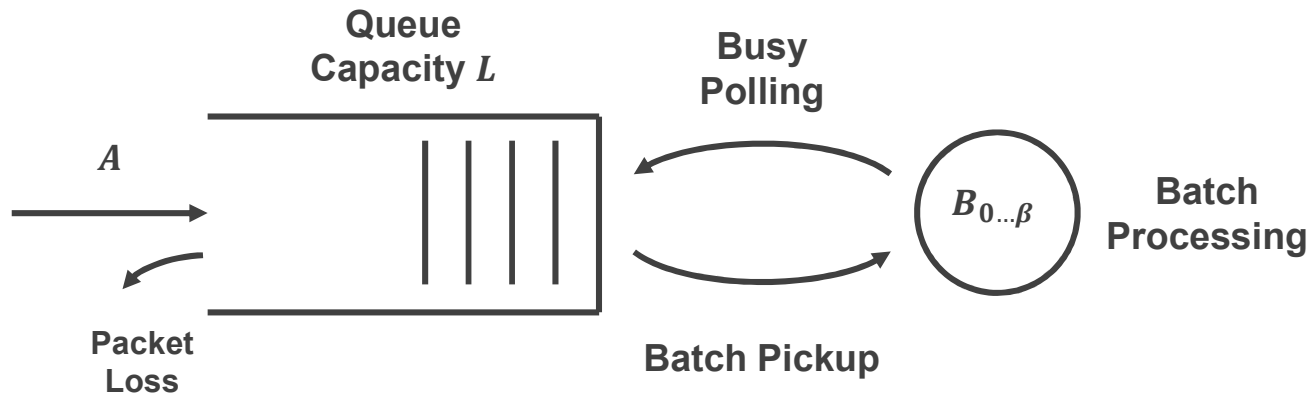
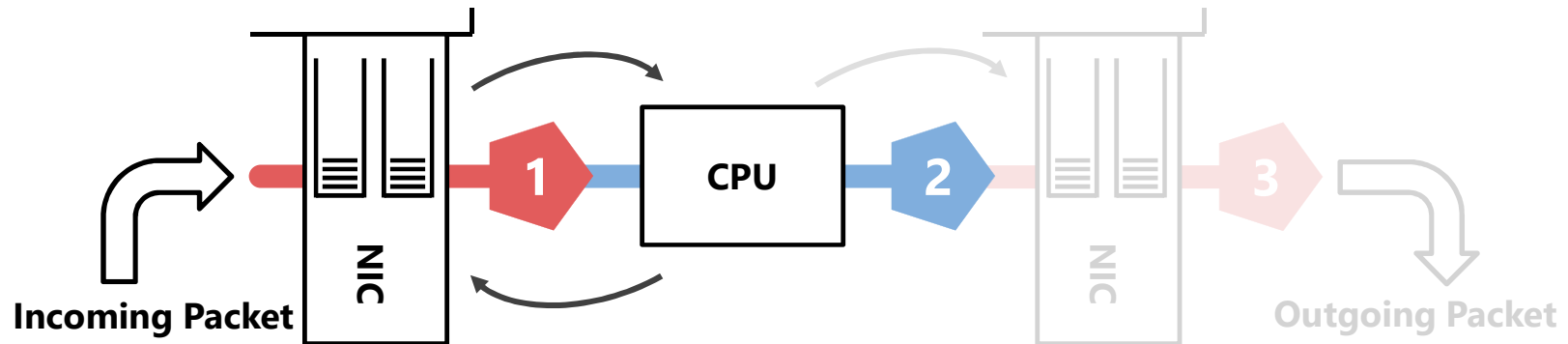


# System Abstraction





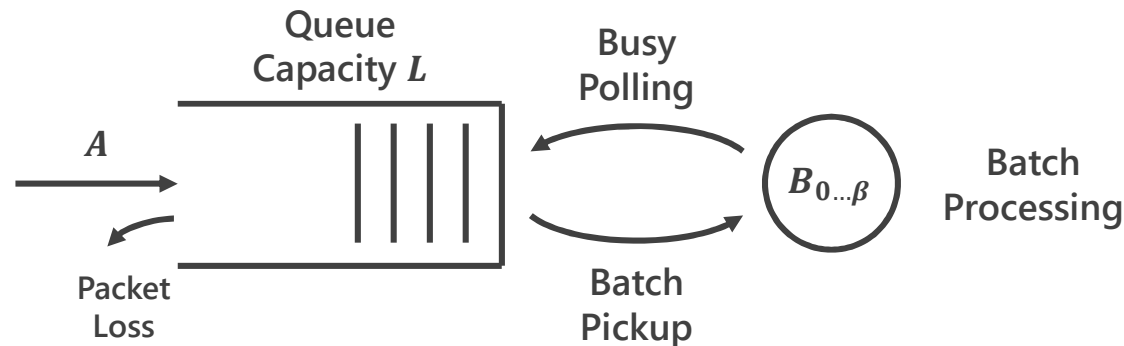
# System Abstraction



# Discrete-Time Queueing Model

## ► Inputs

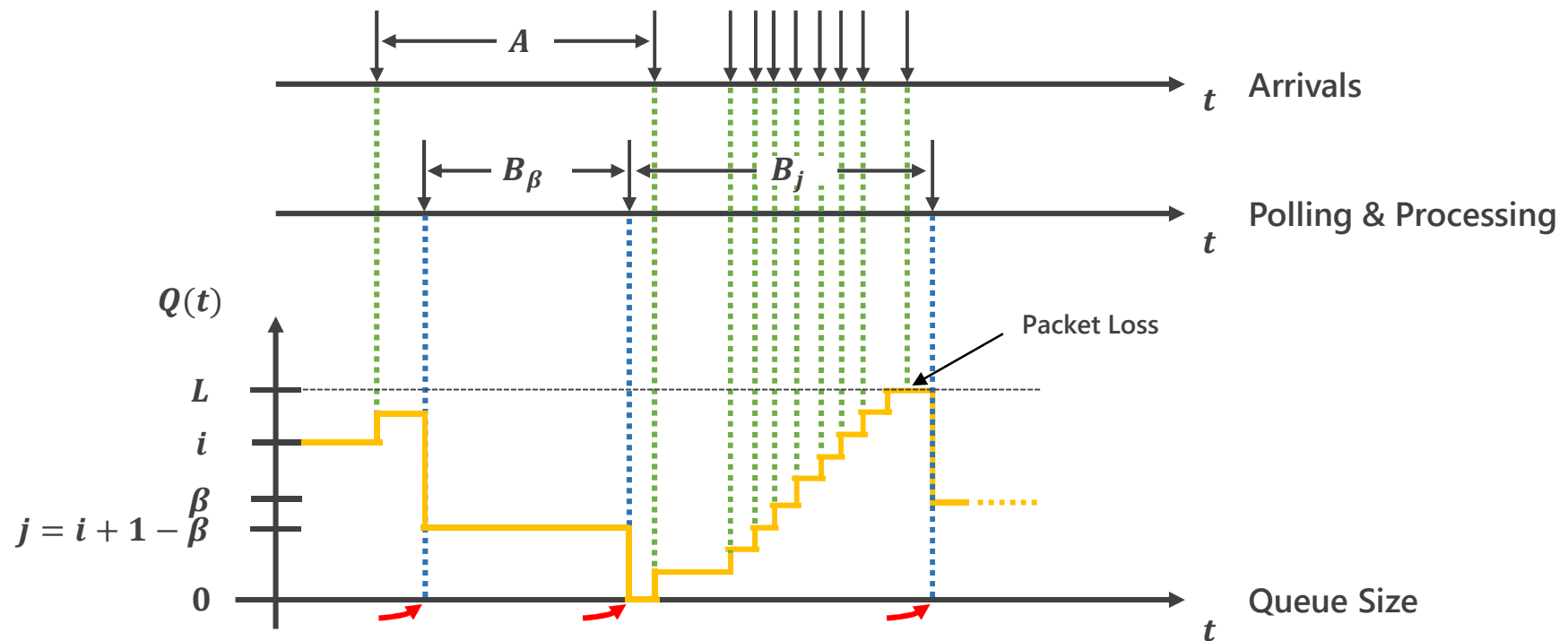
- Distribution of packet interarrival times  $A$
- Distribution of size-dependent batch service time  $B_i$
- Queue capacity  $L$ , maximum batch size  $\beta$



## ► Outputs

- Batch size distribution
  - ➔ Efficiency indicator
- Packet loss probability
  - ➔ Identification of operational regimes

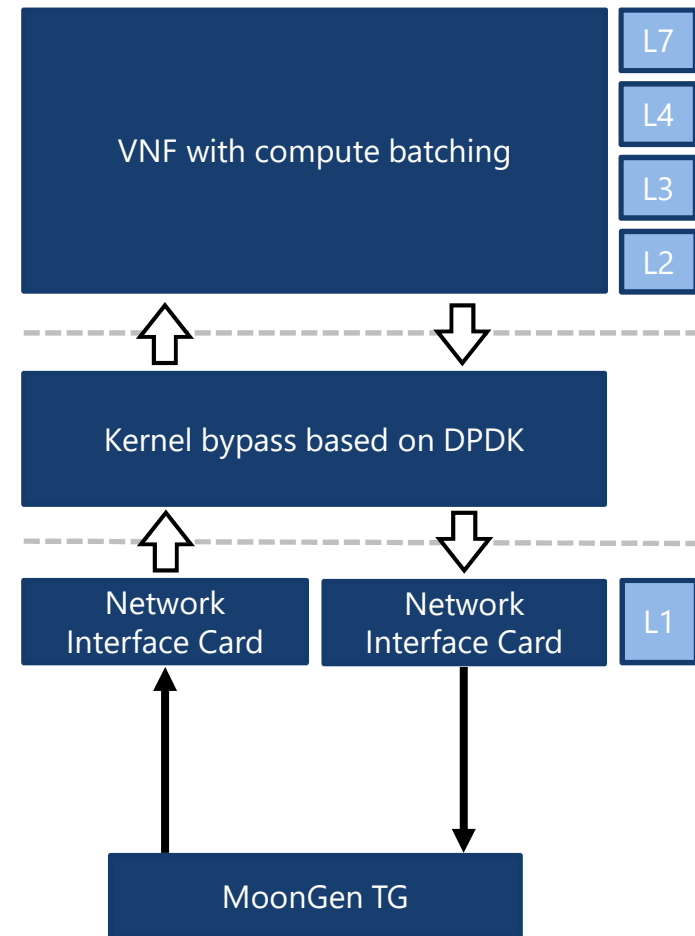
# Embedded Markov Chain



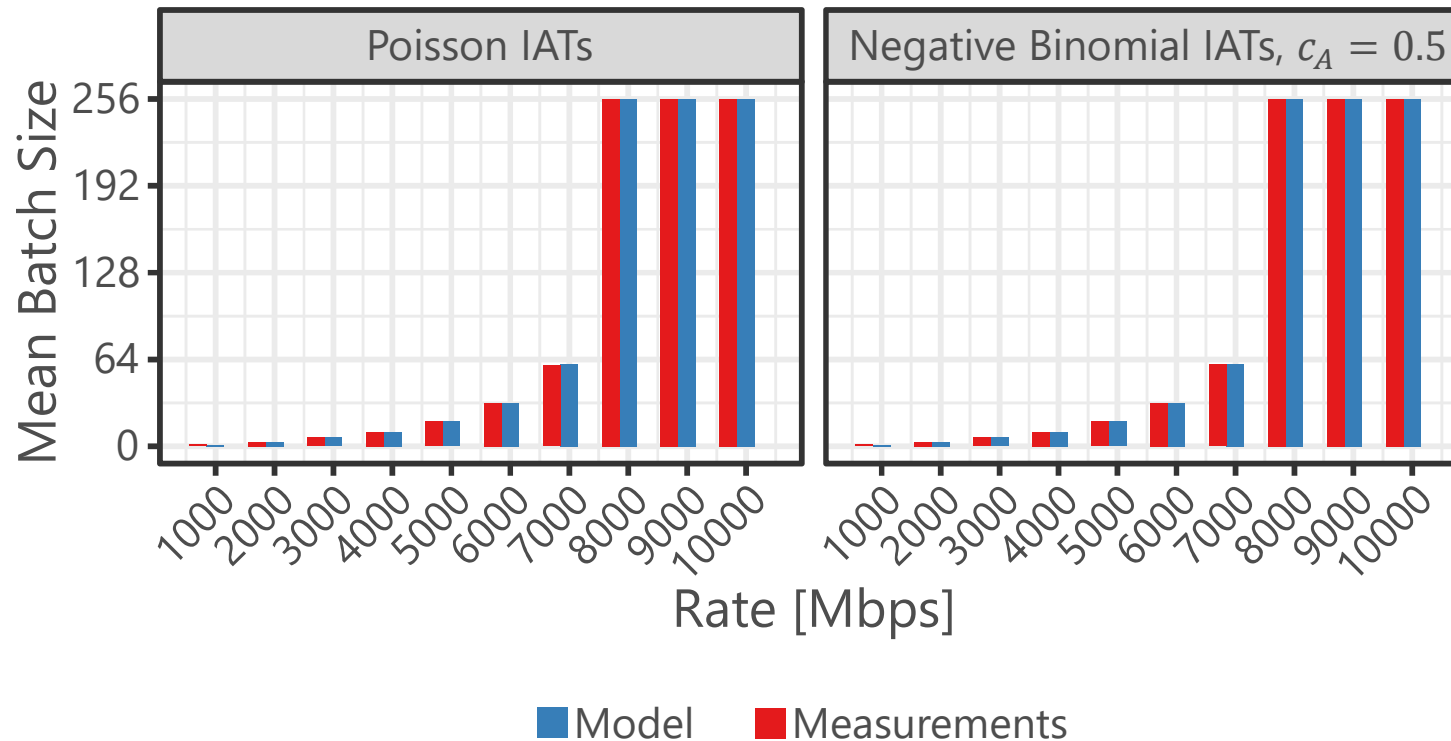
- ▶ Markov Chain with embedding times right before polling events
  - Solved through fixed point iteration
  - Allows computation of queue size distribution at embedding times and batch size distribution

# Experimental Testbed

- ▶ VPP based VNF
  - Cross connect (XC)
  - Ethernet, IPv4, IPv6
- ▶ Network Stack
  - Compute batching using VPP
  - I/O batching using DPDK
- ▶ MoonGen software traffic generator
  - Generates up to 10G traffic
  - Monitors end to end delay and packet loss



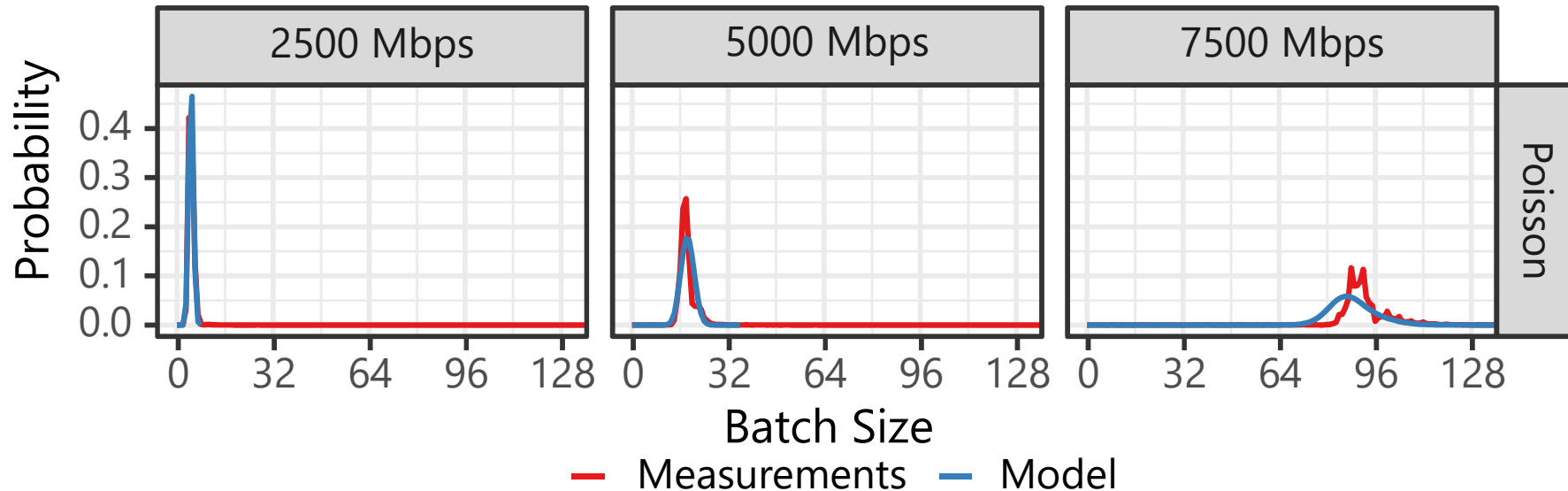
# Cross Connect Scenario - Mean Batch Size



- ▶ Mean batch size is **robust** w.r.t. arbitrary packet arrival processes

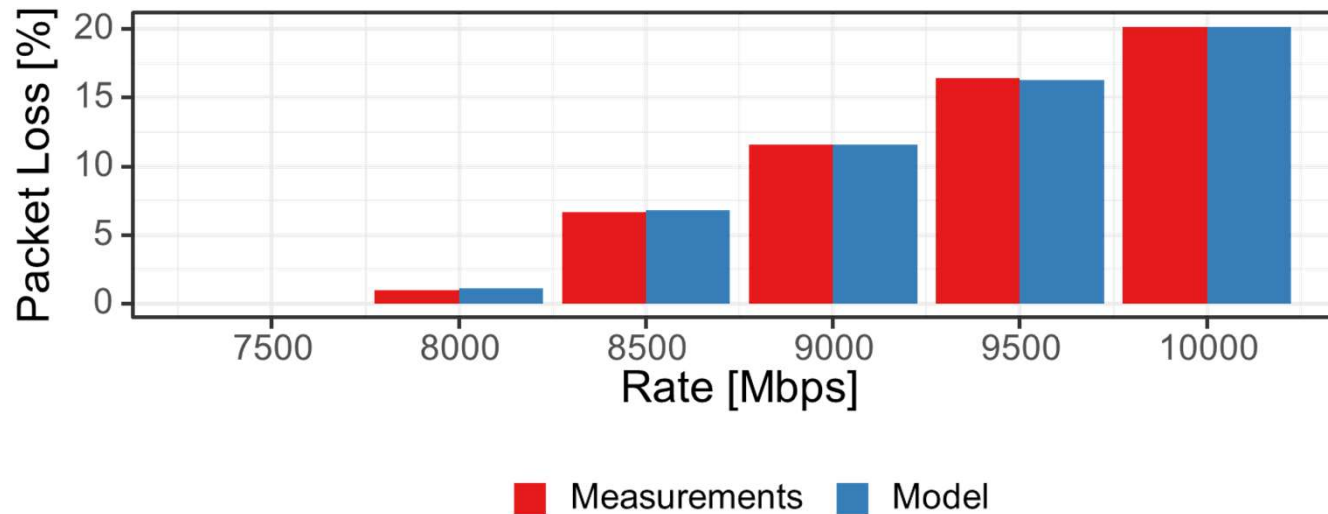
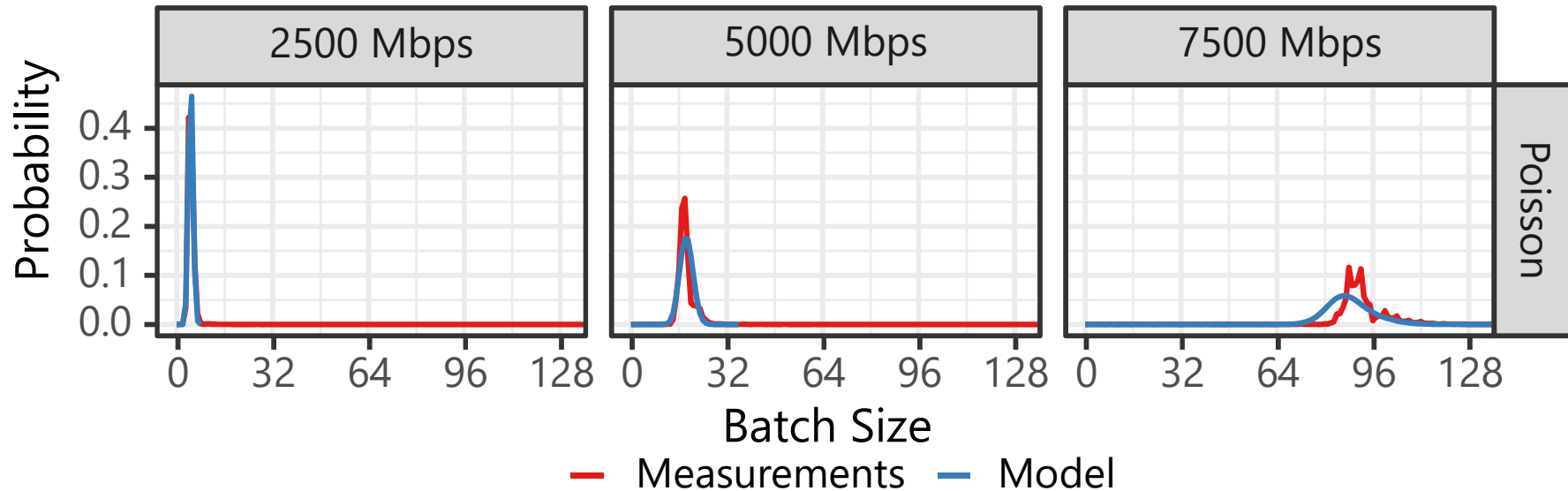
➔ But what about the distribution?

# Cross Connect Scenario – Batch Size Distribution

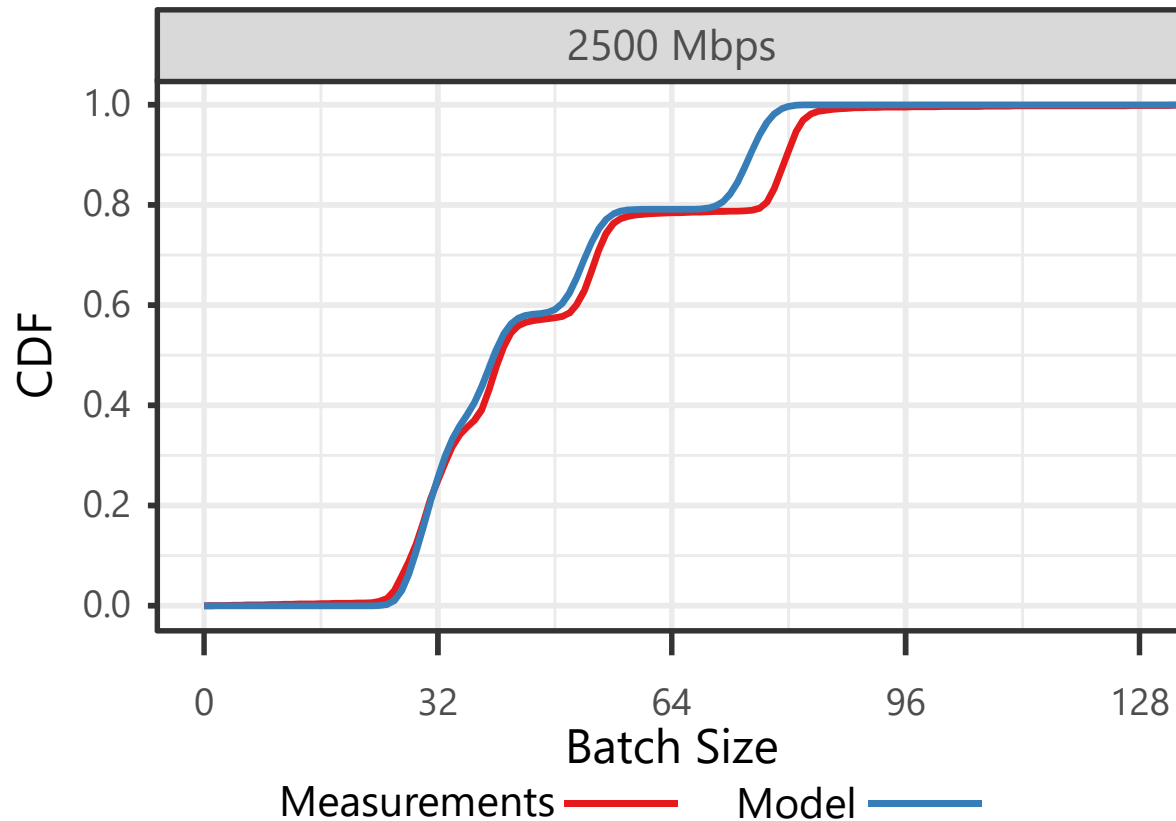


- ▶ Model accurately predicts entire distribution
  - ➔ Allows in-depth assessment of VNF efficiency
- ▶ Rate-dependent peaks indicate **equilibrium** between batch service time and number of arrivals

# Cross Connect Scenario – Batch Size Distribution



# Mixed Traffic Scenario – Batch Size Distribution



- ▶ **Unmodified** model achieves high accuracy even in complex scenario
  - ➔ **General** model
- ▶ Systematic mismatch caused by implementation details



# Conclusion

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- ▶ Discrete-time **queueing model** for **batched packet processors**
  - Solved via numerical **fixed point iteration**
  - Allows assessment of **queue size and batch size distributions** as well as **packet loss probability**
- ▶ Validation with **VPP-based VNF** in simple cross-connect scenario as well as with **mixed traffic**
  - Model **generalizes well**, achieving **close fit** in both scenarios
  - Enables accurate **performance prediction**
- ▶ Possible **future extensions** encompass
  - Validation with **other frameworks** like FastClick or G-Opt
  - Addition of **further KPIs** like waiting time distribution and jitter
  - Evaluation of **more complex traffic patterns**

## ... math ...

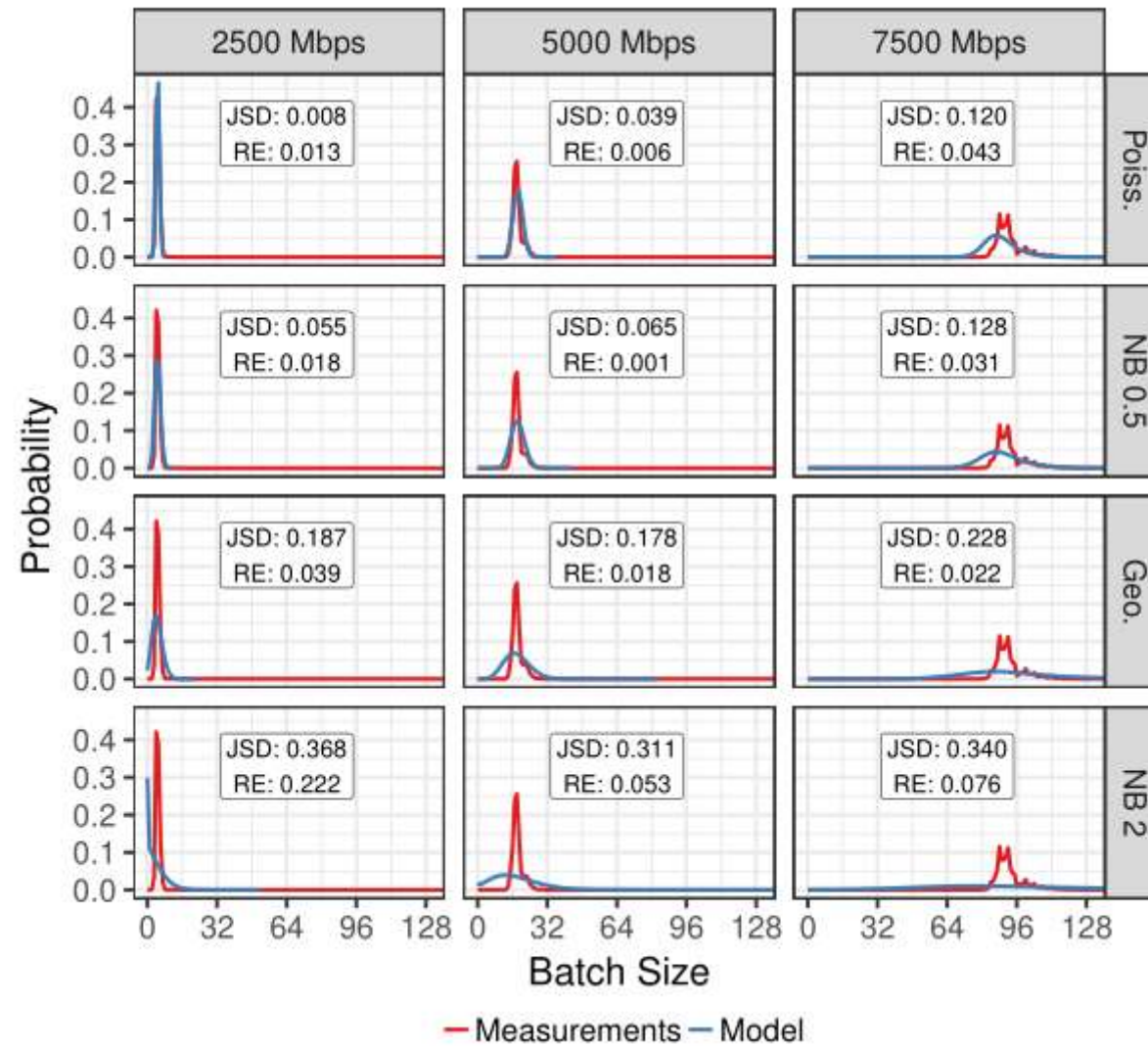
$$q_{n+1}(k) = \begin{cases} \sum_{i=0}^L q_n(i) x_{b_{\min(i,\beta),a}}(k - (i - \min(i,\beta))) & \text{for } k < L, \\ \sum_{i=0}^L q_n(i) \sum_{j=0}^{\infty} x_{b_{\min(i,\beta),a}}(L + j - (i - \min(i,\beta))) & \text{for } k = L, \\ 0 & \text{otherwise.} \end{cases}$$

$$v(k) = \begin{cases} q(k) & k < \beta, \\ \sum_{i=\beta}^{\infty} q(i) & k = \beta, \\ 0 & \text{otherwise.} \end{cases}$$

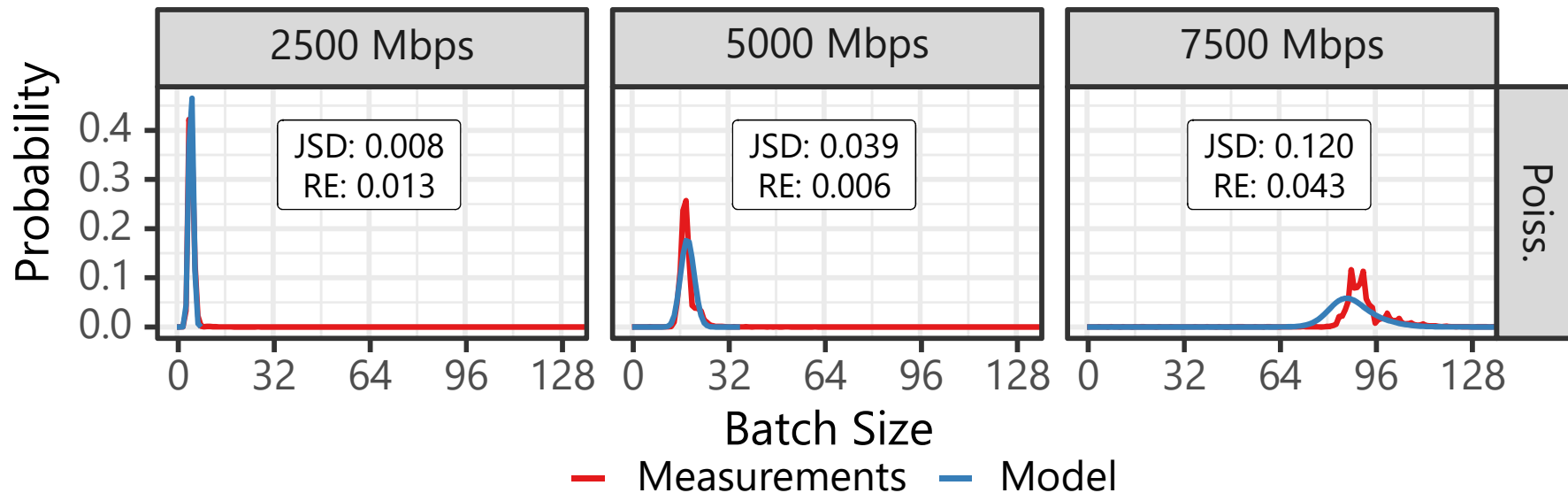
$$x(j) = \tau(0) \delta(j) + \sum_{m=1}^{\infty} \tau(m) \sum_{i=0}^{m-1} (f^{(j)}(i) - f^{(j+1)}(i)), \quad j = 0, 1, \dots$$

$$p_{loss} = \frac{\sum_{i=0}^L q(i) \sum_{j=0}^{\infty} j x_{b_{\min(i,\beta),a}}(L + \min(i,\beta) - i + j)}{\sum_{i=0}^L q(i) \sum_{j=0}^{\infty} (j x_{b_{\min(i,\beta),a}}(j))}$$

# Computation of Batch Size Distribution

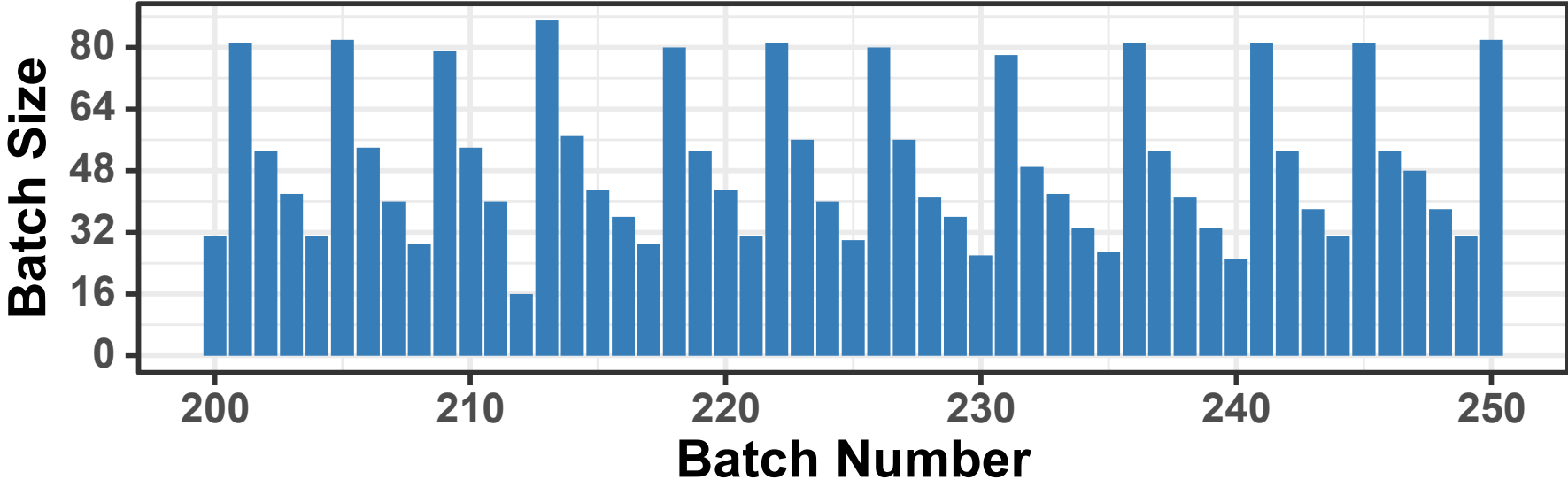


# Cross Connect Scenario – Batch Size Distribution

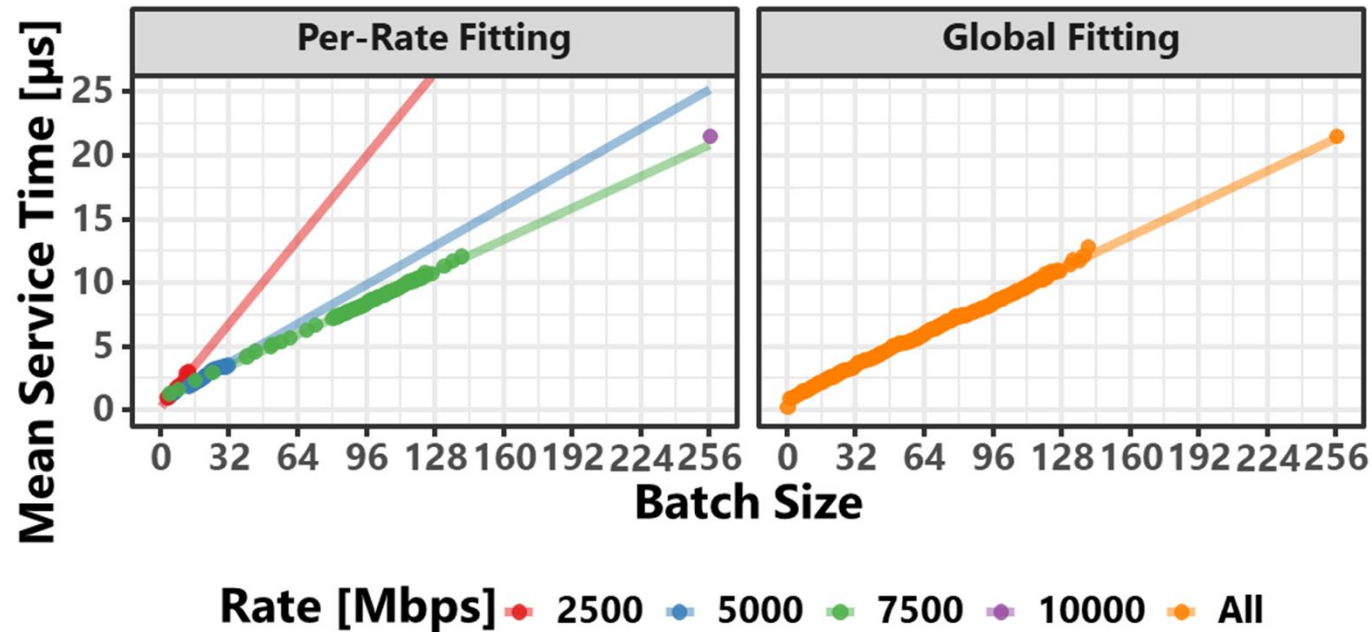


- ▶ Rate-dependent peaks indicate **equilibrium** between batch service time and number of arrivals
- ▶ Model accurately predicts entire distribution
  - ➔ Allows in-depth assessment of **VNF efficiency**
- ▶ Closest match when using Poisson-distributed packet interarrivals
  - ➔ Reflects behavior of software-based CBR traffic generator

# Batch size over time



# Model Input via Measurements



- ▶ Mean service time for different batch sizes obtained via measurements at different **load levels**
- ▶ Linear fit to obtain mean service times for **all possible** batch sizes
  - ➔ Global fit vs. per-rate fit