

Generation of Cognitive Behavior through Top-Down & Bottom-up Interactions

Riken Brain Science Inst.

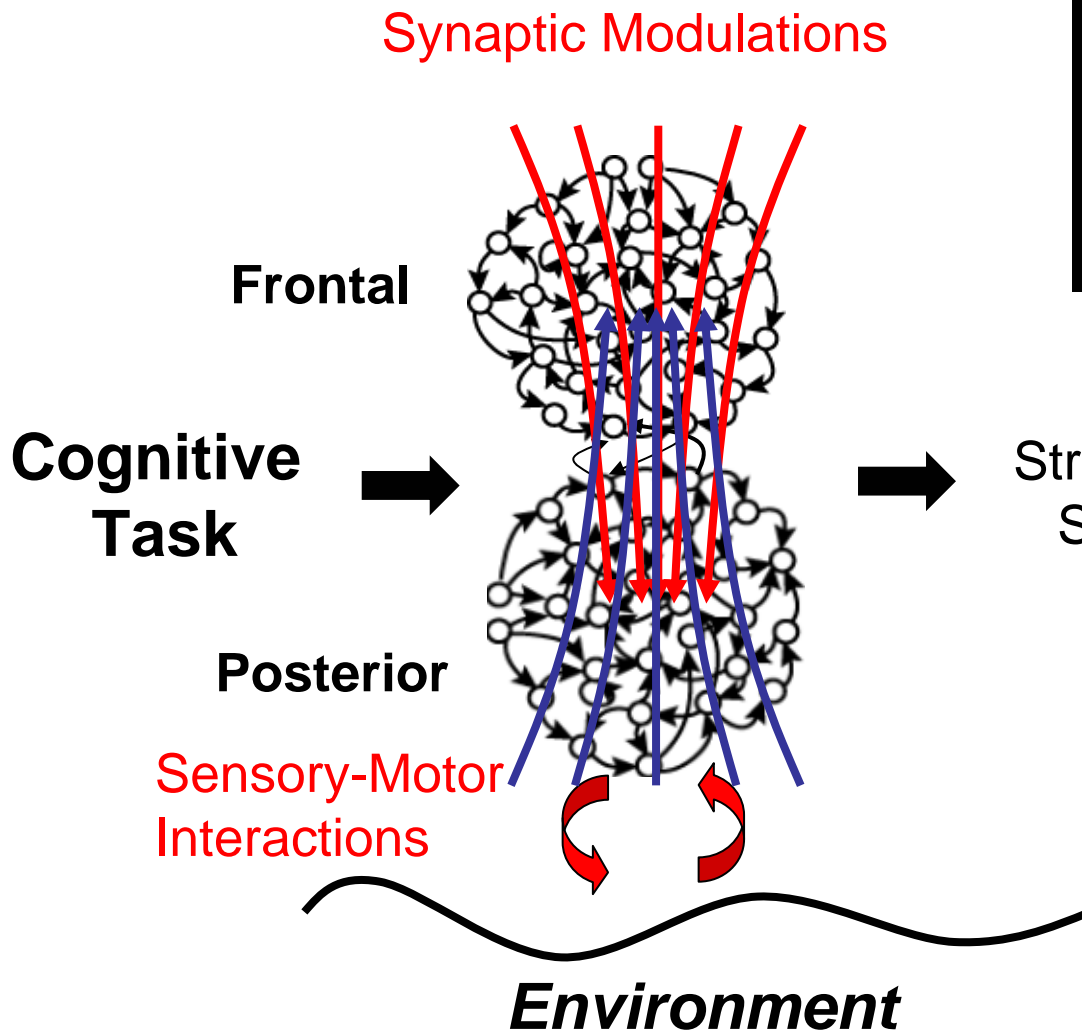
Jun Tani

Questions

- What are the brain mechanisms accounting for ***compositionality*** in cognition?
 - Here, compositionality means human cognitive capability to compose/decompose whole from reusable parts.
 - Sentences, actions, rules.
- What sorts of brain structures could allow consolidation of everyday experiences into compositional knowledge and schema?



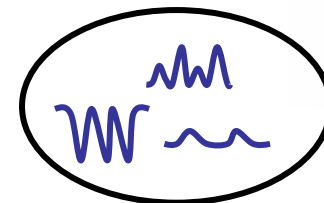
Synthetic Neuro-Robotics Approach



↕ Correspondence!!

Structures and Mechanisms
Self-Organized in Model

S => NP VP
 NP => N | DET N
 VP => VP PP

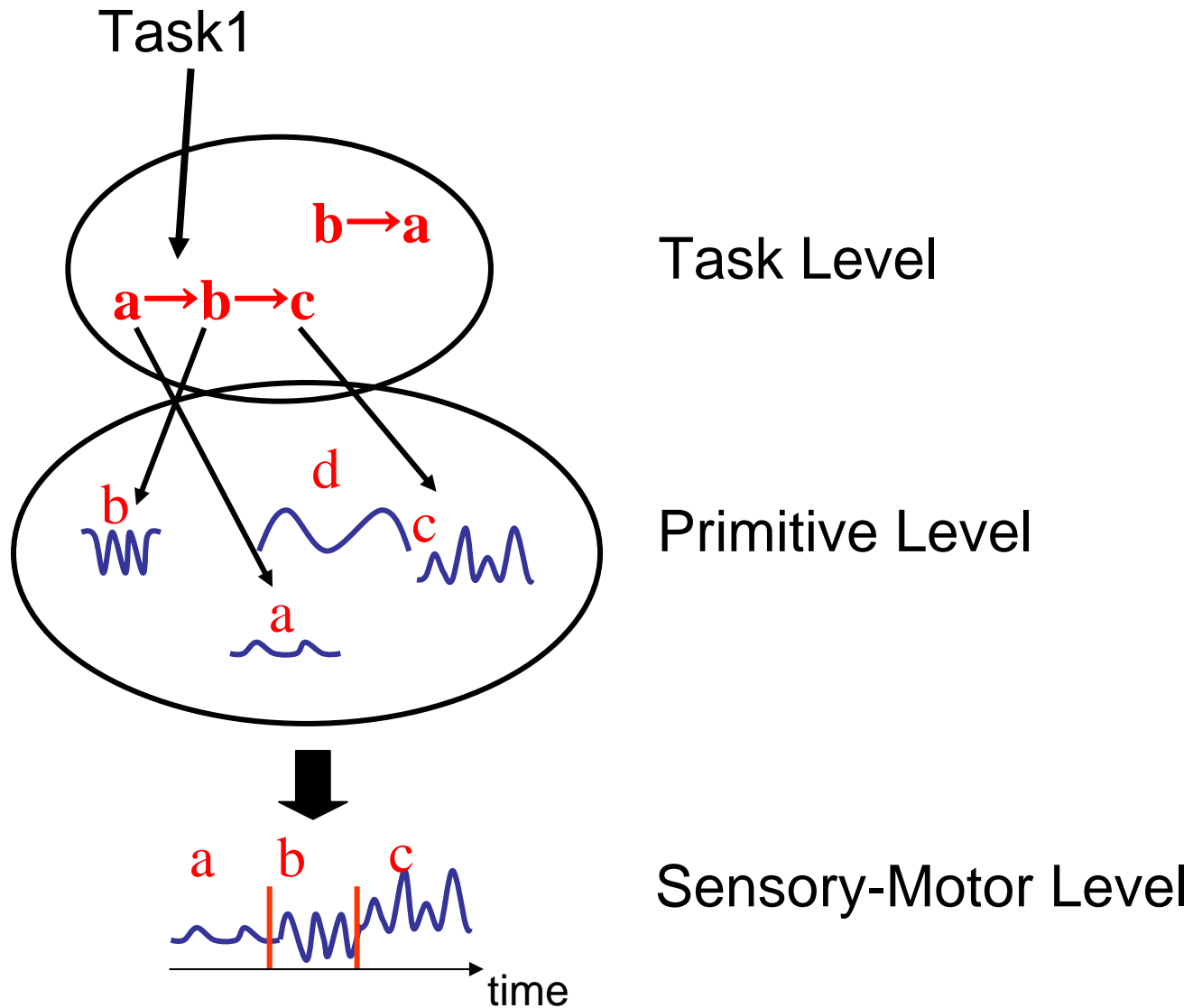


Functional Hierarchy

- How can *functional hierarchy* for generating goal-directed actions be achieved in brains?
 - Both of *generating* & *recognizing* compositional actions.
 - Mental simulation and planning.
- What sorts of *bottom-up and top-down* interactions could take place?

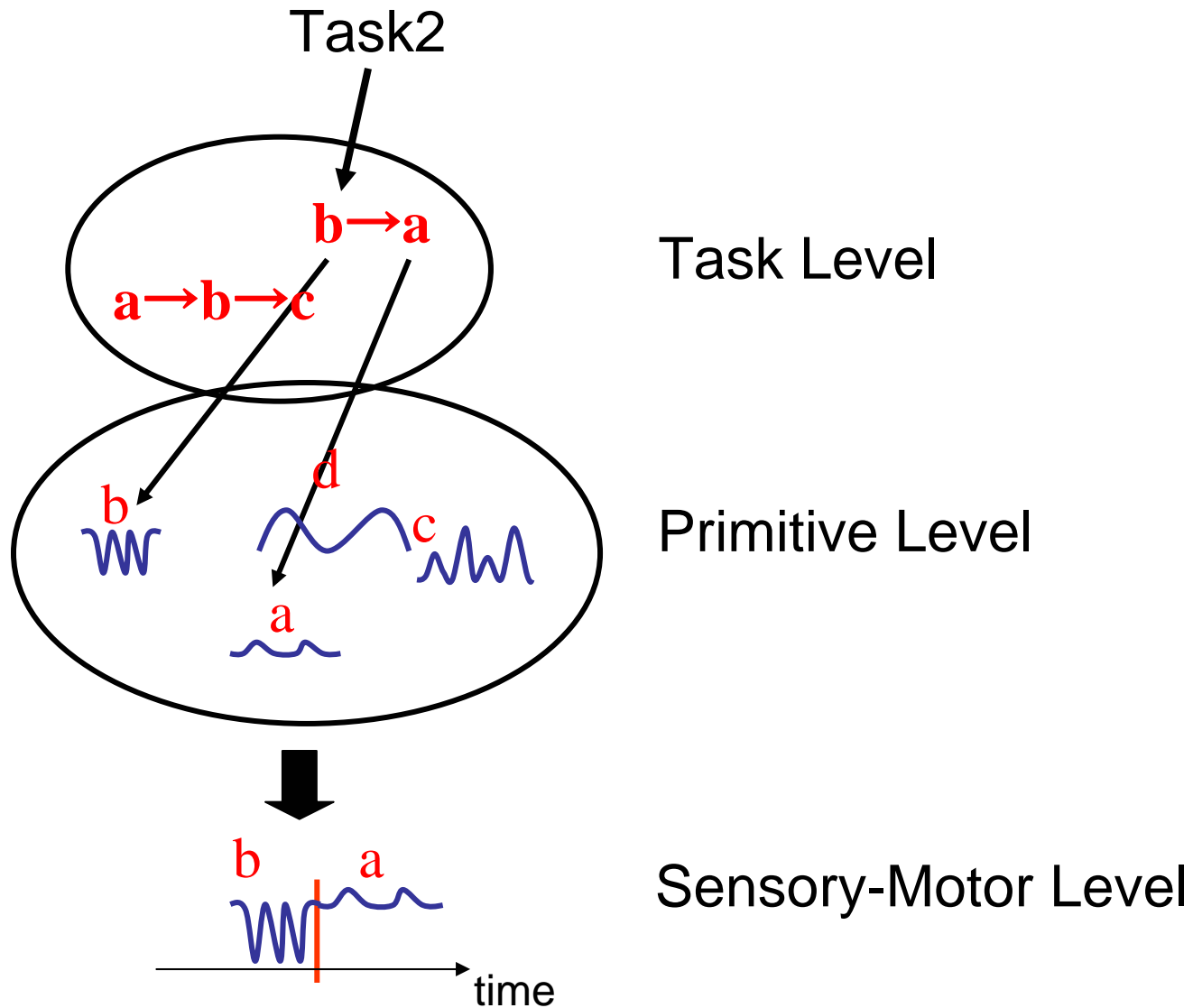


Generation

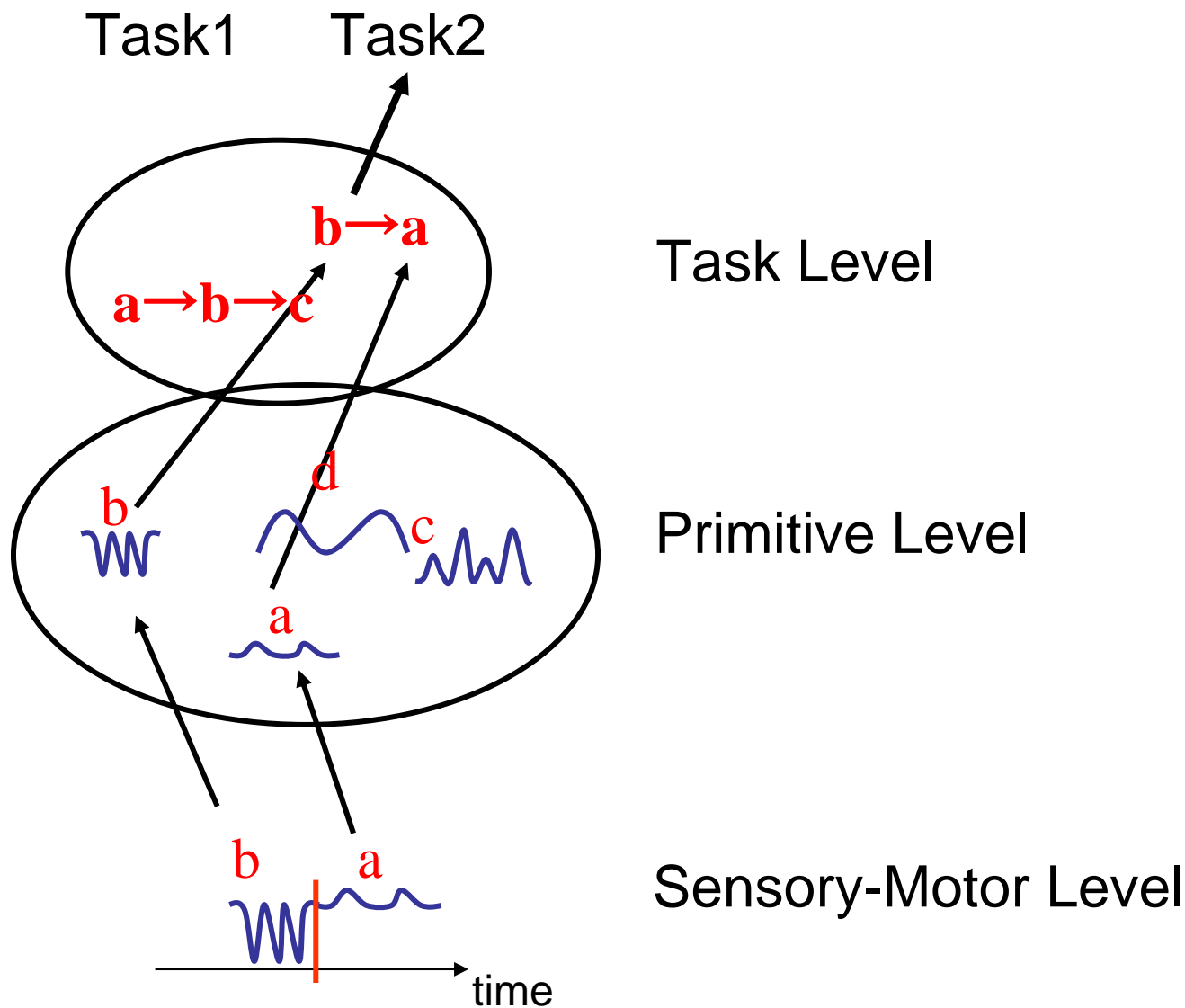




Generation



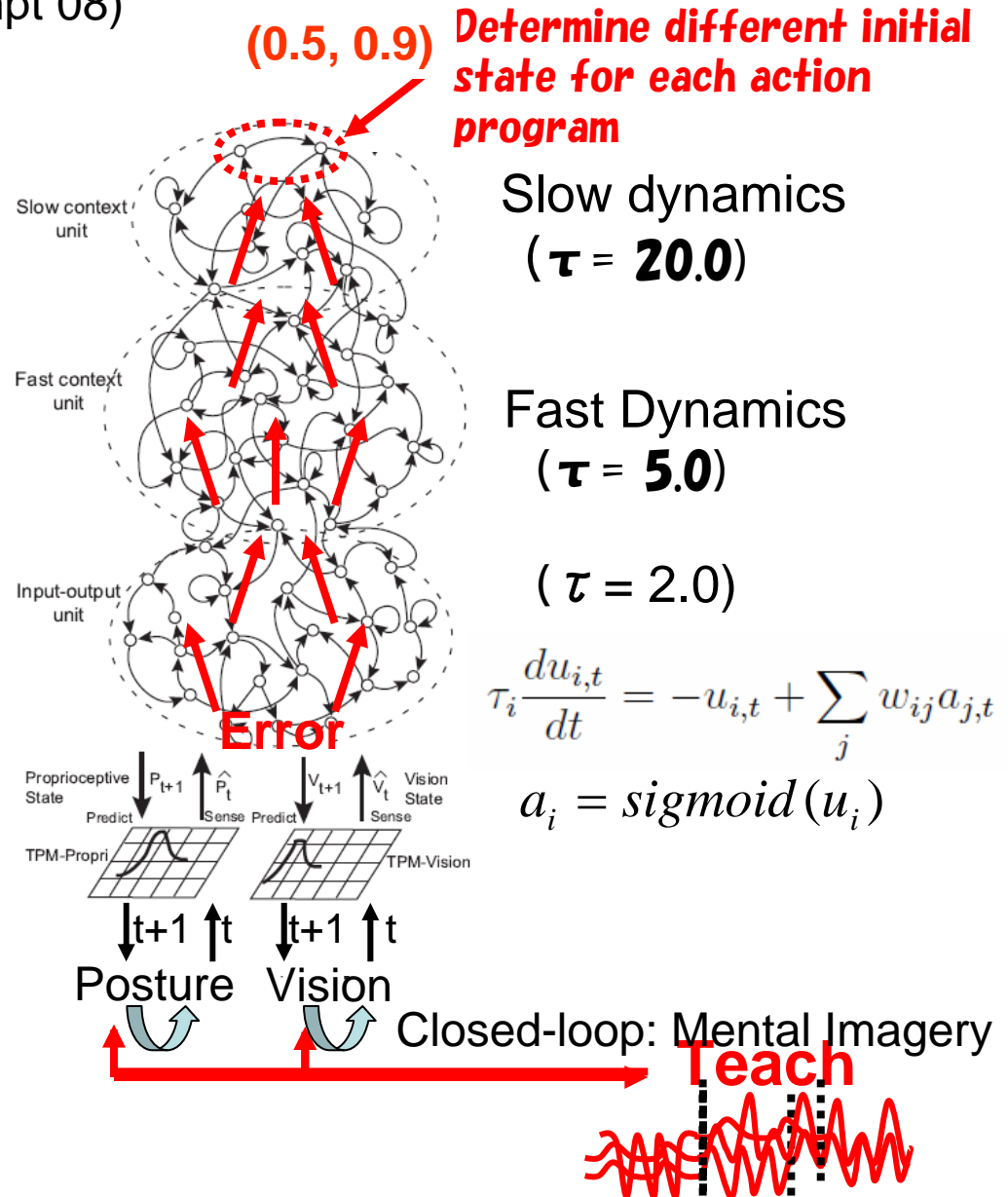
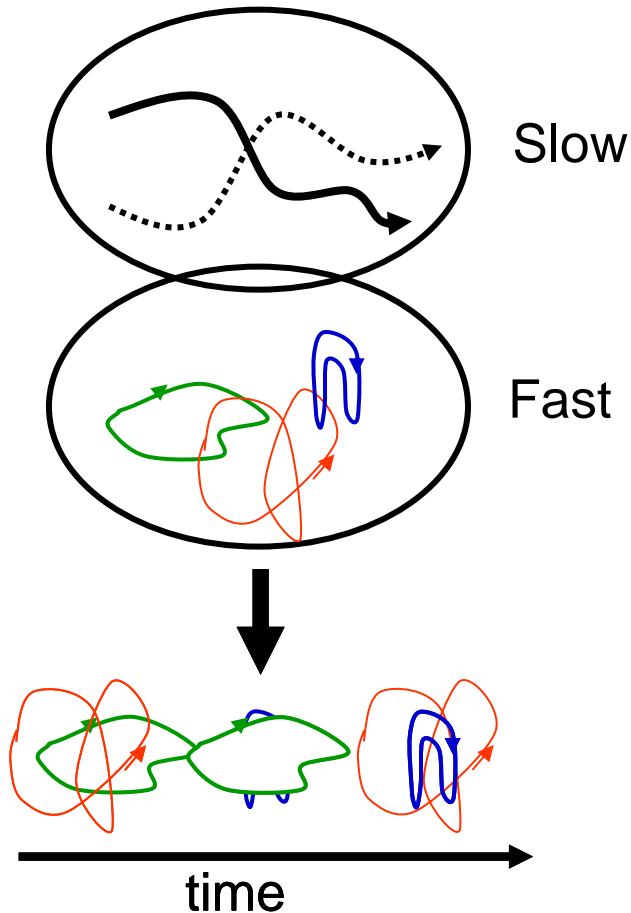
Recognition



Multiple Timescale RNN (MTRNN) Model

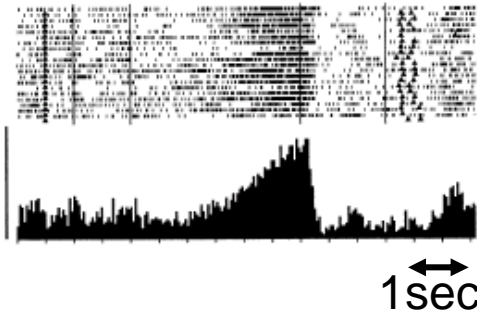
(Yamashita & Tani, PlosCompt 08)

Behavioral Compositionality!!

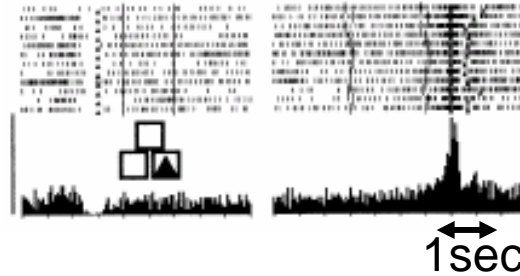


PFC-SMA-IPL Interaction

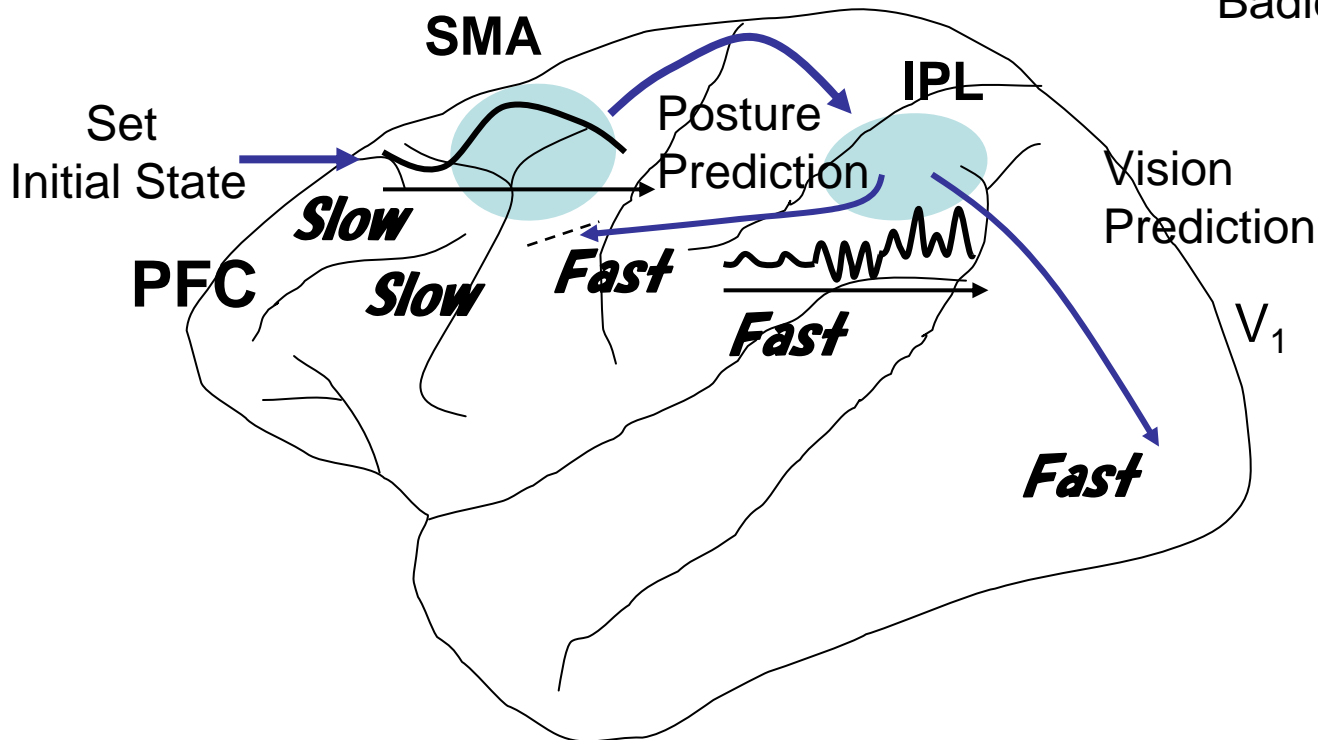
PFC cell (Hoshi et al)



M1 cell (Hoshi et al, 2000)



Rostro-Caudal Gradient of Time-Scales (Kiebel & Friston, 2008; Baddeley, 2008)

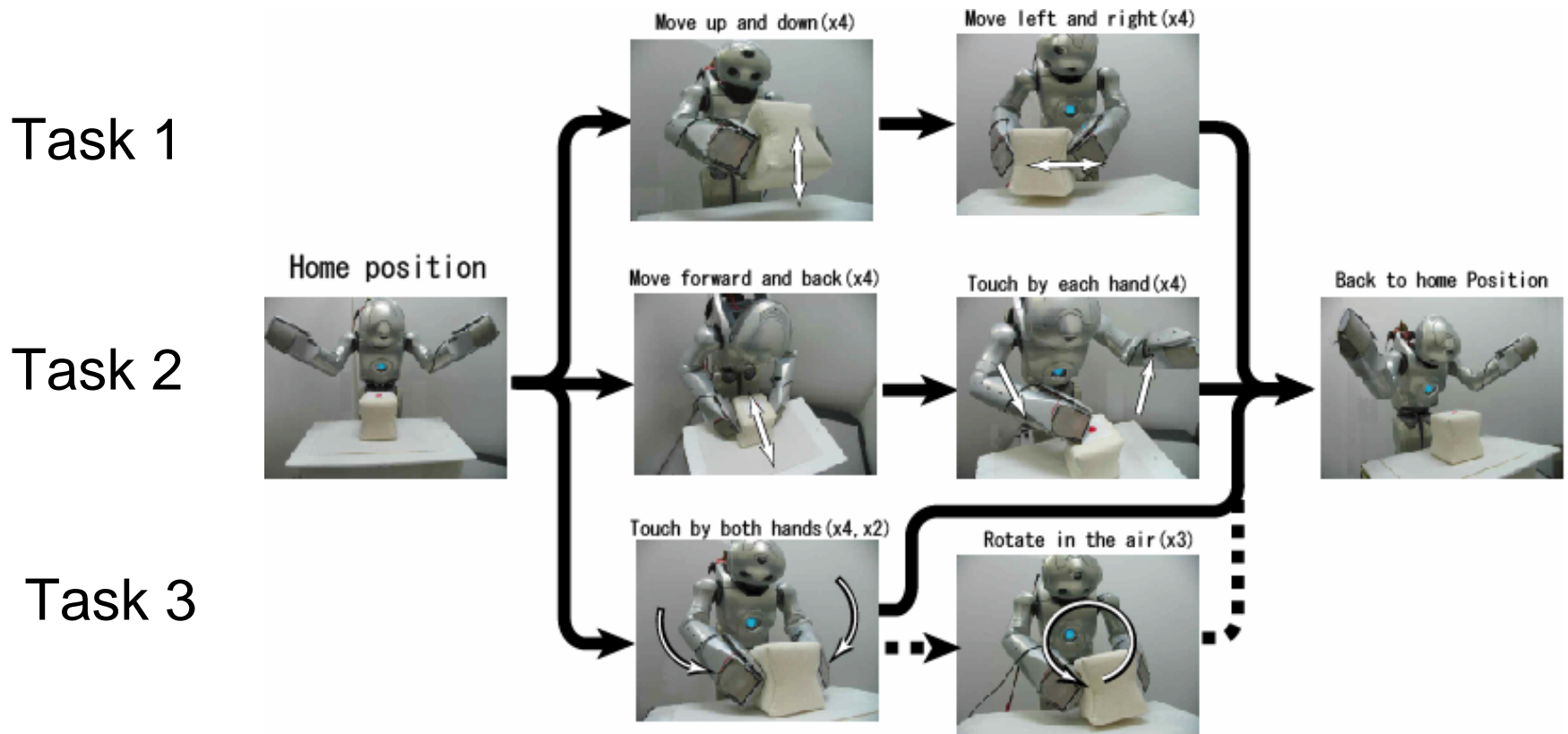


Tutoring the Sony Humanoid Robot for a Set of Goal-Directed Actions

(Yamashita & Tani 2008, Nishimoto & Tani 2009)



Three Different Goal-Directed Tasks Are Simultaneously Trained



(Yamashita & Tani 2008, Nishimoto & Tani 2009)

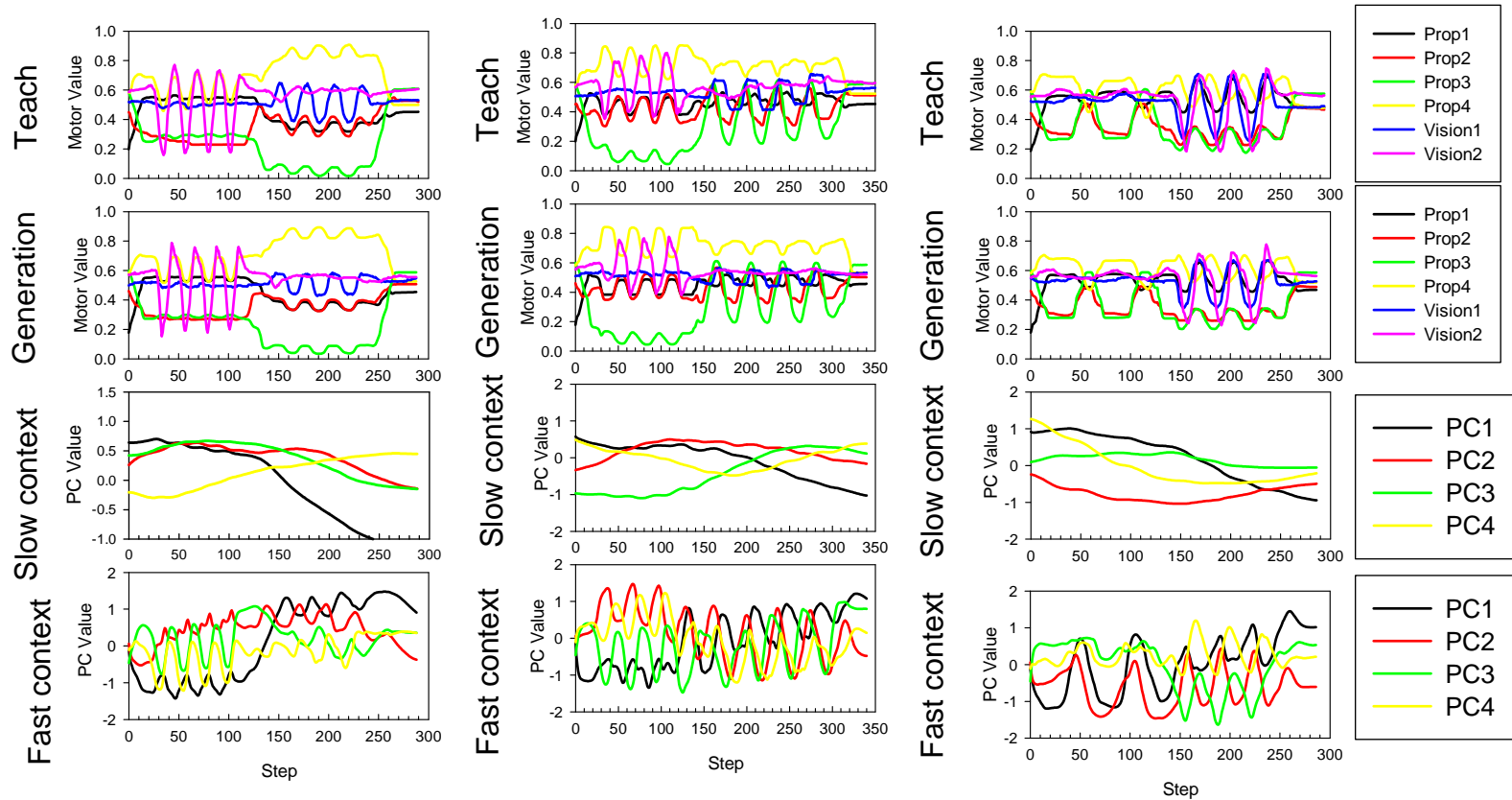
[Interactive Tutoring Video](#)

Developmental Interactive Tutoring

After the 3rd tutoring (One more)



All 3 task sequences at the end of the final tutoring session



(a) Task 1

(b) Task 2

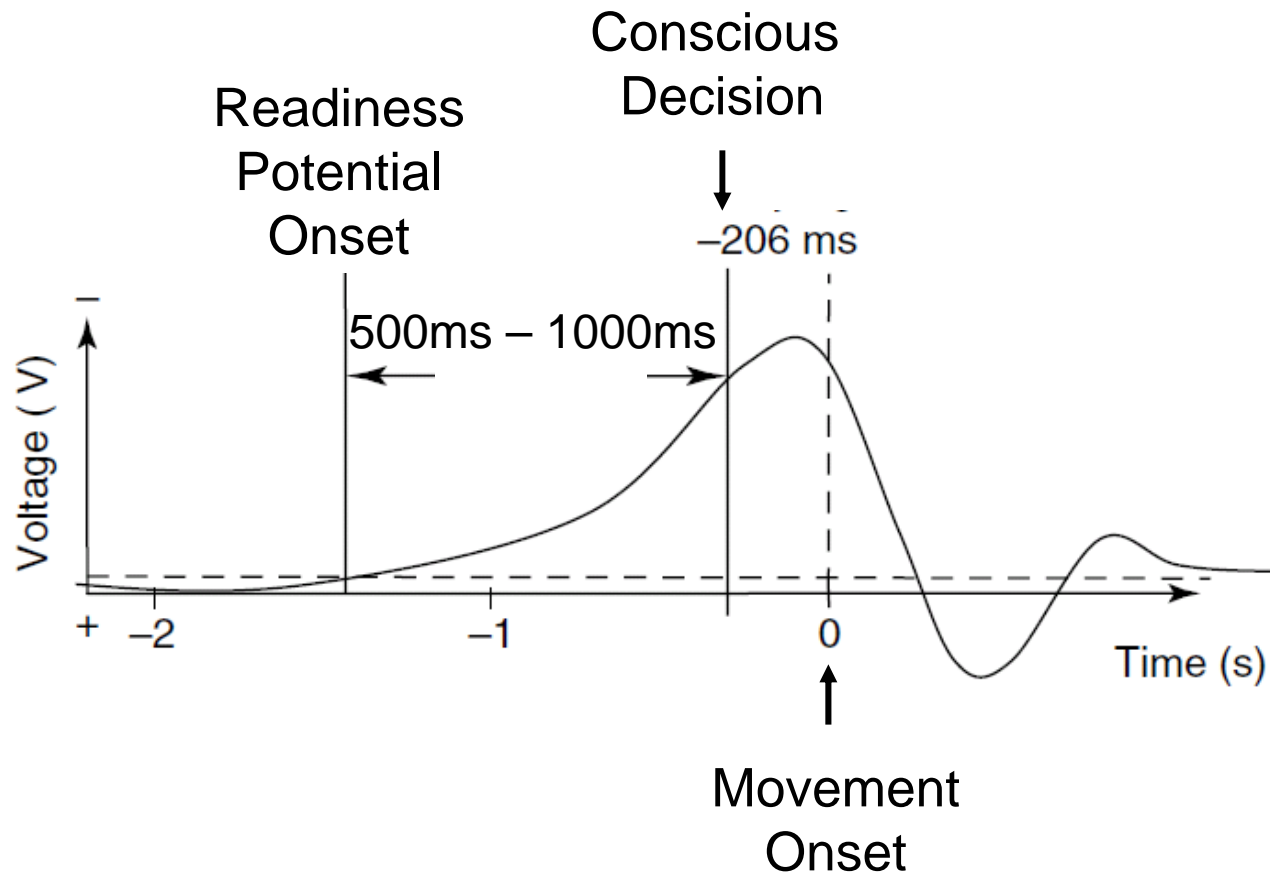
(c) Task 3

Kinetic Melody (Luria)



Free decision initiates unconsciously.

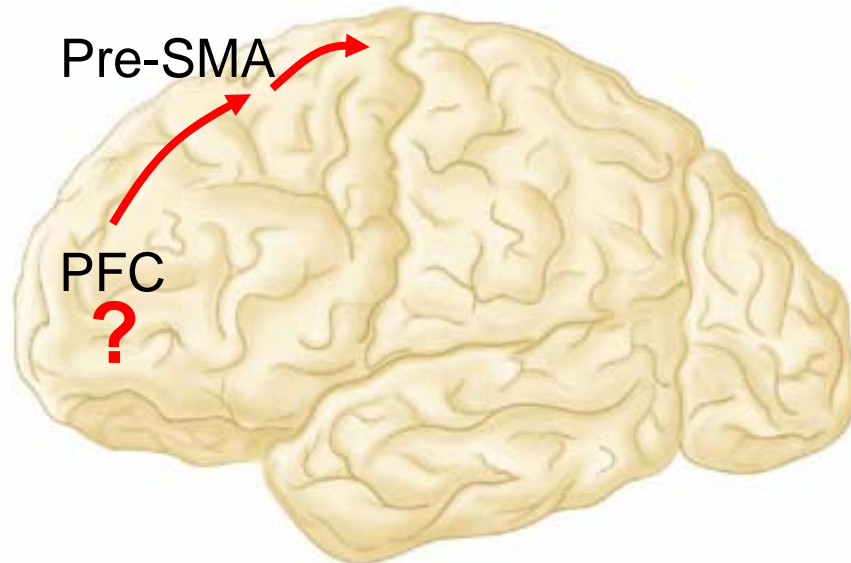
Benjamin Libet (1983)





Where is free decision originated from?

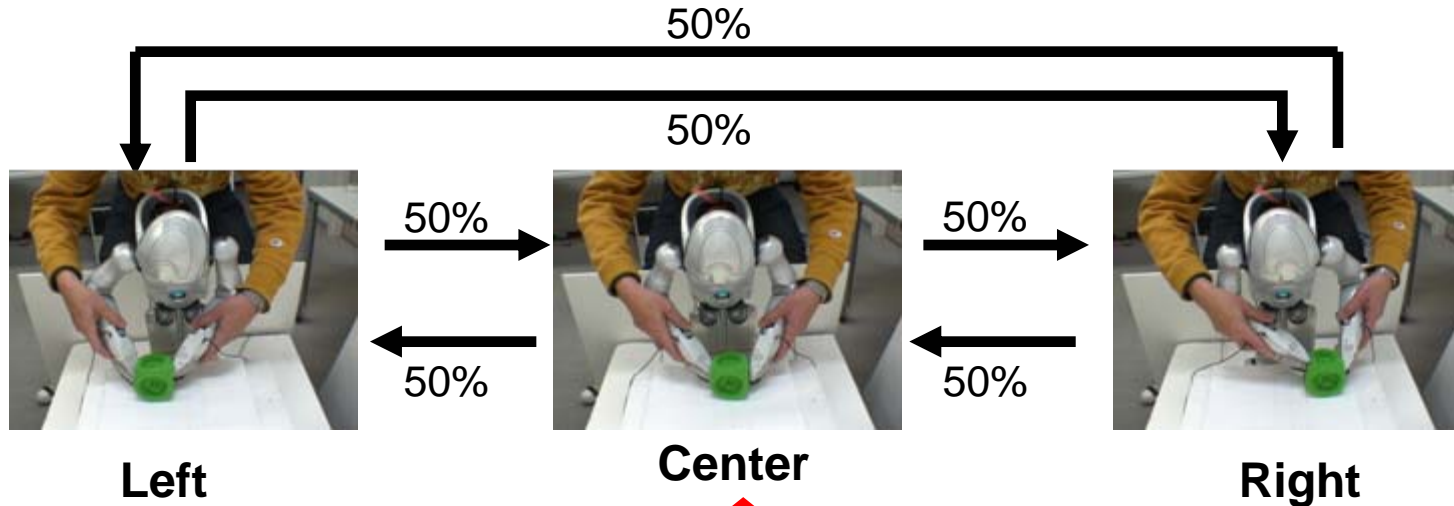
- Readiness potential a few hundreds ms before conscious decision in pre-SMA (Libet et al, 1985).
- Decision correlated fMRI activities both in PFC and parietal several seconds before conscious decision (Soon et al, 2008)



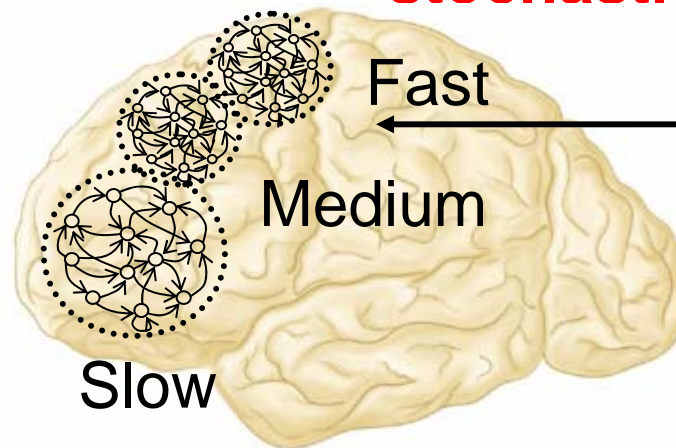


Synthetic Neuro-Robotics Experiment

(Namikawa, Nishimoto & Tani, 2010)



Learning to imitate stochastic sequences



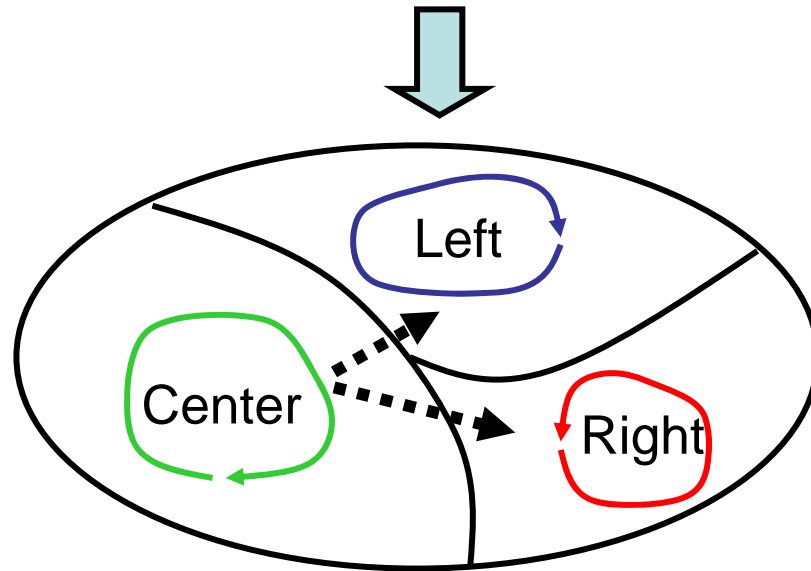
MTRNN

Learning Results

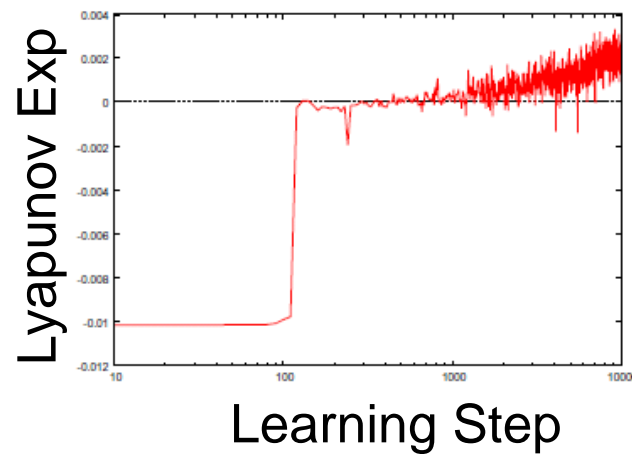
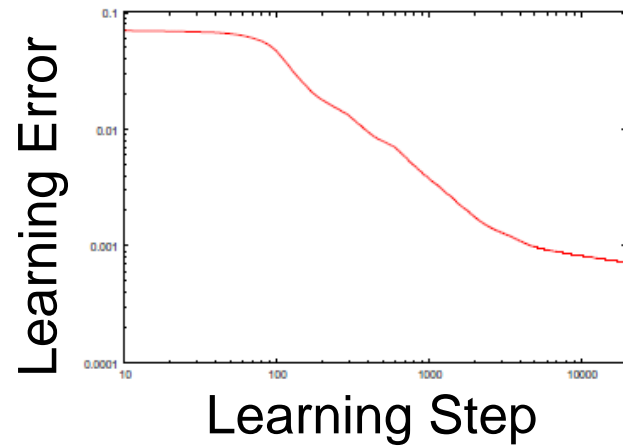
Video

Free Decision by Noise?

Perturbation by Noise



Chaos has self-organized through learning



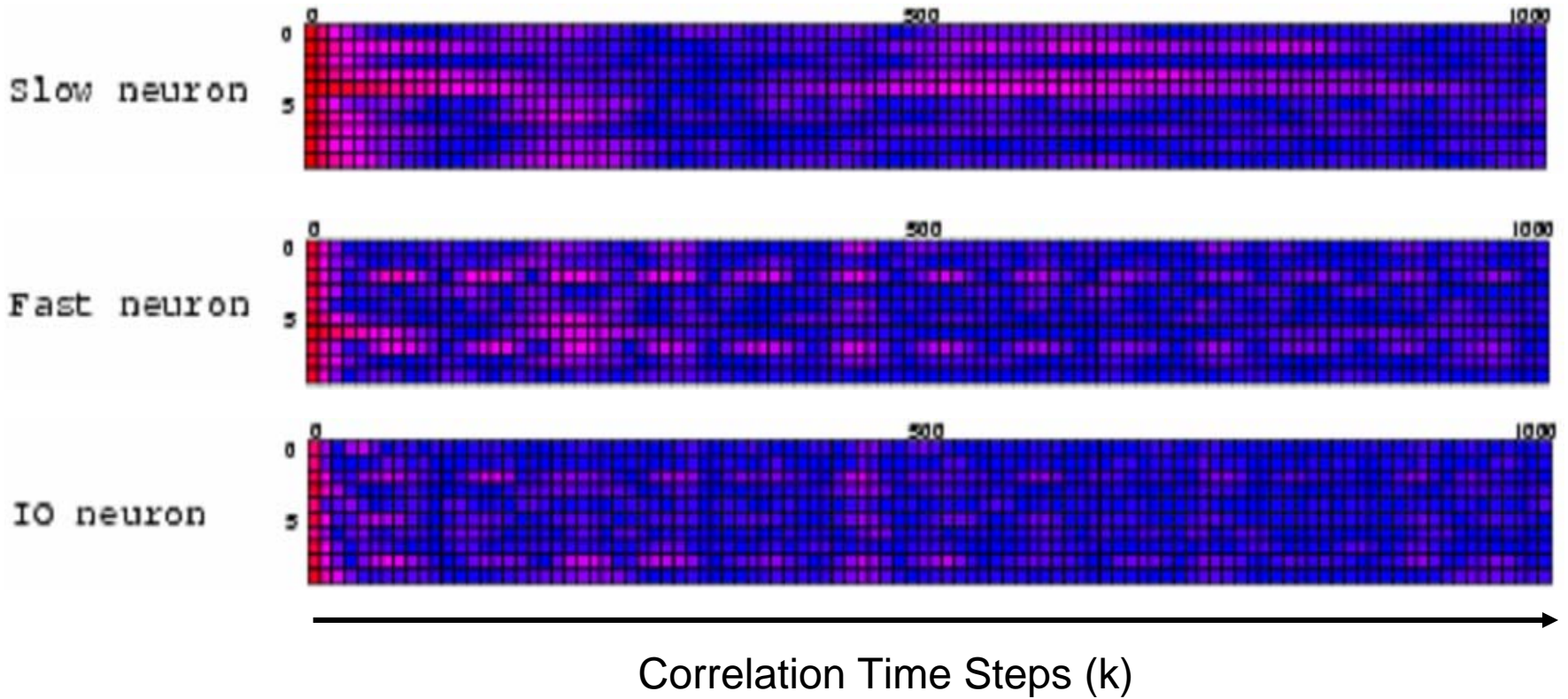
Positive Lyapunov Exp





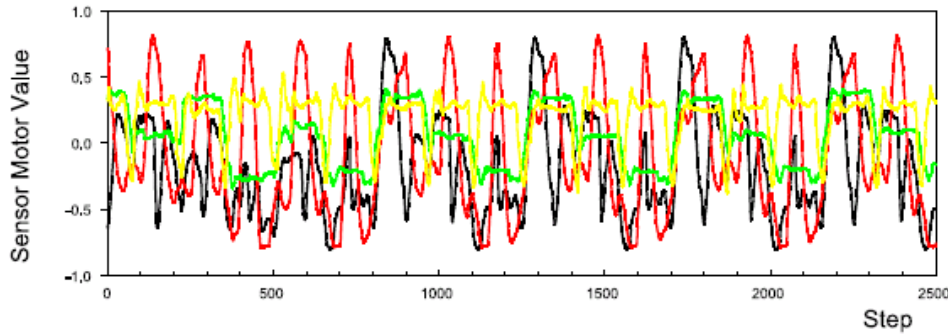
Auto correlation

$$C(k) = \frac{1}{(n-k)\sigma^2} \sum_{t=1}^{n-k} (X_t - \mu)(X_{t+k} - \mu)$$

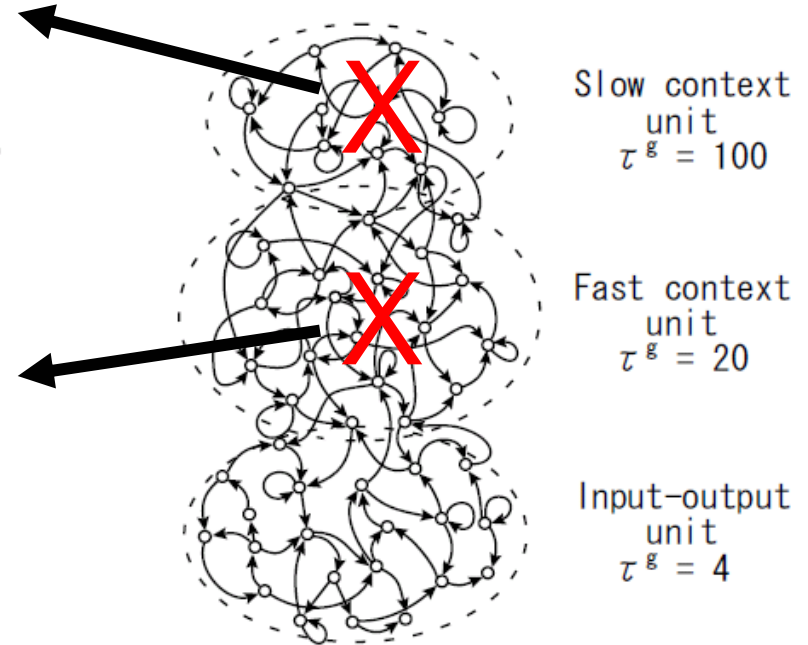
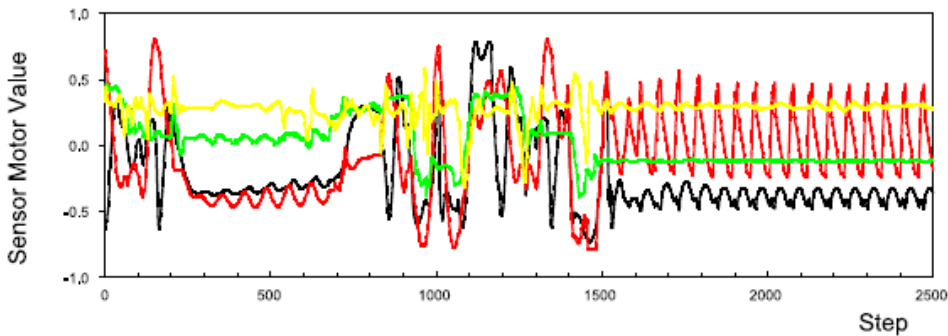


“Lesion” Study

Knock out Slow Node

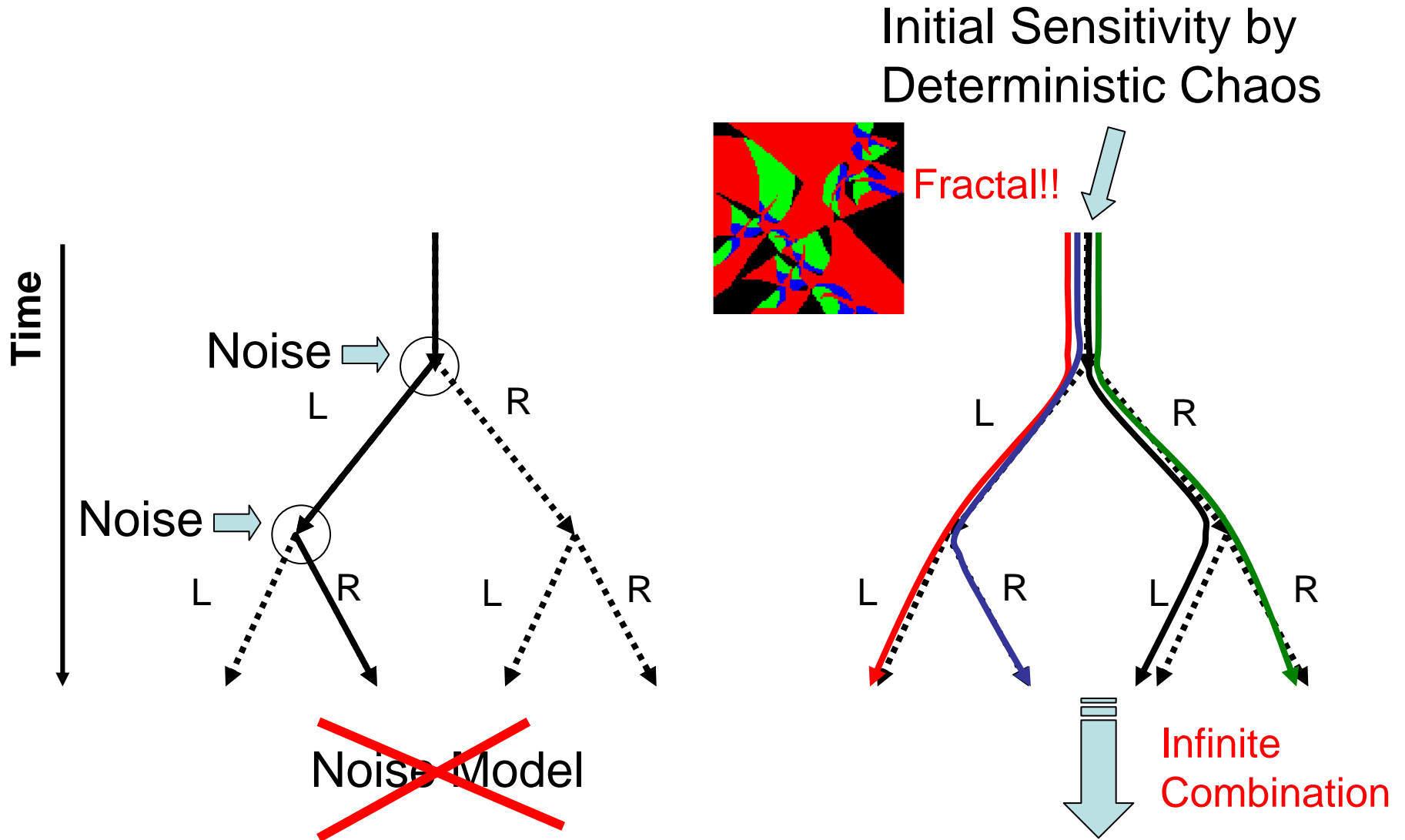


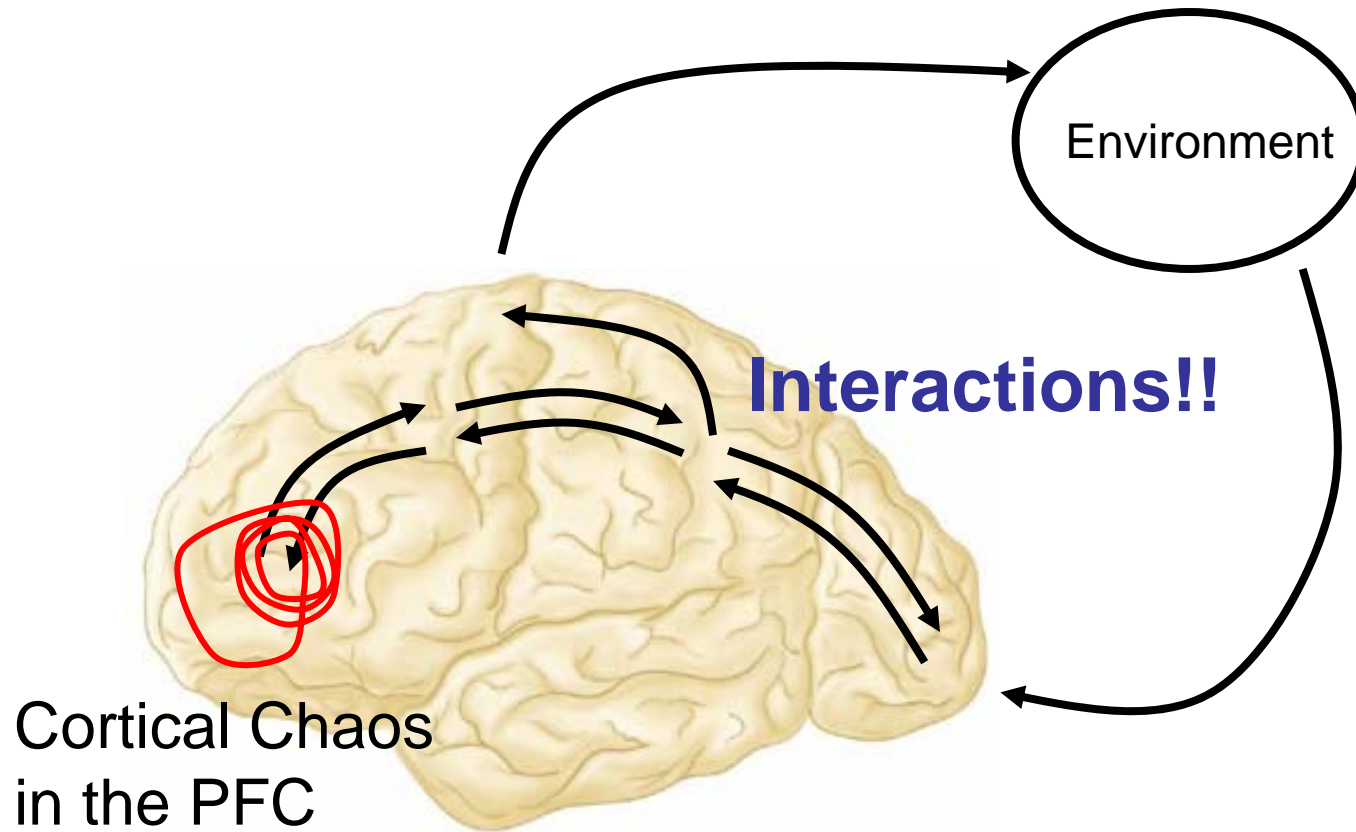
Knock out Fast Node





Free-Decision by Noise or Chaos

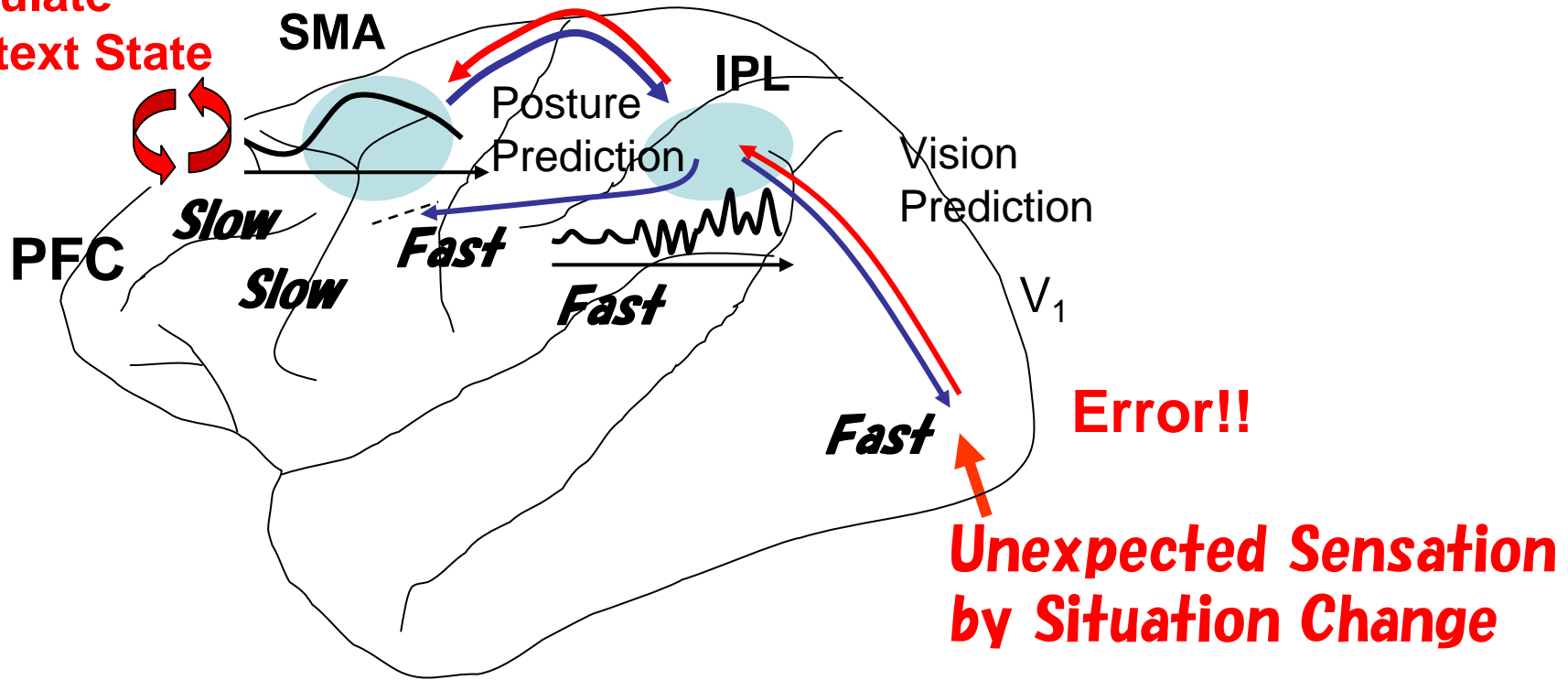




Bottom-up Process by Error Regression?

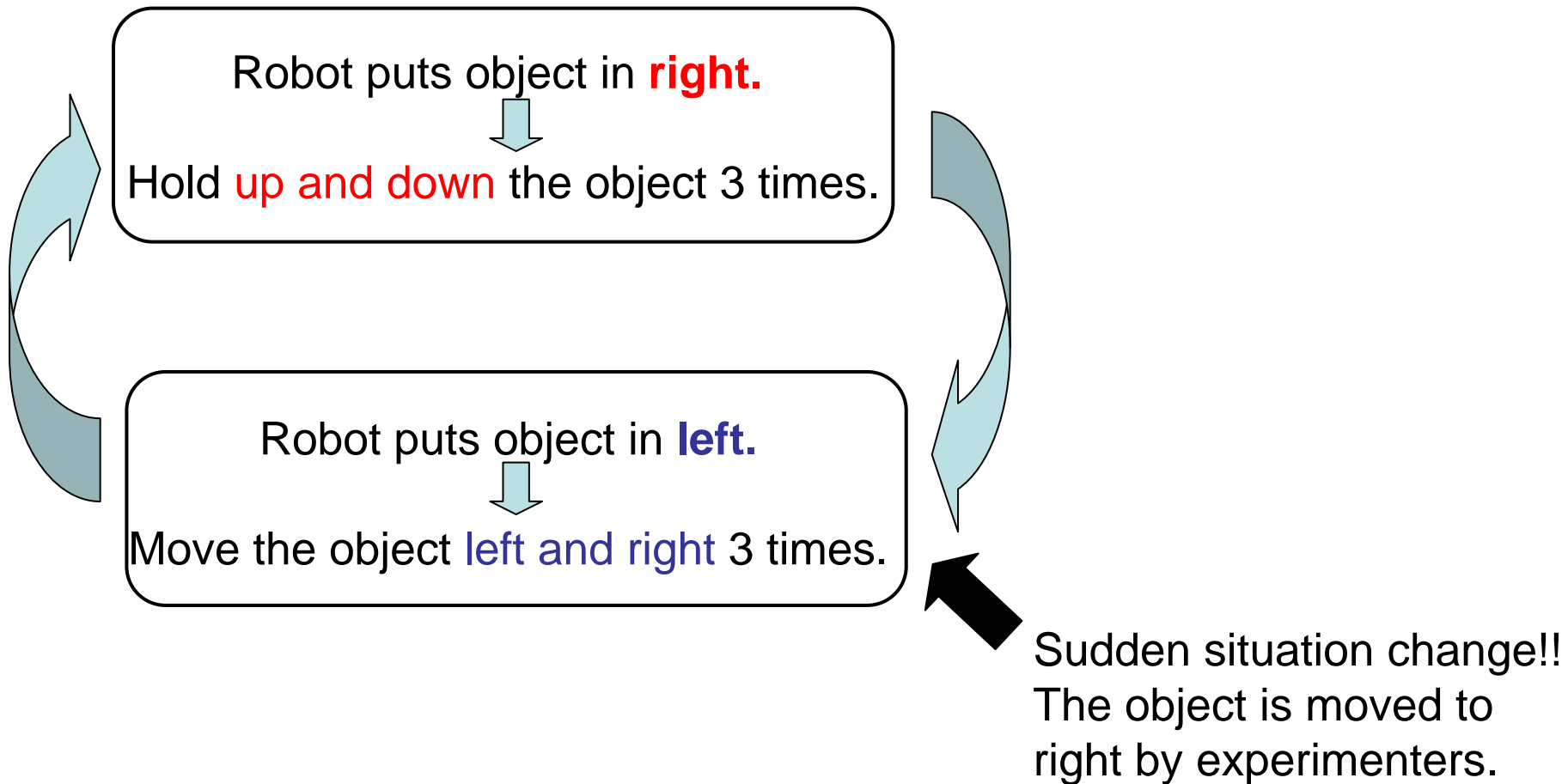
(Yamashita & Tani, 2011)

**Modulate
Context State**



Experiment Setup (Yamashita & Tani)

Cyclic Switching Task

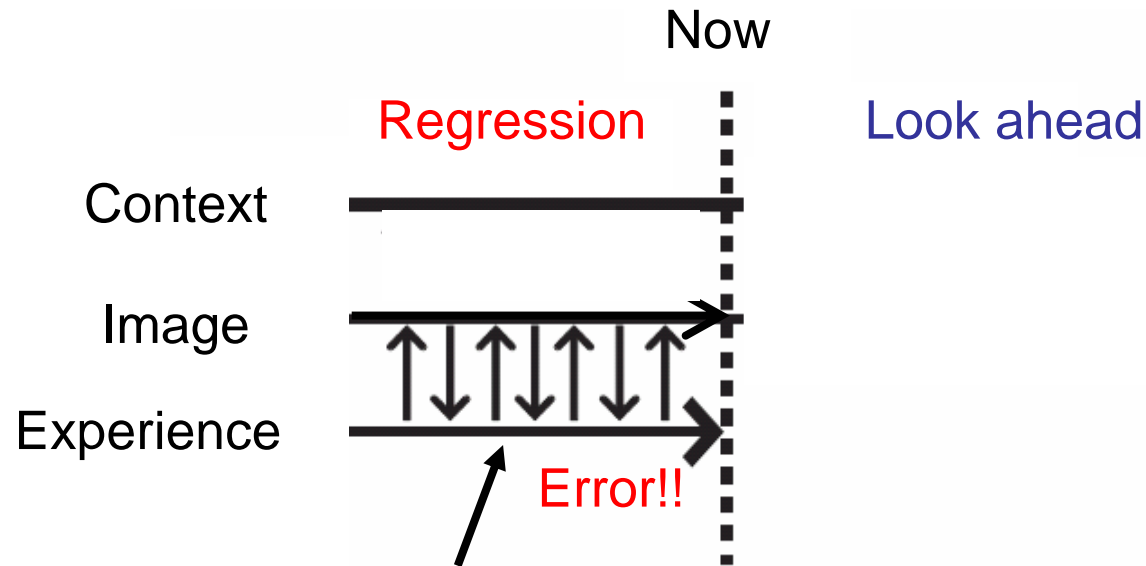


Results

- Without error feedback
- With error feedback

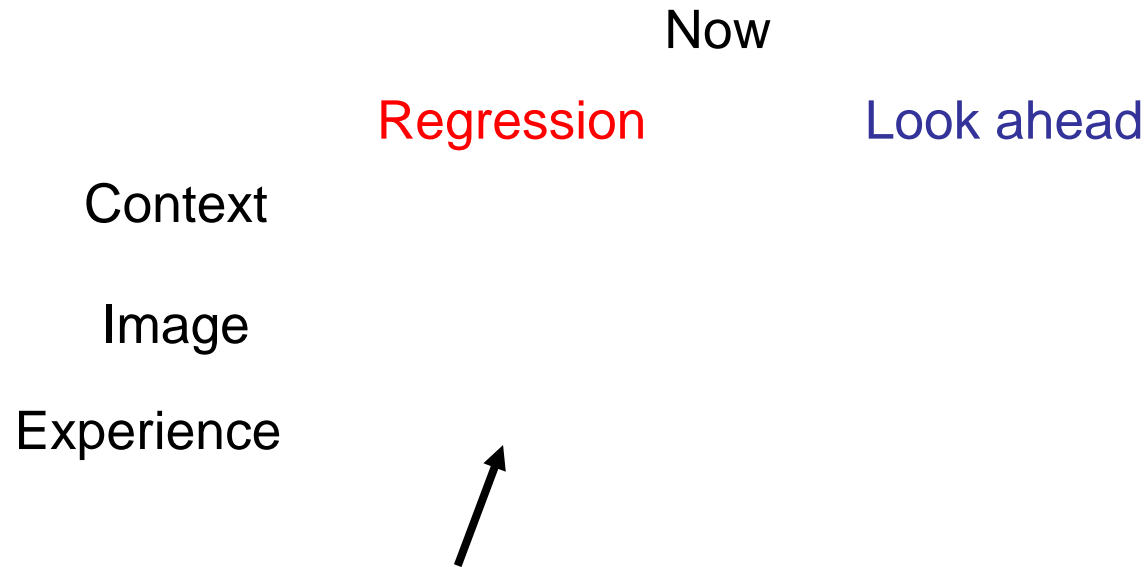
Yamashita-Video

Regression of Past & Look Ahead Prediction of Future

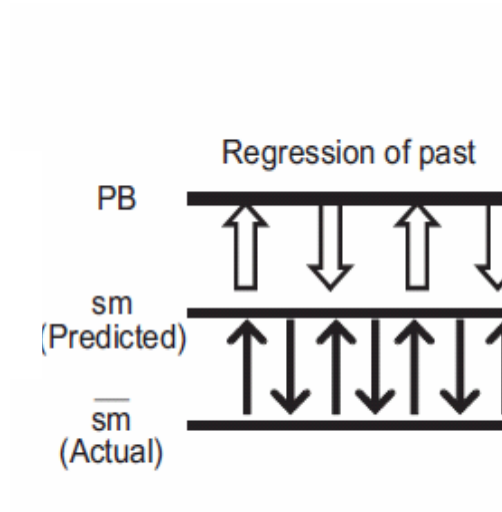


Similar to “postdiction” by Shimojo

Regression of Past & Look Ahead Prediction of Future



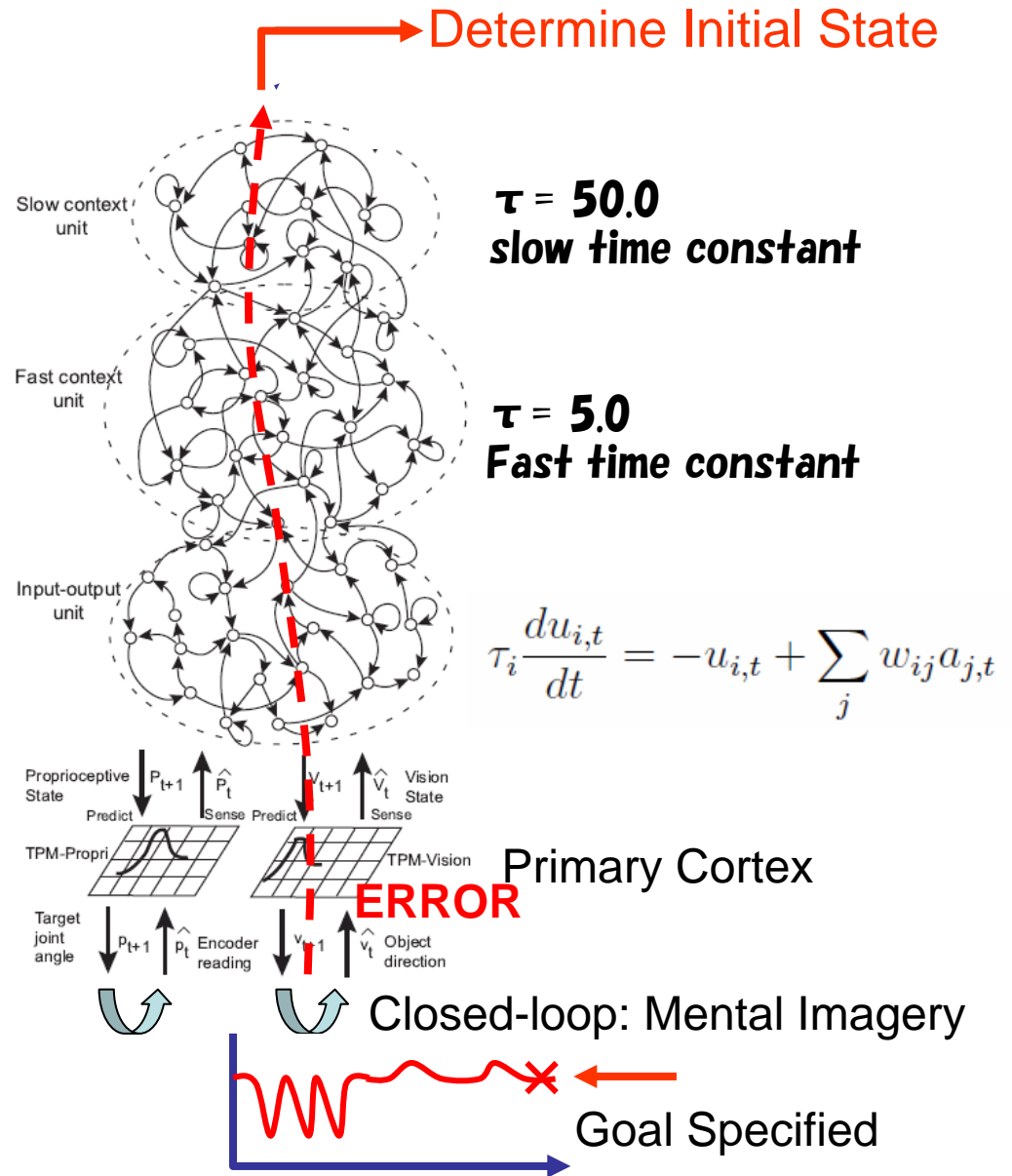
Similar to “postdiction” by Shimojo



Action Planning and Creation of Novel Imagery

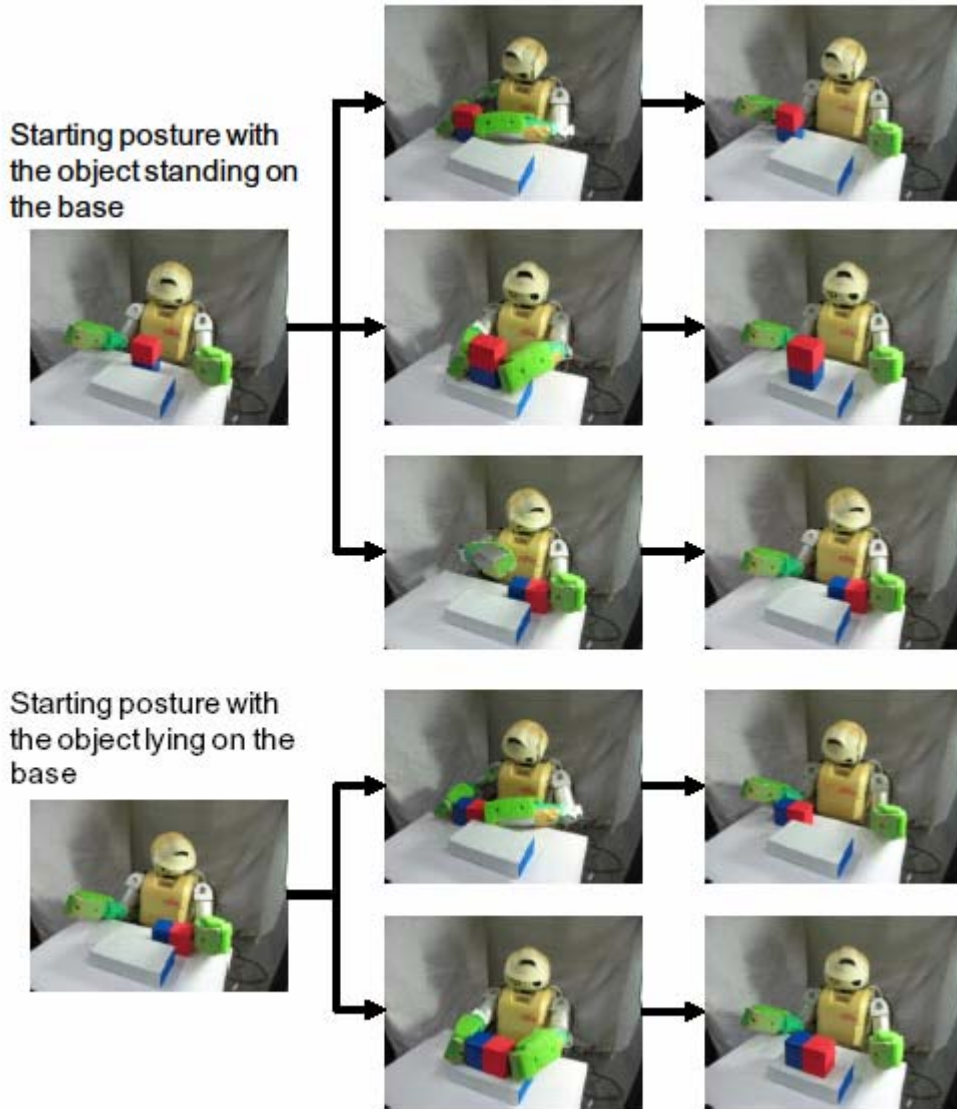
(Arie, Endo & Tani, 2009)

Motor Imagery & Goal-Directed Planning





5 types of trained actions



Planning of novel action programs

Starting posture with the object standing or the base



Goal Specified





Mental Imagery with (0.35,0.95)

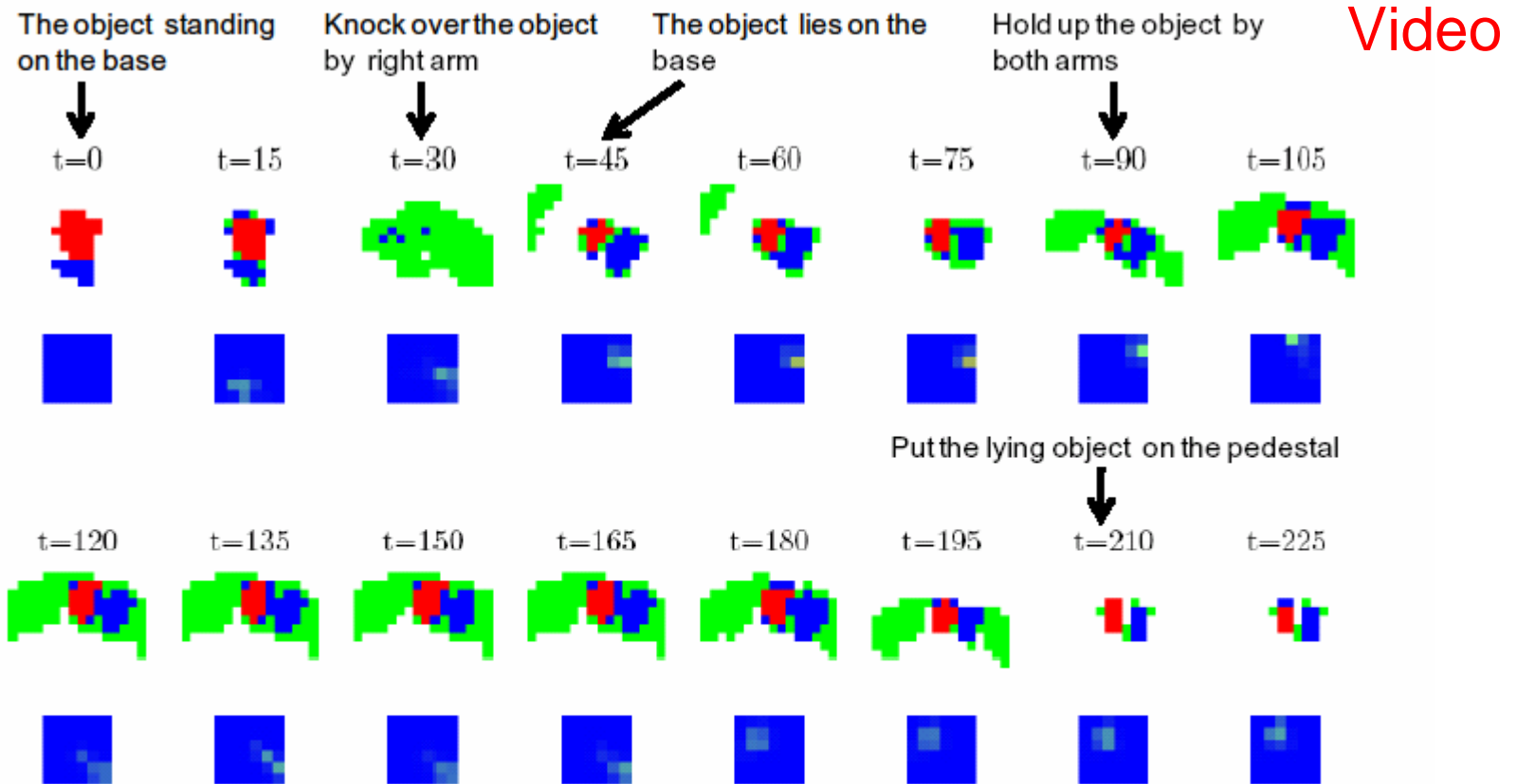


Fig. 8. Imaginary sequence generated with the initial state (0.35, 0.95) where the upper part shows the retinal image and the lower part does for the TPM population coding for the camera head direction.

Mapping of Initial States to Various Actions

Initial Node 1

	0.0	0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1.0
Initial Node 2	0.0	DZ	EA	DZ	EX	BB	BA	BB	AB	XX	XAB
	0.1	DB	EC	EB	BB	BB	BB	AA	AC	XB	XB
	0.2	BX	DA	AC	BB	BB	BC	AA	AA	AA	EB
	0.3	BA	BB	BB	BB	BX	AA	AE	AA	BA	CB
	0.4	CA	CA	CA	CB	CC	CA	CA	CB	CA	CC
	0.5	CA	CB	CB	CB	CA	CA	CB	CA	CA	CA
	0.6	CA	CA	CA	CB	CA	CA	CB	CC	CA	CC
	0.7	CA	CA	CB	CB	CA	CA	CB	CA	CB	CA
	0.8	CA	CA	CB	CA	CB	CA	CA	CA	CB	CA
	0.9	CA	CA	CZ	O	CC	CA	CA	CB	CB	CA
1.0											

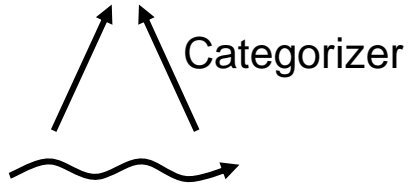
(0.35, 0.95)

The initial state satisfying the goal

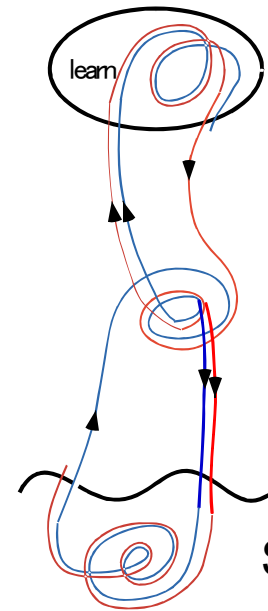


Discussion

Symbol manipulations
by homunculus



Sensory-Motor Flow



Subjective mind

**Emergence of Symbolic
Processes!!**

Dynamic Interactions!!

Sensory-Motor Reality

(Tani 1996, Tani 1998)

Summary

- Compositionality can be self-organized in distributed activities of neuronal dynamics by utilizing given network structures (timescale differences)
- The compositionality observed here is quite “organic”:
 - Fluid, Contextual, generalization
- Goal-directed actions are generated adaptively by having dense interactions between the top-down prediction and the bottom-up error regression.